Uptime in High Volume Messaging Systems — Lessons Learned

QConSF, November 2011 Erik Onnen



- Director of Architecture and Delivery at Urban Airship
- Previously Principal Engineer at Jive Software
- 13 years writing Java, Python, C++ in highly distributed systems



In this Talk

- About Urban Airship and Lean
- Architecture Overview
- Key Learnings Architecture, Engineering, Operations



What is an Urban Airship?

- Hosting for mobile services that developers should not build themselves
- Unified API for services across platforms
- Push, IAP, Entitlements, Content Delivery all at scale
- SLAs for throughput, latency







slide to view



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- Doesn't apply to just Engineering and Product also Operations and Architecture



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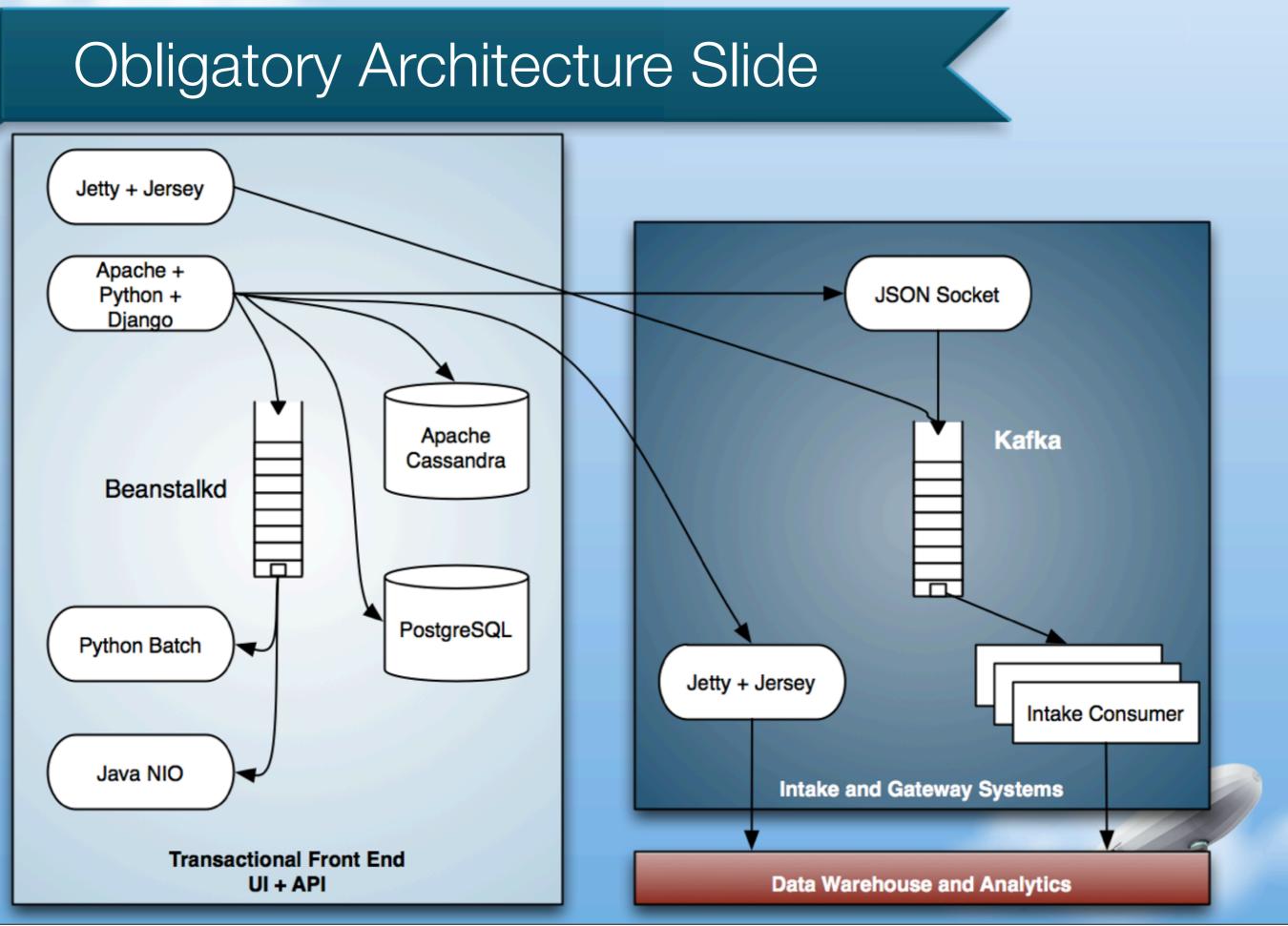


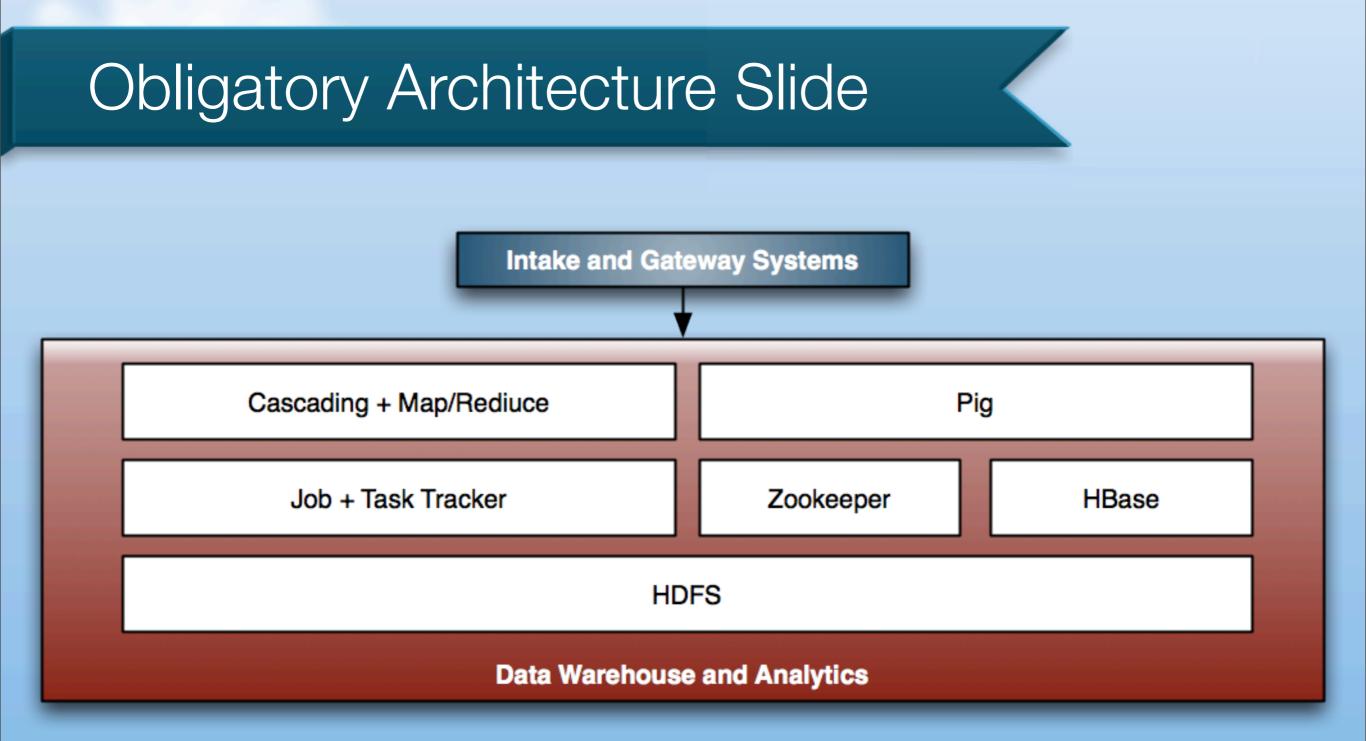
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- 30 Engineers, 5 Operations Engineers

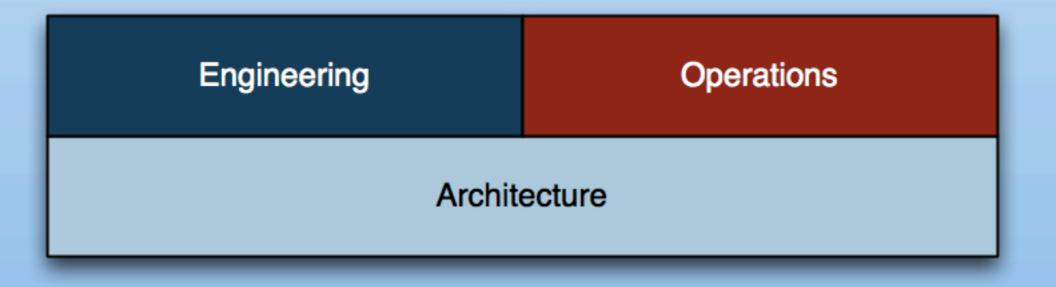






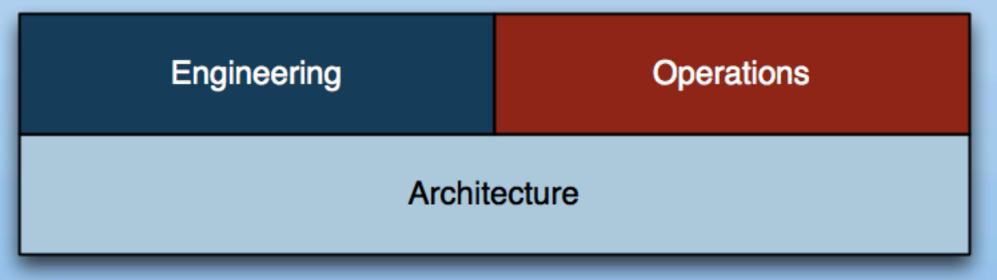








Build and Sustain





Build and Sustain Deploy and Sustain

Engineering	Operations	
Architecture		



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Principles, Guidance and Strategy





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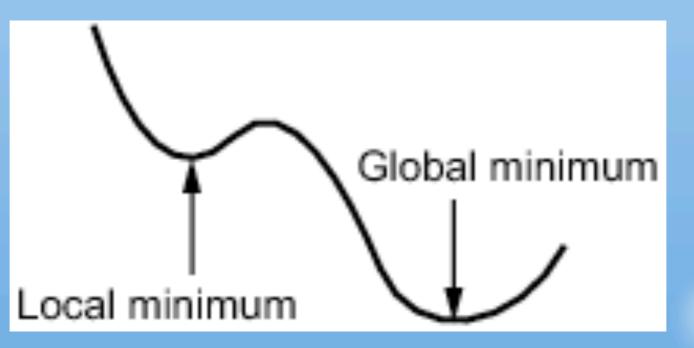
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 - Discoverable via ZooKeeper (future)



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 - Consistent message passing approaches
 - Convention for on-disk layout and structure



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 - Developer silos avoid the bus factor





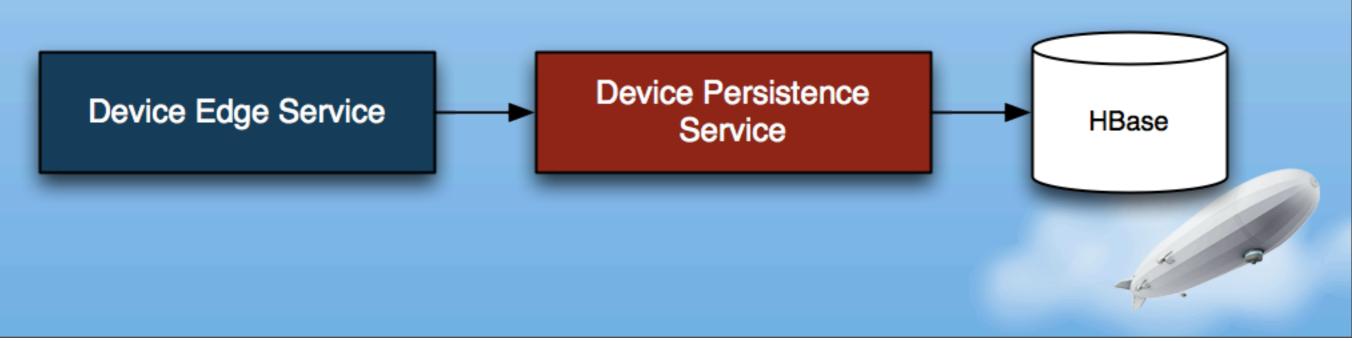
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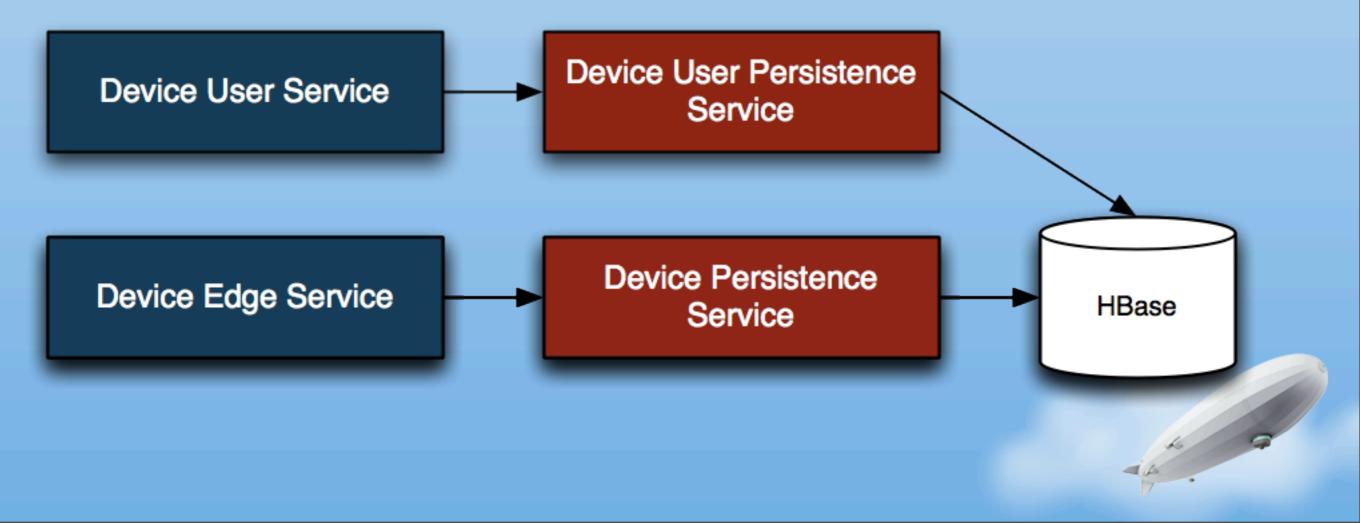
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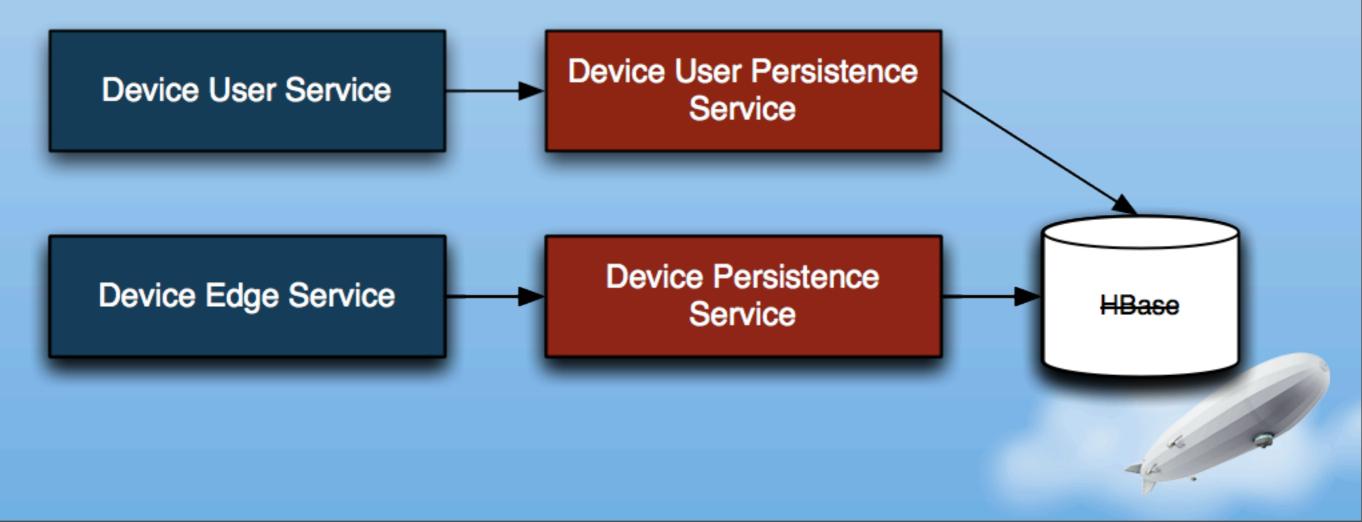
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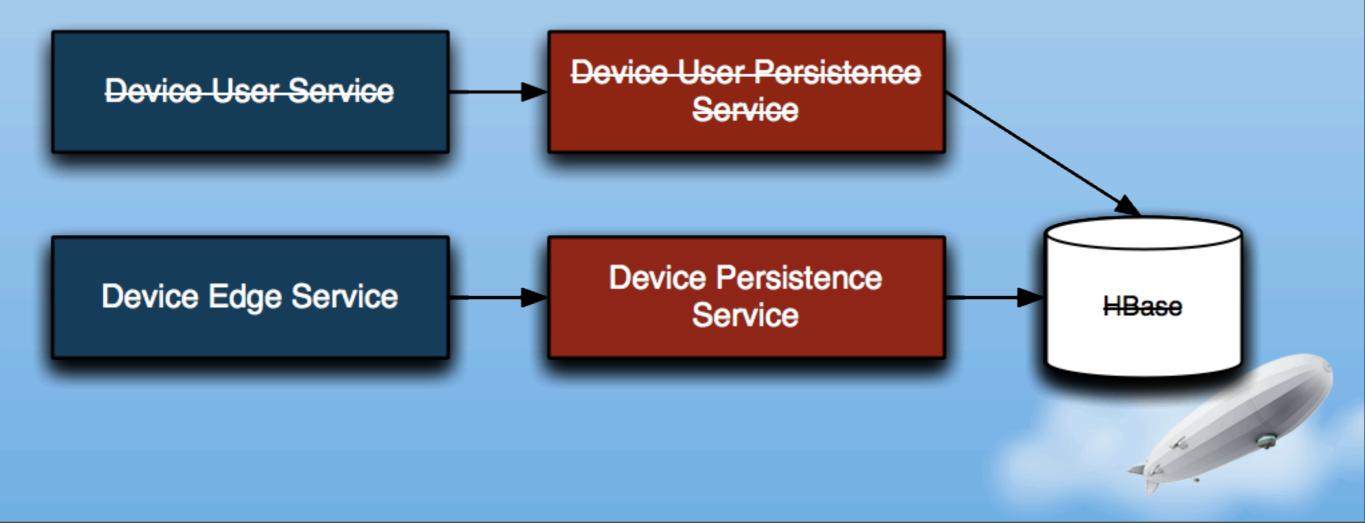
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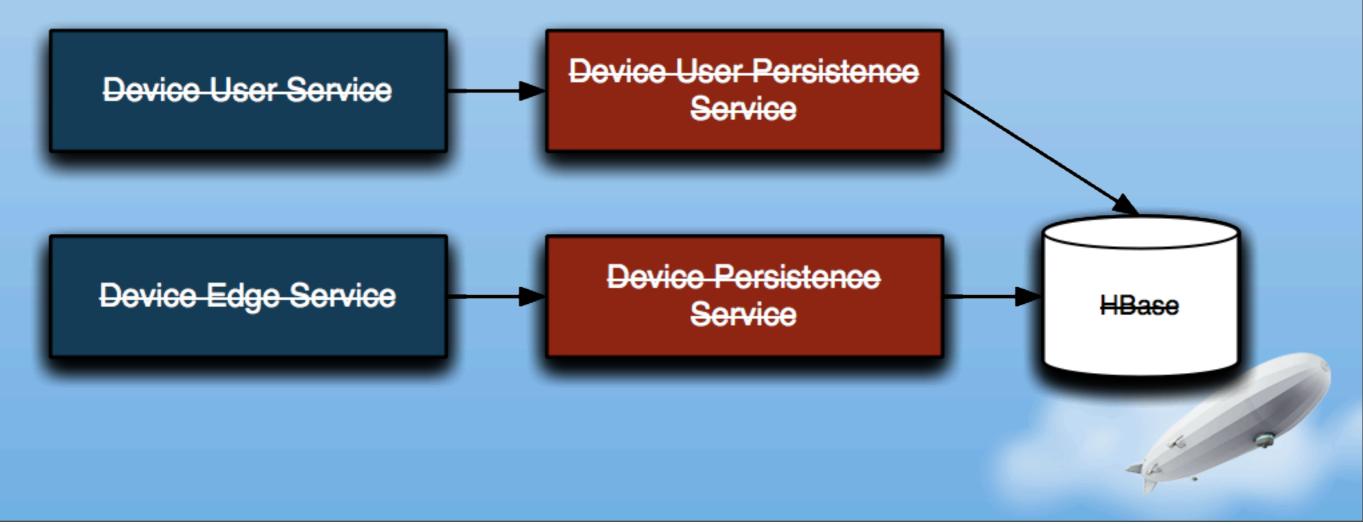
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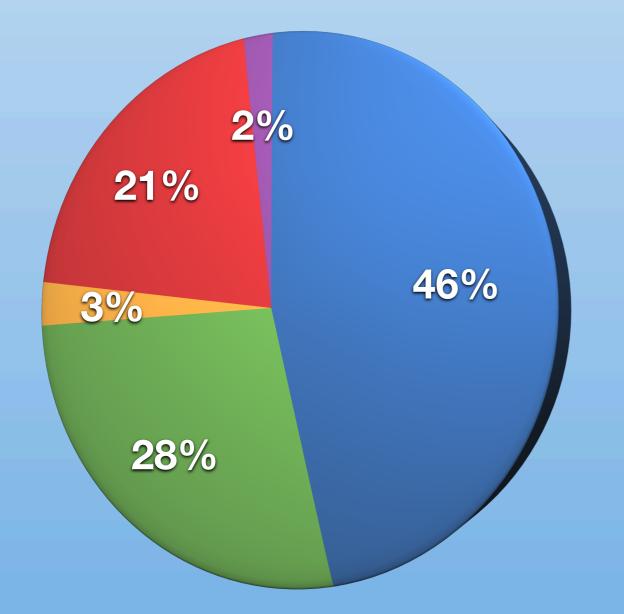


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- Today align fault domains w/ DNS, keep the distinct traffic classes separate

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Engineering at UA

A Day in UA Engineering



New Feature Development
Sustaining Engineering
IRC Tomfoolery
Production Support
Beer/Pong

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- Large new development undergoes a sit-down code and design review



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- Do they perform as expected?
- What dependencies do they bring?



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 - Avoid degenerate failure scenarios
- Avoid asynchronous operations unless absolutely necessary



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Putting it all Together

```
public OpLogConsumer(RuntimeContext context, ServiceContext services, LagUpdater lagUpdater, Kaf
super(tg, "OpLog Consumer " + workerCount.incrementAndGet());
this.setDaemon(false);
this.configuration = context.radonConfiguration;
this.registry = services.getApidRegistry();
this.clusterState = services.getStorageState();
this.lagUpdater = lagUpdater;
this.serviceContext = services;
this.stream = stream:
this.maxFaults = configuration.opLogMaxFaults;
this.opLogLag = context.metricsRegistry.newHistogram(this.getClass(), "ConsumerLag", true);
this.opLogSuccesses = context.metricsRegistry.newCounter(this.getClass(), "Successes");
this.opLogFaults = context.metricsRegistry.newCounter(this.getClass(), "Faults");
this.opLogHeartbeats = context.metricsRegistry.newCounter(this.getClass(), "Heartbeats");
this.opLogMutations = context.metricsRegistry.newCounter(this.getClass(), "Mutations");
this.opLogMutationRate = context.metricsRegistry.newMeter(this.getClass(), "MutationRate",
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 - Use Kafka for pub-sub messaging
 - Generally favor pub-sub easier to tack on listeners later - dovetails well into system-wide CEP

14 9

Engineering For Availability



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- Take a new service in or out of production with no customer impact
 - Double writes, single reads, migration, cutover
 - Load balanced HTTP with blended traffic to new and old service
- Service abstraction helps immensely
- Requires extra discipline and careful thinking about how multiple versions of a thing coexist



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 - Make an Engineering or Ops investment proportional to the incident
 - Almost always results in improved monitoring
 - Often improved testing and code quality
 - Sometimes entire new services

4 7



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Example 5 Whys - 13-JUN-2011 Postgres Slave Delay



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- 1. Why did we have a delay in replication? There was an open connection in "idle in transaction" state for three days.
- 2. Why was there an idle transaction? There was a reports ETL task loading all the data, and it was somewhat slow. While it did work in batches, it did not commit or roll back.
- 3. Why didn't we know about the delay in replication? The slave replication monitors were misconfigured and not reading the correct data.
- 4. Why were the replication monitors misconfigured? After the deploy into production they were not properly reset to the new hostnames.
- 5. Why did an idle transaction block replication? Developer misunderstanding of how query result paging worked relative to PostgreSQL transactions.



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Thursday, November 17, 2011

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- This has us to over 1200 services across > 100 servers and we're still somewhat sane





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 - Undocumented limitations Network, VPC, ELB

14 D



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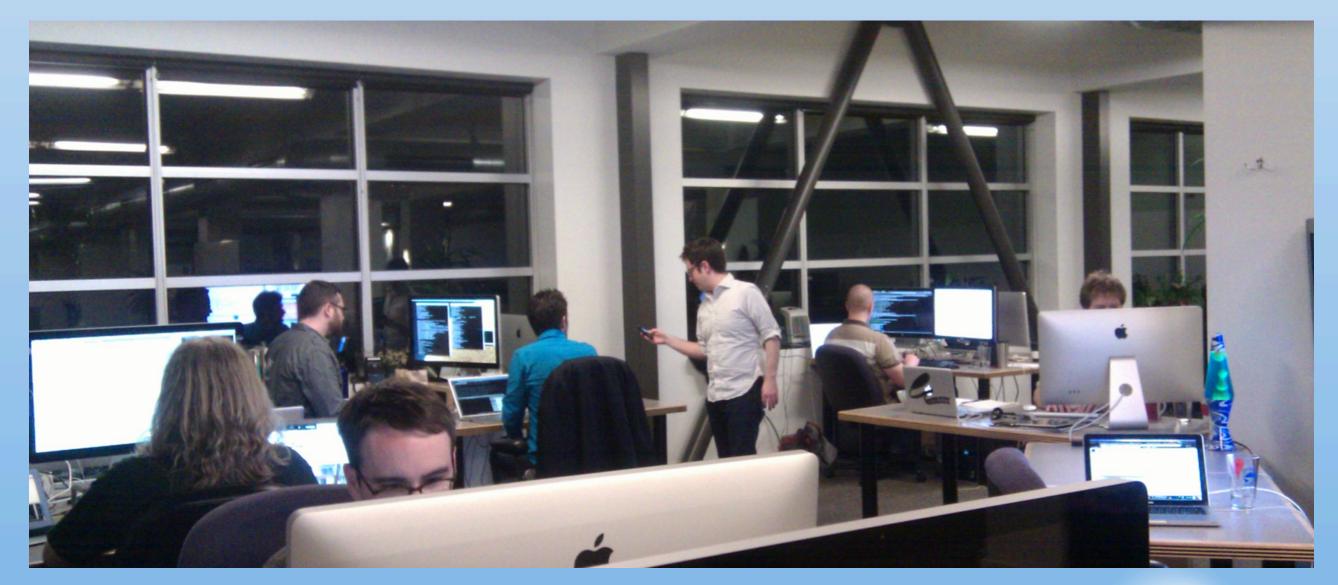


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- Keep the same automation approach across both environments during the transition

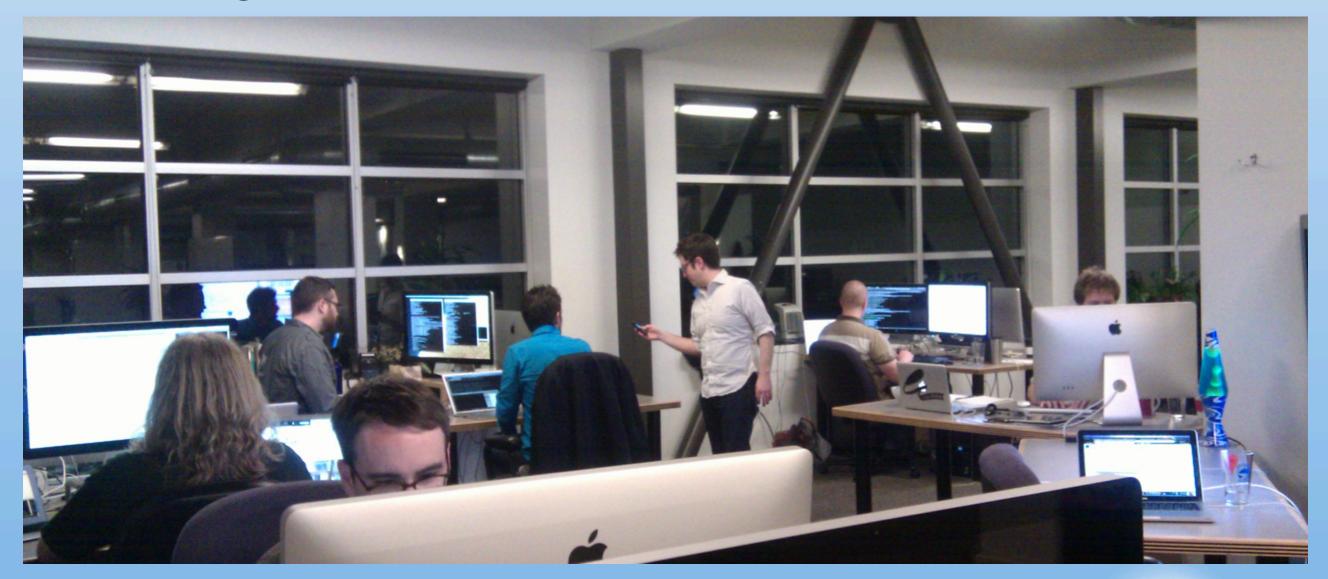






Thursday, November 17, 2011

One night in Portland...





Thursday, November 17, 2011

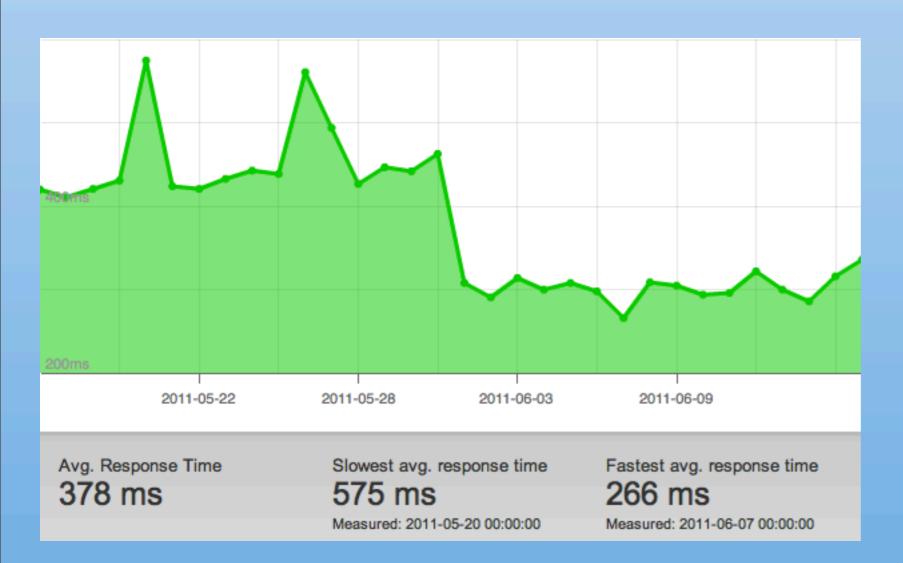


Resulted in...



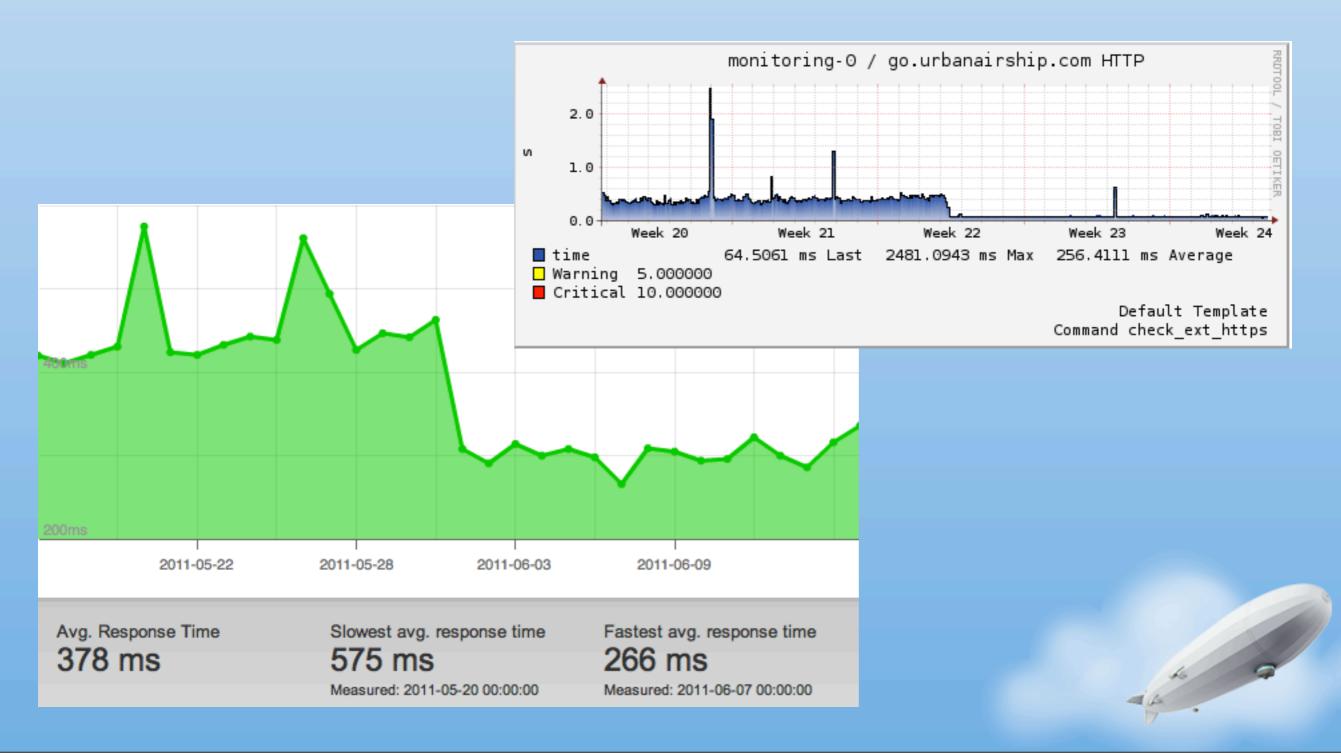
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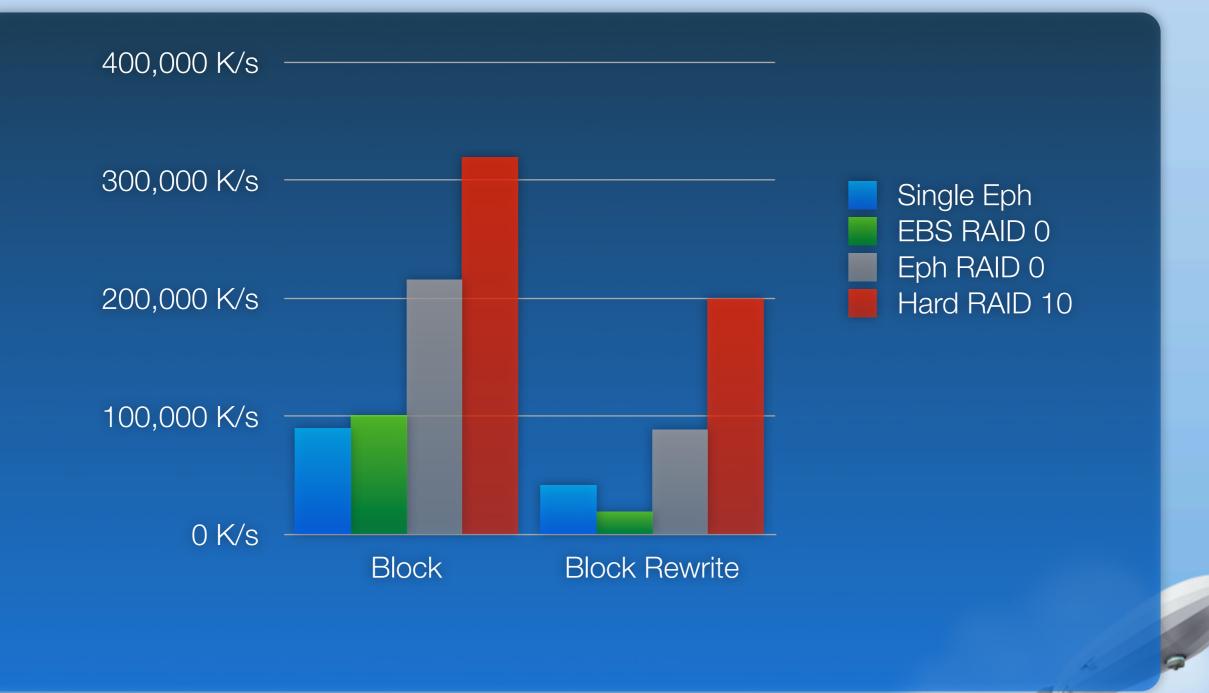




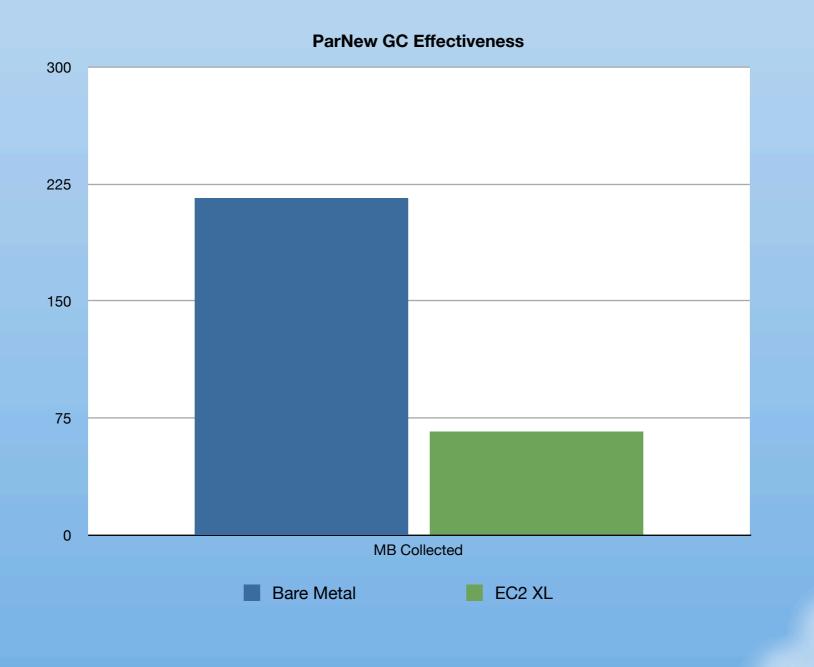
Resulted in...



Sequential Block Writes



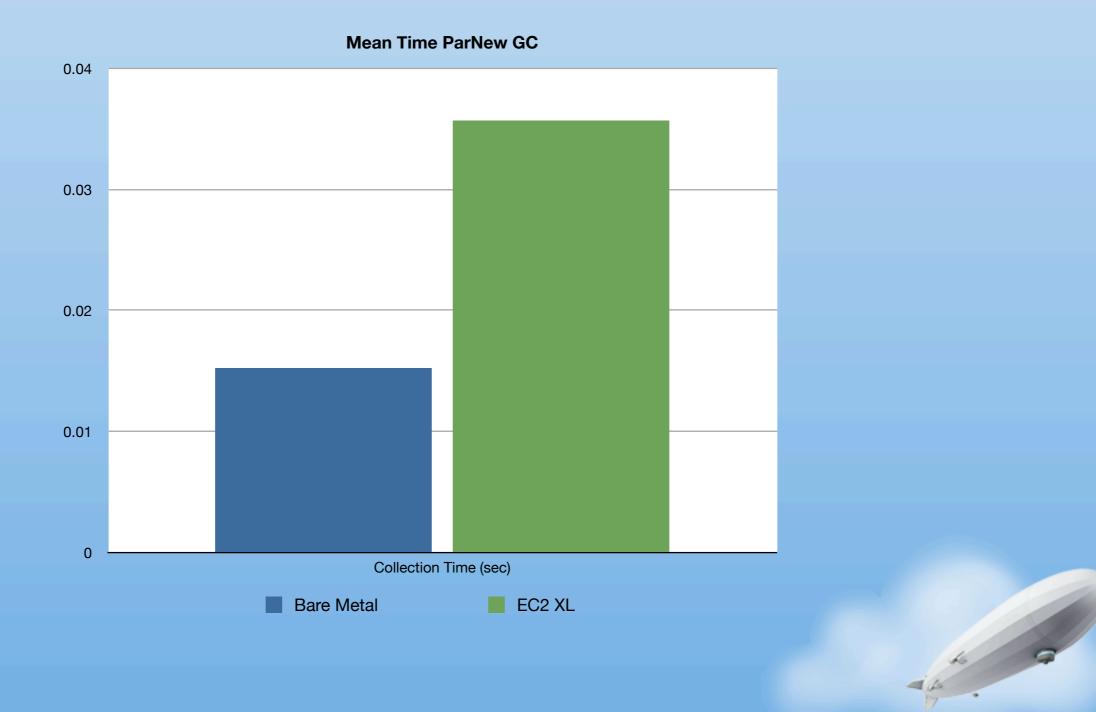
Performance of Real CPUs - GC Effectiveness



14 9

Thursday, November 17, 2011

Performance of Real CPUs - GC Performance





Thursday, November 17, 2011

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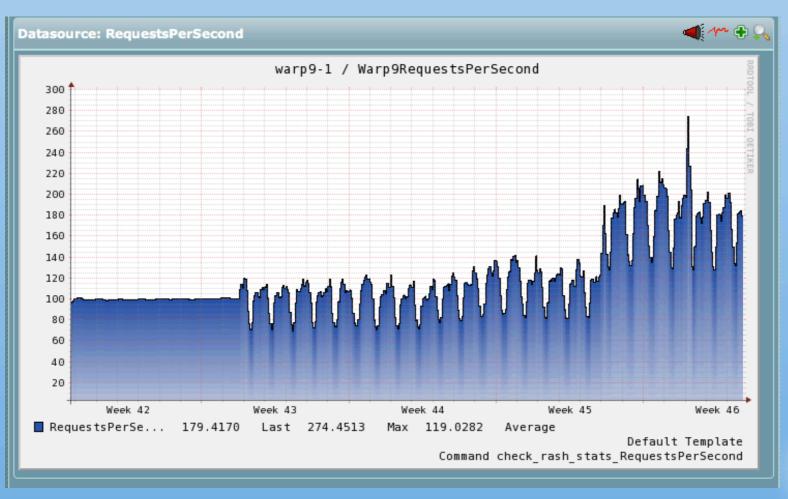
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14 9



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Thursday, November 17, 2011

 Hybrid cloud is not always a panacea - the trials of Big Data



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14 g



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- Having lots of services can make integration testing interesting
- Balancing keeping engineers interested and need for specialization





Thursday, November 17, 2011

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- Mobile is like browsers but worse

Thanks!

- Urban Airship http://urbanairship.com/
- Me @eonnen or erik at 🖗
- We're hiring! http://urbanairship.com/company/jobs/

