

Warm Up to Identity Protocol Soup

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Principal Technical Architect



The **Cloud Identity Security** Leader™

- What is Digital Identity?
- What are the different technologies?
- How are they useful?
- Where is this space going?

Digital Identity



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Concepts

- Authentication / Authenticity
 - Is this entity (person/machine) who they say



- Attributes / Identity Information
 - My name is David Waite
 - I work for Ping Identity
 - I've been in the Identity Space for 10 years
 - My email address is dwaite@pingidentity.com

- Ping Identity
 - Focused on Identity standards
 - Enterprise and Consumer-oriented solutions
 - On-site software (PingFederate)
 - Identity as a Service offerings (PingOne)

- Authorization
 - What are the rules on who can do what
- Access Control
 - Enforces whether you can or can't do something

Concepts

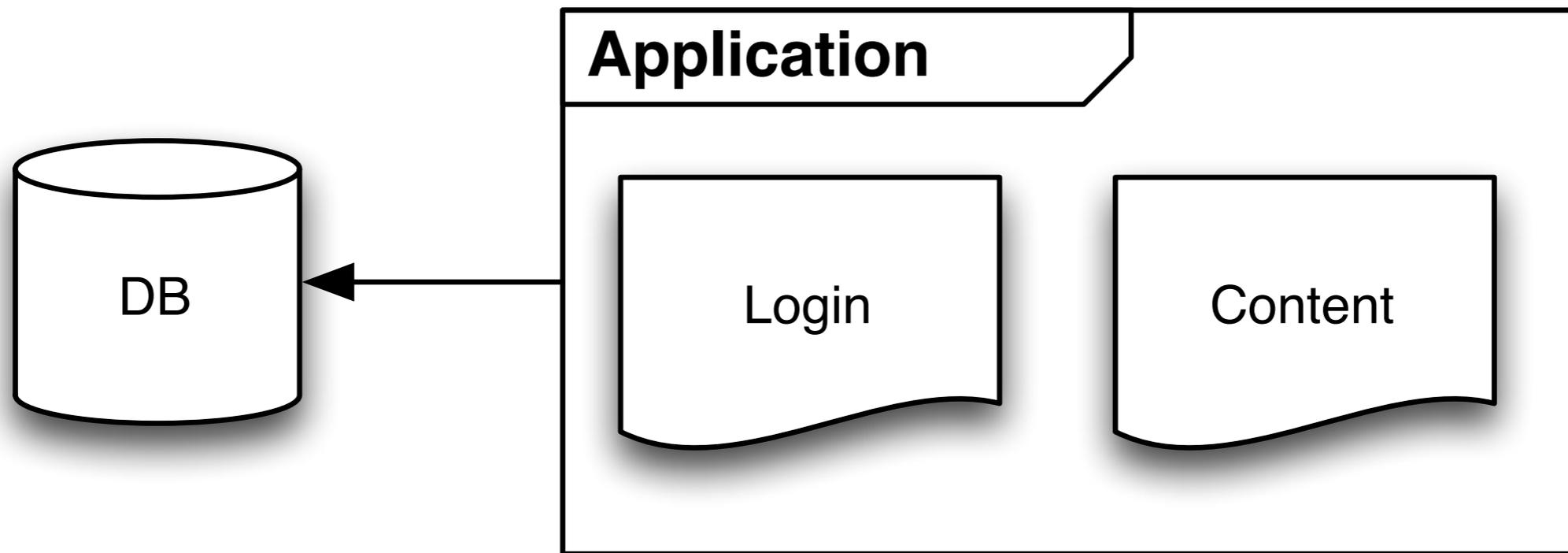
- The bundle of credentials, identifiers and attributes makes up the traditional idea of an “Account”
- The services which work by the same system of accounts and authorization make up a “Security Domain”

SAML / In the Beginning

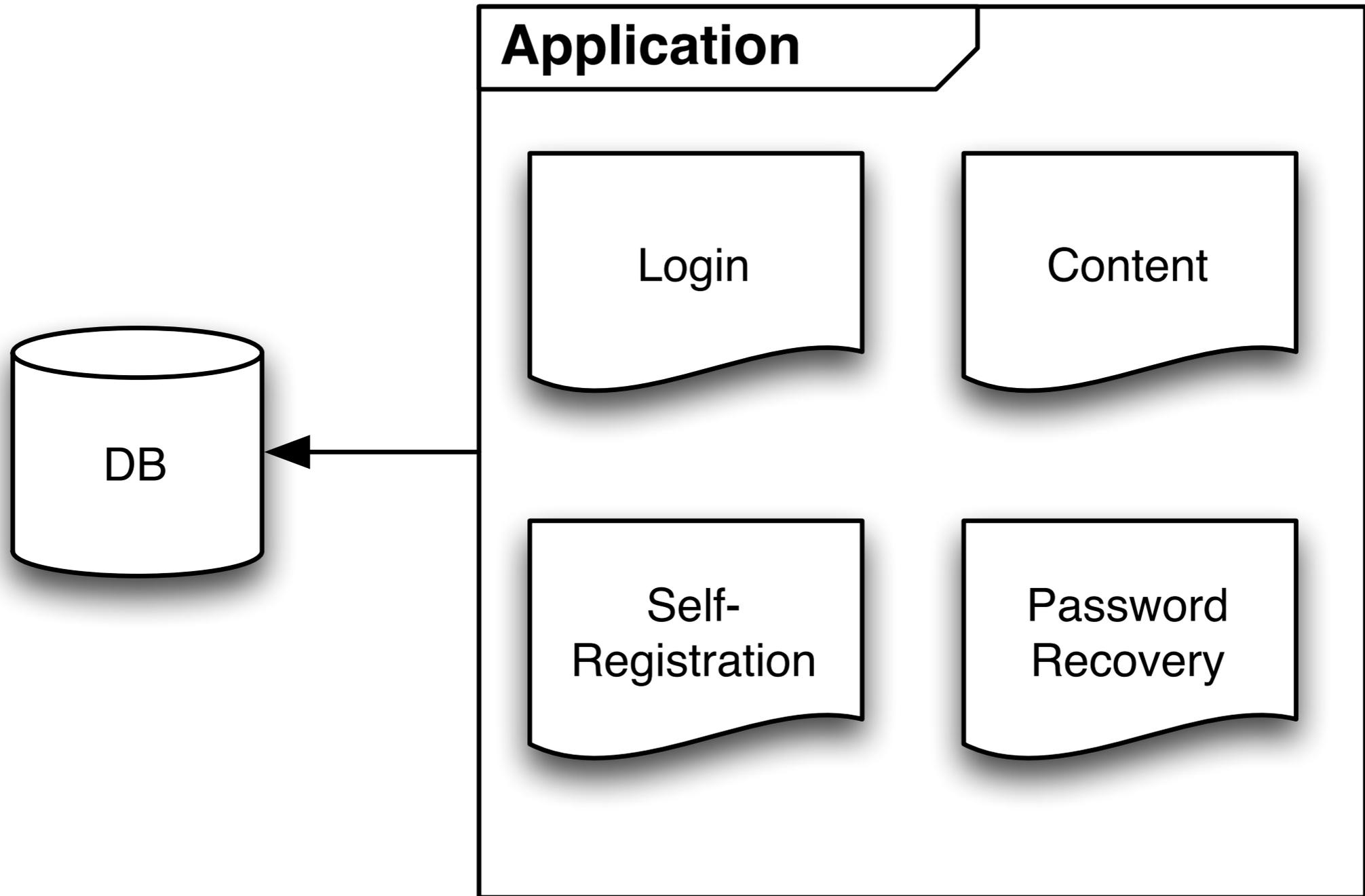


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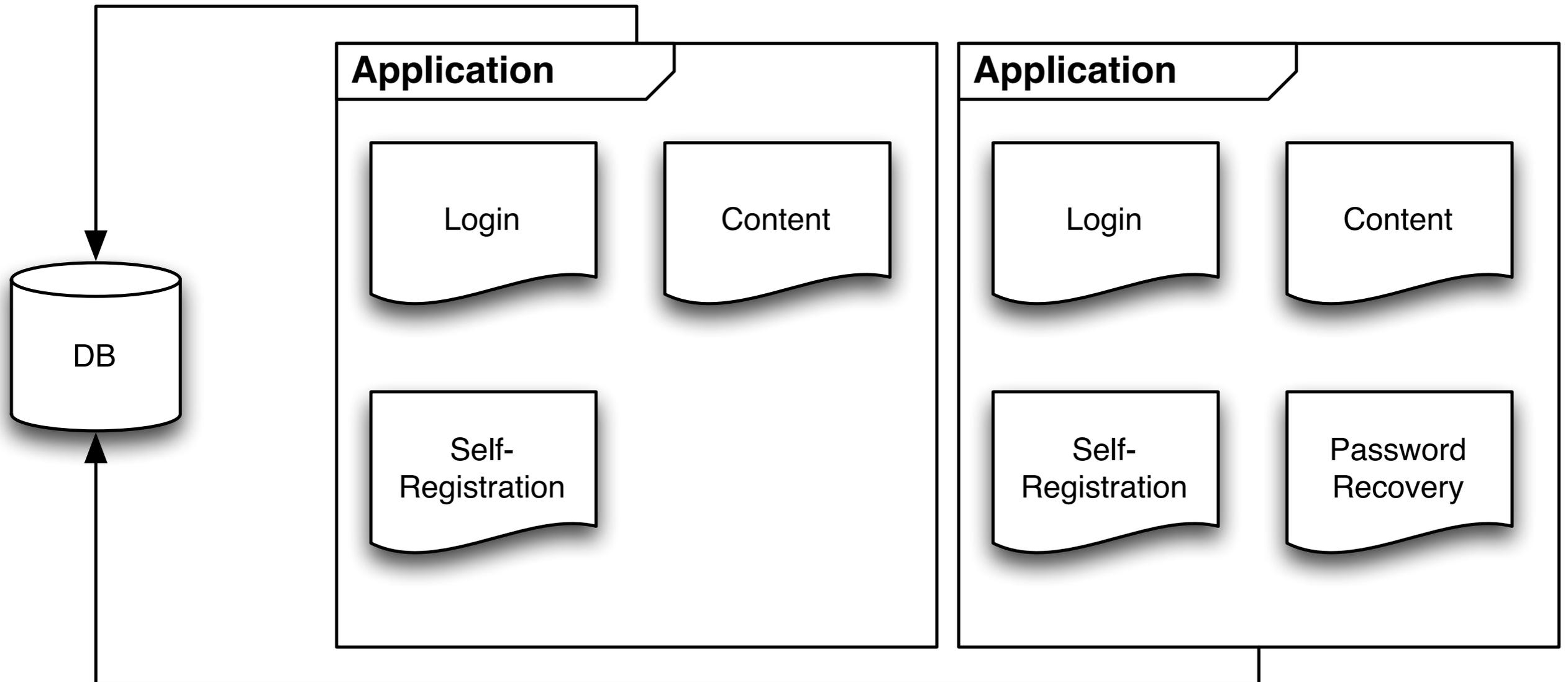
Simple App



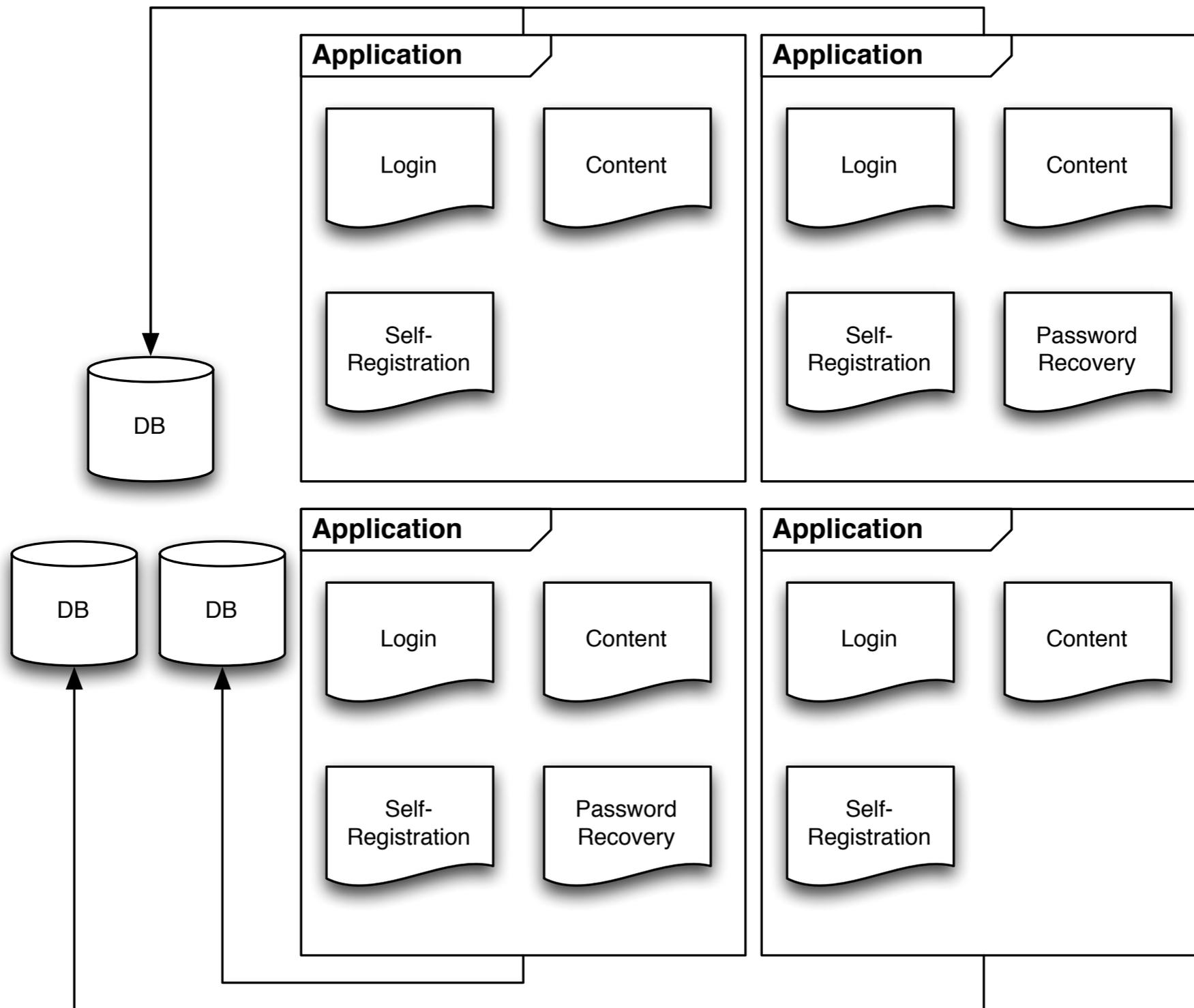
Less Simple App



Uh-Oh



Reality (Simplified)



Supportability Issues

- Multiple accounts
- Different usernames and passwords
- Varying support / recovery processes
- Hard to change Authorization policy
- Provisioning users is error-prone

Security Issues

- Users may retain access to systems
- Duplicated passwords and user info
- Lack of auditing
- Home-grown auth may be insecure
- Difficult to switch to multi-factor

Architectural impact

- Decomposing applications is hard
- Difficult to mash up APIs
 - Data Silos
- Code for authz policy changes
- Rebuilding same components

Solution?

- Identity and Access Management
 - Infrastructure shared by apps
 - Centralized resources and management
- Examples:
 - Use LDAP for account attributes
 - Create groups representing authorizations rather than departments

- Single Authentication Mechanism
 - Transport: Client X.509, Kerberos
 - Domain cookie w/App Server Plugin
 - Authenticating Proxy in front of apps

- Central Authorization Policy
- Set policy at HTTP resource level
- Responsible for Access Control at resource level

Drawbacks

- Time/TCO to retrofit existing apps
- High cost of infrastructure upgrades
- M&A often be a nightmare
- There are no standards
 - huge amount of vendor lock-in.

Failings

- Not always possible to support
 - COTS software
 - 3rd Party / Hosted software

SAML



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- Security Assertion Markup Language
- 1.0 in November 2002
- 2.0 in March 2005

“Securely Assert Identity Information”

SAML Roles

- “Identity Provider” (IDP)
 - provides identity information
- “Service Provider” (SP)
 - consumes identity information
 - provides access to services

- Assertion
 - XML document
 - a signed and/or encrypted
 - containing identity information

SAML Parts

- Protocol - messages built on assertions
- Binding - sending protocol over the wire
- Profile - combination to accomplish some use case

- Most popular profile is Web Browser Single Sign-On Profile
- Use browser as a communication channel
- Authenticates browser that delivers the message

Bridges Accounts for the different Security Domains

SAML Used by

- Web Browser SSO Profile
- WS-* (as token)
- WS-Federation (as token)
- OAuth 2 (as authentication mechanism)

OpenID



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- Created by Brad Fitzpatrick in 2005
- Came out of blogging space
 - Don't want to manage accounts just to let people comment on blog posts
- Initially for Lower Assurance
- Dynamically Managed relationships

- Your “username” is a URL
- Your login proves ownership
- Your identity/persona is that URL

OpenID - How it works

- Relying Party
 - Similar role to SP, requests/relies on OpenID
- OpenID Provider
 - Similar role to IDP, authenticates users

OpenID - How it works

1. User enters OpenID or selects OP at Relying Party*
2. RP figures out appropriate OP
3. Sends browser to OP so the user can prove who they are
4. OP sends authenticated user back to RP

Advantages

- User-Centric Identity
 - user maintains control
 - determines who sees what
- Can run infrastructure without coordination

Disadvantages

- Users do not understand URLs
- Hidden complexity in implementing
- Interoperability is poor
- Many sites are non-compliant
- Some sites require extensions

Recommendation

- Support specific partners/software
- Choose a mature product or library
- Hide OpenID from user
 - Use a NASCAR page

OAuth 1 and 2

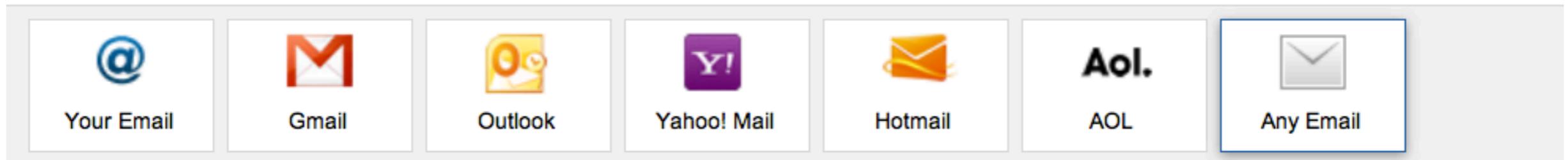


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- Negotiate/Represent Authorization for Apps
- Per-user
 - Delegation of user access
 - User participation in authorization policy

The Old Model*

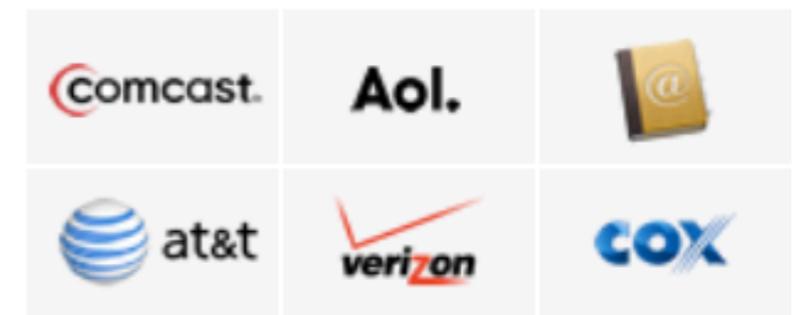
See Who You Already Know on LinkedIn



Have you found everyone you know on LinkedIn? Search your email contacts to see.

Your email

Email password



Continue

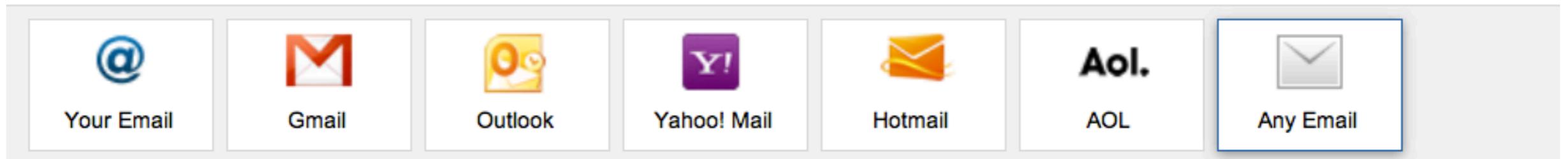


Your contacts are safe with us!

We'll import your address book to suggest connections and help you manage your contacts. And we won't store your password or email anyone without your permission. [Learn more](#)

The Old Model*

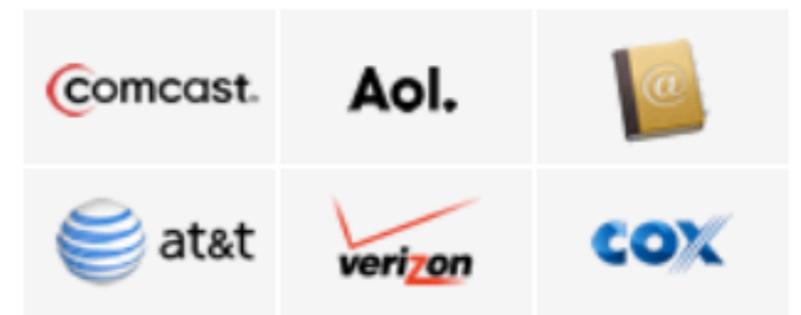
See Who You Already Know on LinkedIn



Have you found everyone you know on LinkedIn? Search your email contacts to see.

Your email

Email password



Continue



Your contacts are safe with us!

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OAuth 1

- Created in 2007
- 2-legged
 - Server to Server
- 3-legged
 - User authorization

OAuth 1 Flow

- User selects to add/authorize third party
- App sends user to third party site
- User authenticates with site if needed, indicates what the app is authorized for
- User is sent back to App with token

OAuth Benefits

- App access is limited
- App behaviors are auditable
- User makes their own policy decisions
- Users can revoke access to their data

OAuth 2

- Removes complex signature requirement
 - Must use SSL
 - Resource access is simple
- Separate roles for resource protected, authorization service
- Adds new flows for new native client use

OAuth 1 vs 2

- OAuth 1 is very pragmatic
 - Hits two use cases
 - Details them thoroughly with examples
- OAuth 2 is broad, extensible
 - Pieces used to solve particular problem
- Do not recommend OAuth 1 for new projects

OAuth is for authorization, not authentication

- Web SSO lets you know who the user is
- OAuth is permission to act for the user
- NOT a replacement for Web SSO

OAuth vs Web SSO

- OAuth does not give you
 - User attributes
 - Confirmation (that the user is present)
 - Audience (this token was meant for you)

OpenID Connect



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OpenID Connect

- In-process specification building on top of OAuth 2
- Adds first-class identity information to protocol
- Supports additional use cases
 - (hybrid client)

- New “ID Token”
- Normal Access token is for the resource, about the client application
- ID token is meant to be understood by the client, about the user

OpenID Connect

- Defines UserInfo service
 - To get user attributes in a standard manner
- Has Simple discovery mechanism to authenticate by URL or email address
- Defines dynamic client support

OpenID Connect provides a single way to securely support both Web SSO, and API access by native clients.

Closing



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- Digital Identity is a broad topic representing the user authentication, attributes, and authorization policies for a domain
- Applications should not be their own security domains
 - does not scale

- Web SSO is a way to bridge the gap in security domains
 - SAML - Security Assertion Markup Language
 - OpenID

Closing

- For native clients, the browser flow of Web SSO is not appropriate
- SOAP services have WS-*
 - supports SAML tokens
- REST services have OAuth
 - supports SAML tokens

- Going forward, OpenID Connect bridges Web SSO and API access.
- Supports authentication and authorization
- Previous protocols will stay in use

Questions?

- Ask me about:
 - WS-Federation
 - WS-Security/WS-Trust
 - SCIM
 - ID-FF/Shibboleth



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Questions?

- Visit www.pingidentity.com or www.pingone.com for more information
- Email sales@pingidentity.com with questions

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