Profilers Are Lying Hobbitses



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Thanks!

I work on Zing!



- Awesome JVM
- Only on Linux/x86
- Aimed at server side systems
- Highly focused on responsiveness
 - ✓ C4 Fully concurrent GC
 - ReadyNow! Persisted profile data

But Also:

- Blog: <u>http://psy-lob-saw.blogspot.com</u>
- Open Source developer/contributor:
 - JCTools
 - Aeron/Agrona
 - Netty/Akka/RxJava/YCSB/HdrHistogram
 - Honest-Profiler/perf-map-agent
- Cape Town Java Meetup Organizer

Why profile?

Also:



It's Sad When... @ITSSADWHEN



IT'S SAD WHEN YOU SHOW YOUR FIANCÉ THE FLYING CAR YOU'VE INVENTED AND YOU HAVEN'T GOT A FIANCÉ AND YOU'VE GLUED AN OWL TO A RENAULT CLIO.

RETWEETS FAVORITE





https://twitter.com/ITSSADWHEN/status/645557218851557376



"Answers were mulitple choice, so the numbers don't add up to 100%. Deal with it :)

Which profiler?

Which tools do you use for application profiling?

Figure 1.12





LIVE DEMO TIME!!!!!

Sampling Profilers

- Sample program on interval
- Distribution of samples highlights hotspots
- Assumption: Samples are 'random'
- **Assumption**: Sample distribution approximates 'Time Spent' distribution

Sampling?



Not enough samples

Solution: Switch to tracing profiler Solution: Shorter sampling interval Solution: Patience



Sampling interval matching application life cycle Solution: Shorter interval Solution: Randomized interval



Sample taking is expensive

- Solution: Switch sampling method
- Solution: Accept overhead
- Solution: Longer interval



Sample is biased/inaccurate

Solution: Switch sampling method Solution: Widen your scope



Problems with JVisualVM*?

- Reports all threads (running or not)
- Uses GetStackTrace**:
 - High overhead
 - > Safepoint** Biased

* And all other JVMTI::GetStackTrace based profilers ** Will be explained shortly...

GetStackTrace: the official API

- Input: Thread
- Output:
 - Error code (failure IS an option)
 - List of frames (jmethodId, jlocation)

https://docs.oracle.com/javase/8/docs/platform/jvmti/jvmti.html#GetStackTrace



jlocation, where J-Lo be at?

BCI \rightarrow Line of Code

- BCI Byte Code Index
- Not every BCI has a line of code
- Find the closest...

Look in hprof for example: <OPENJDK-HOME>/demo/jvmti/hprof

GetStackTrace samples at a Safepoint



Safepoint (noun.)

- A JVM thread state
 - Waiting/Idle/Blocked → @Safepoint
 - Running Java code → !@Safepoint
 - Running JNI code → @Safepoint

http://blog.ragozin.info/2012/10/safepoints-in-hotspot-jvm.html http://psy-lob-saw.blogspot.com/2014/03/where-is-my-safepoint.html

At a Safepoint

"...the thread's representation of it's Java machine state is well described, and can be safely manipulated and observed by other threads in the JVM"

Gil Tene, on "Mechanical Sympathy" mailing list: <u>https://groups.google.com/d/msg/mechanical-sympathy/GGByLdAzIPw/cF1_XW</u> <u>1AbpEJ</u>

Why bring threads to Safepoint?

- Some GC phases
- Deoptimization
- Stack trace dump (and other JVMTI activities)
- Lock un-biasing
- Class redefinition
- And more!

See excellent talks:

https://www.youtube.com/watch?v=Y39kllzX1P8 : "With GC Solved, What Else Makes a JVM Pause?" by John Cutherson https://vimeo.com/120533011 : "When Does the JVM JIT & Deoptimize?" by Doug Hawkins

How does a JVM bring a thread to a 'Safepoint'?

- 1) Raise **Safepoint** 'flag'
- 2) Wait for thread to poll Safepoint 'flag'
- 3) Thread transitions to **Safepoint** state

Where do we see a Safepoint poll?

- Between every 2 bytecodes (interpreter)
- Backedge of non-'counted' loops (C1/C2)
- Method exit (C1/C2)
- JNI call exit

```
public void foo(Bar bar) {
  int nogCount = 0;
  for (int i = 0; i < 10; i++) {</pre>
    if (bar.getZog(i).isNog()) nogCount++;
  }
  while (nightIsYoung) {
    nogCount += hit(bar);
  }
  if (noqCount > MAX NOG)
    throw new NogOverflowError();
}
```

```
public void foo(Bar bar) {
  int nogCount = 0;
  for (int i = 0; i < 10; i++) {
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  }
 while (nightIsYoung) {
    noqCount += hit(bar);
    // Safepoint poll
  }
  if (nogCount > MAX NOG)
    throw new NogOverflowError();
  // Safepoint poll
}
```





It's just a harmless lil' safepoint they said

GetStackTrace Overheads



GetStackTrace overhead (OpenJDK)

- Stop ALL Java threads
- Collect single/all thread call traces
- Resume ALL stopped threads

Use -XX:+PrintGCApplicationStoppedTime to log pause times

GetStackTrace overhead (Zing)

- Stop sampled Java thread
- Collect single thread call trace
- Resume stopped thread





LIVE DEMO TIME!!!!!

GetStackTrace demo points

- Use -XX:+PrintGCApplicationStoppedTime
- Safepoint location is 'arbitrary'
- Overhead scales with number of threads
- Widen scope up the call tree?



I will not buy this RECORD, it is SCRATCHED!!!!

AsyncGetCallTrace: unofficial API

- Input: signal context and JNI env
 - Context will provide PC/FP/SP
- Output:
 - Error code (failure IS an option)
 - List of frames (jmethodId, lineno)
 - lineno == BCI

Why Use AsyncGetCallTrace?

- Built for sampling in **signal handler**
- Does not require a safepoint
- Samples the **interrupted** thread
- Interrupted thread need not be at safepoint

http://jeremymanson.blogspot.co.za/2007/05/profiling-with-jvmtijvmpi-sigprof-and.html http://jeremymanson.blogspot.co.za/2013/07/lightweight-asynchronous-sampling.html

AsyncGetCallTrace sequence



Who Uses AsyncGetCallTrace?

- Solaris Studio (but not only AGCT...)
- Java Flight Recorder
- Lightweight-Java-Profiler
- Honest-Profiler



LIVE DEMO TIME!!!!!

AGCT demo points

- **Use:** -XX:+UnlockDiagnosticVMOptions -XX:+DebugNonSafepoints
- Only Java stack is covered
- Only <u>on CPU</u> is sampled
- Lookout for failed samples

Oh? You want the truth?



Reality is complex...

- There is no Line Of Code
- There's no BCI
- Only instructions
- And more than just Java

Stack Frame -> Call Trace Frame

- Stack frame:
 - PC program counter
 - FP frame pointer (optional)
 - SP stack pointer
- Call trace frame:
 - jmethodid
 - BCI

$PC \rightarrow BCI$

- PC points to the 'current' instruction
- Not every instruction has a BCI
- Find the closest...

Funny Thing About PCs...

"> I think Andi mentioned this to me last year --> that instruction profiling was no longer reliable.

It never was."

http://permalink.gmane.org/gmane.linux.kernel.perf.user/1948 Exchange between Brenden Gregg and Andi Kleen

Skid

- Super Scalar CPU
- Speculative execution
- Signal latency

The blamed instruction is often shortly after where the big cost lies

$PC \rightarrow BCI \rightarrow Line of Code$

- This is as good as it gets
- Mostly it's good enough
- Look for other suspects nearby



Nearby? Nearby where?





LIVE DEMO TIME!!!!!

Perf-map-agent demo points

- Use: -XX:+UnlockDiagnosticVMOptions -XX:+DebugNonSafepoints
- No LOC info (fixable)
- Only <u>on CPU</u> is sampled
- Opportunity to differentiate virtual/real frames



WebServerThread.run()

Take Aways

- Know your profiler
- There's no perfect profiler
- Try an 'unbiased' profiler, give honestprofiler/perf-map-agent a go!