

Monitoring Modern Architectures with Data Science

QCon 2017 Dave Casper, CTO



Abstract

Much has changed since simple distributed client/server architectures and so-too have the technologies and industry practices around monitoring.

Cloud-Native, DevOps, blue/green deployments, server-less, edge/fog, IoT all fit into a world much better handled by the emerging Artificial Intelligence for IT Operations domain more-so than traditional ITIL/SDLC approaches.



Abstract

Software continues to eat the world. Software automates, defines.

The world is "going digital" and it's quite exciting -- but this always-connected from-everything-to-everywhere world adds complexity to software systems and this talk will dive in to some of that complexity and how modern data science and algorithms are being applied to "fight machines with machines," so to speak.





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moogsoft





discovery monitoring

(observing)

analytics



fluid infrastructure

containers dc/os

server-less

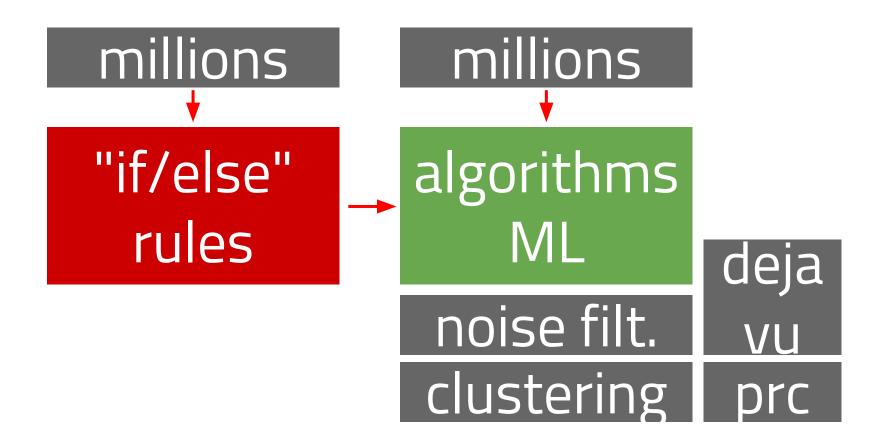
software defined/dynamic

from ata/tx

anything anywhere anytime

mobile IoT bots/RUM





AIOps AI for IT Ops

Gartner



customer/ business perspective



"Silicon Valley is coming.

There are hundreds of startups with a lot of brains and money working on various alternatives to traditional banking. They are very good at reducing the 'pain points' ..."

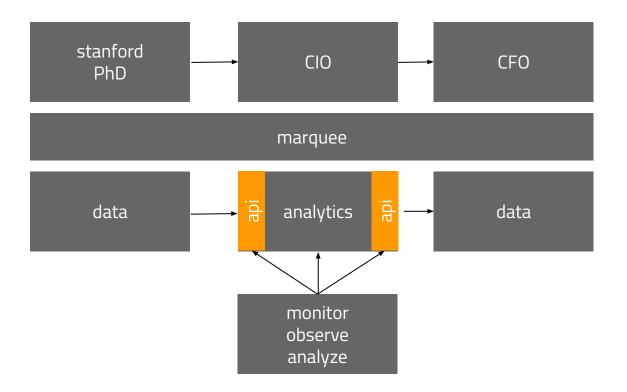
JAMIE DIMON

JPMorgan Chase & Co. Chairman & Chief Executive Officer April 2015



go digital or die trying

gs wants to become "google of wall st."



THE REALLY BIG PICTURE

2020 2021 2022 2023 2024

In 5 – 10 years, every company will be a **Digital Software Business**

Security, service assurance and consumer centricity become THE BOARD LEVEL PRIORITY

Enterprises going DIGITAL ADOPT HYBRID IT

This slide courtesy Andy Brown, Sandhill East https://www.linkedin.com/in/andybrown63/

traditional

40% Change 60% Run
Infrastructure Led
Owns Facilities, Data Centers,
Hardware, Networks et al
Has Refresh Cycles caused by
Capital Depreciation
Still using Waterfall for App
Dev

Thinking led by Inf
Technologists
(hardware, DB, OS et al)\
Traditional Procurement
Less Agile, Change resistant

hybrid

60% Change 40% Run AppDev starting to lead Owns less Facilities, Data Centers, Hardware, Networks, et al Still Has Refresh Cycles caused by **CapitalDepreciation** Combination Waterfall & **Agilefor App Dev** Thinking led by CIO "Move to Cloud" Traditional Procurement weakening More Agile, Less Change resistant

digital

80% Change 20% Run
AppDev leads decisioning
Doesn't own hardware
Refresh doesn't exist

All Agile for App Dev

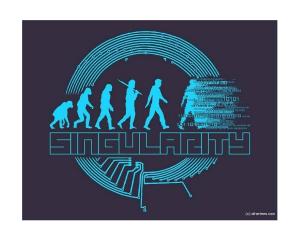
Thinking led by CIO "Move to Cloud"

Cloud Centric "Marketplace"
Procurement

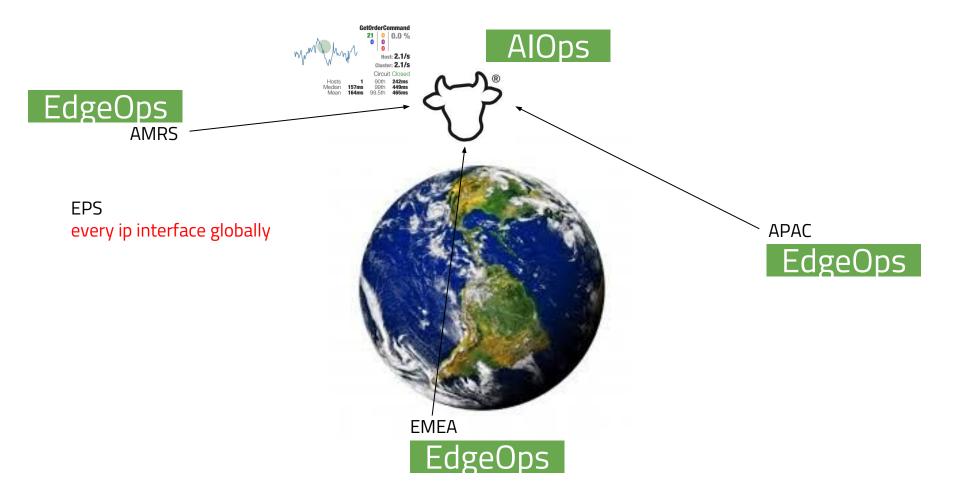
Embraces Change, Very Agile

2045

?



SNMP / traps Or Daylight Savings



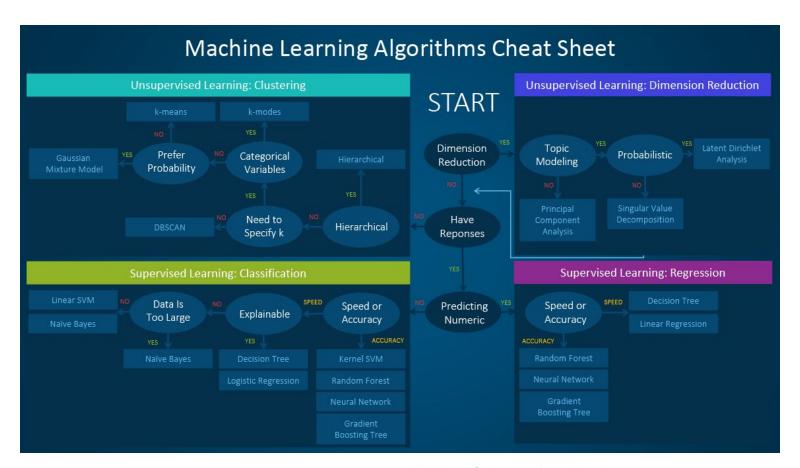


algorithms we use





This slide courtesy our Chief Scientist Dr. Rob Harper -- Do check out his great 3-part blog on Machine Learning in Moogsoft AIOps: https://www.moogsoft.com/author/robharper/

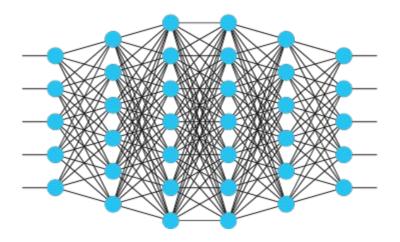


By Hui Li on Subconscious Musings April 12, 2017

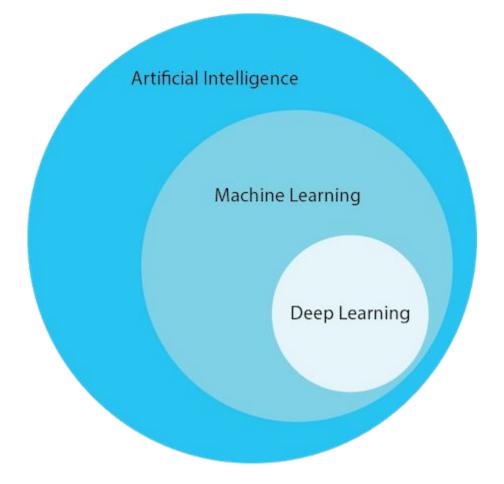
Simple Neural Network

Deep Learning Neural Network





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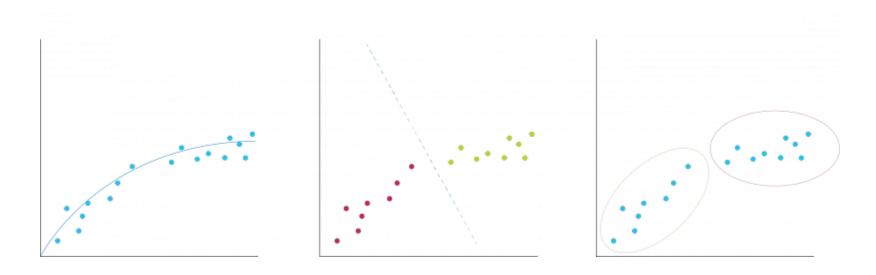


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regression

classification

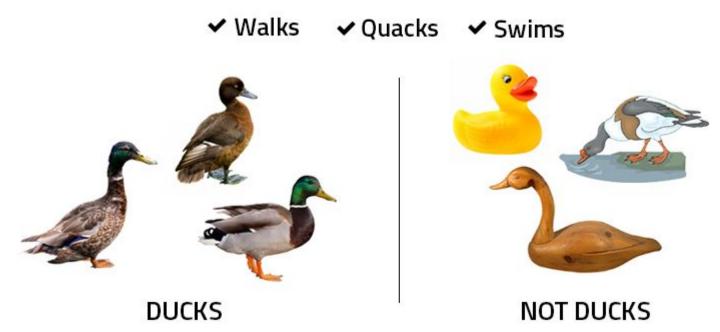
clustering



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classification

supervised



"learn by example" approach. Supervised learning systems need to be given examples of what is "good" and what is "bad"

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classification





clustering

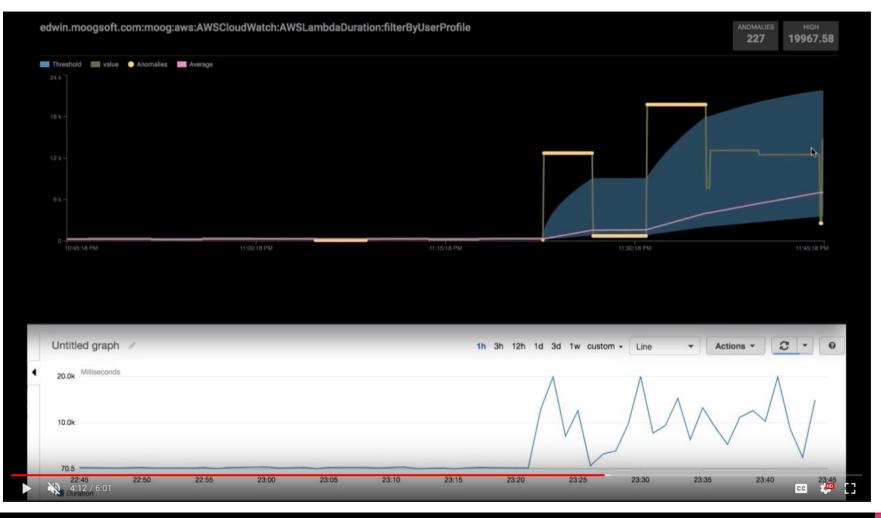
unsupervised



Patterns that you didn't know existed prior. Recommender systems rely heavily on these techniques.

supervised machine learning "hot dog?" "not hot dog?"





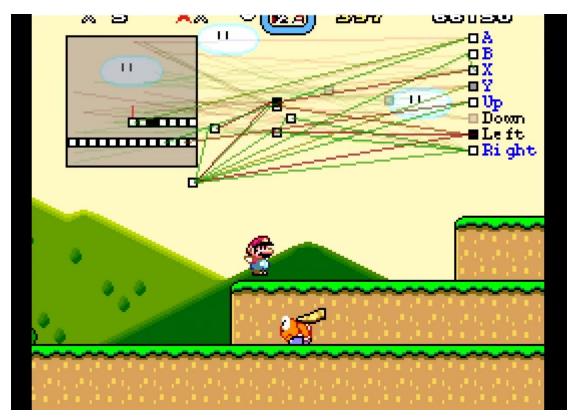


algorithms we use



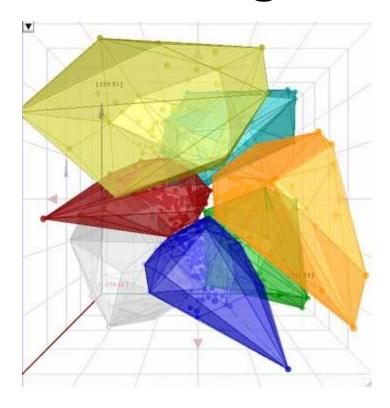
neural nets

mar SethBling



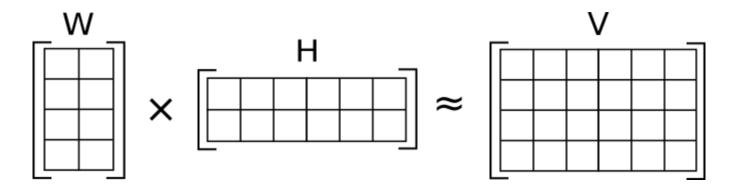
https://www.youtube.com/watch?v=qv6UVOQ0F44 https://pastebin.com/ZZmSNaHX lua code:

k-means clustering

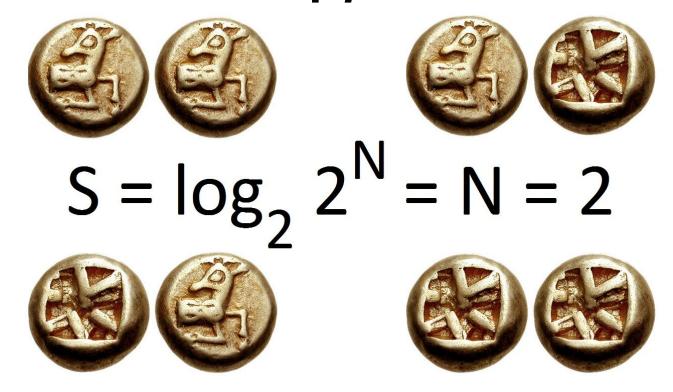




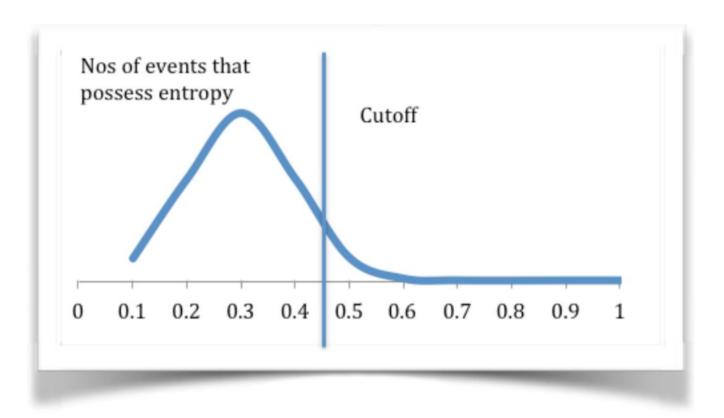
matrix factorization



shannon entropy



typical entropy distribution

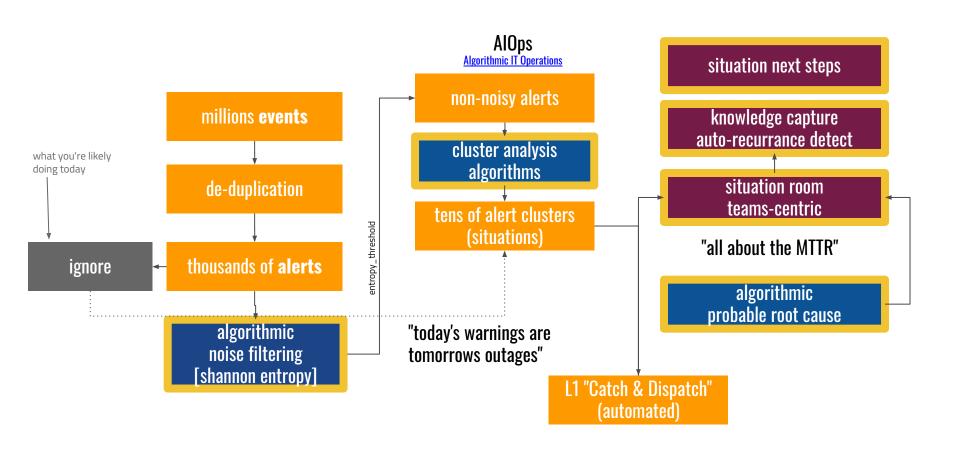






algorithmic workflow





...speaking of classification

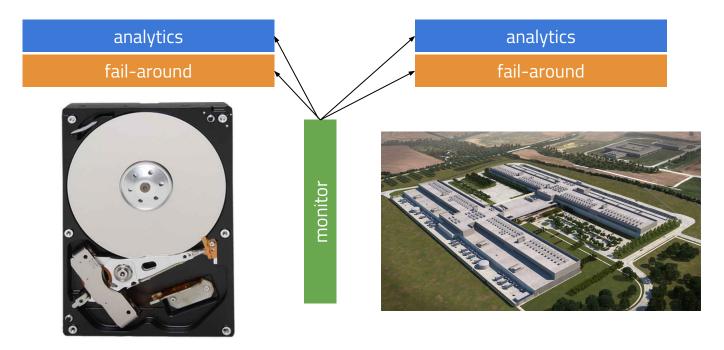




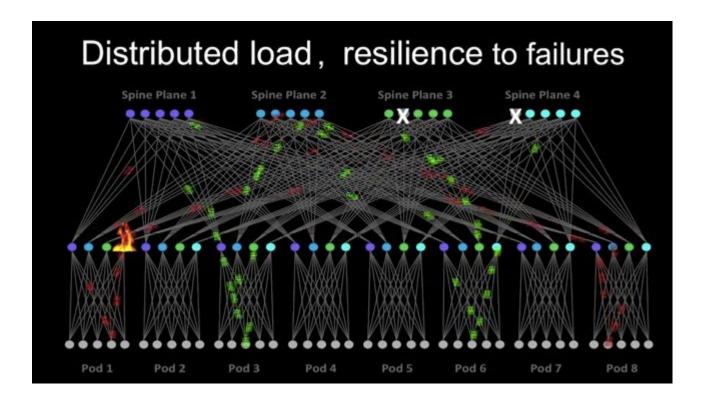
fault vs audit

fix — optimize

monitoring fail-around



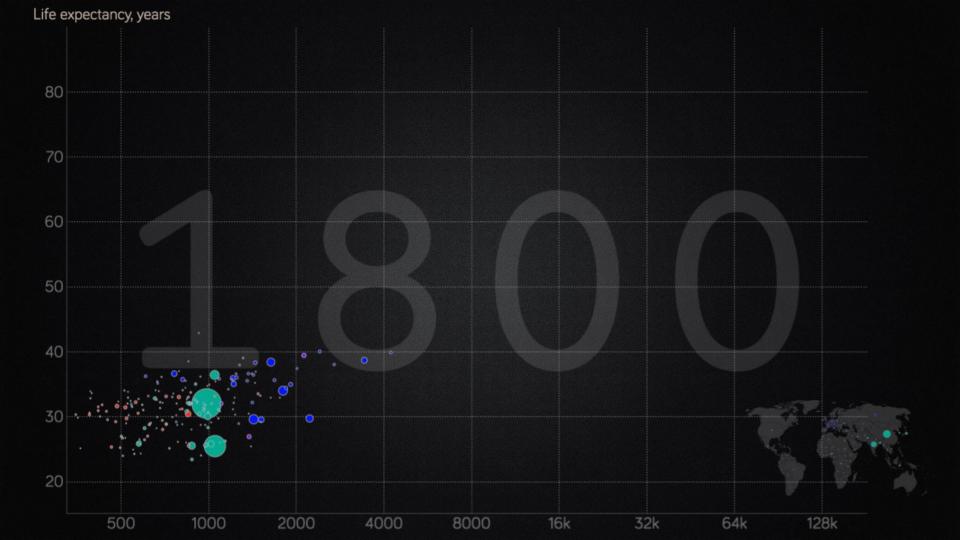
weld the datacenter doors shut





<lofty_angent>







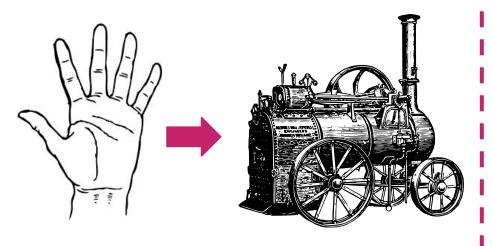




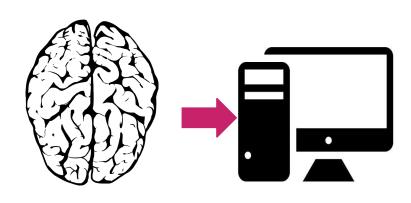




v1.0



v2.0



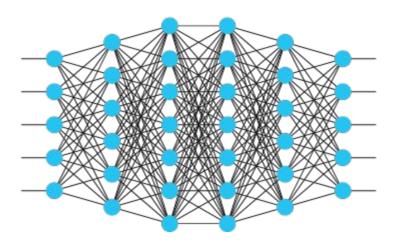


Instruction of the content of t

Simple Neural Network



Deep Learning Neural Network



```
# The following defines the input neurons in the net
           # and which activities will prompt a reinforcement learning
                          : [ "source", "description", "severity", "manager" ],
           inputs
                         : [ "manual_create", "rated", "merge_create", "split_create", "annotated", "diagnosed", "refined"],
           learn queues
          unlearn_queues : [ "rated", "split" ],
           rating_threshold: 3,
          # When training a brain, how many negative alerts to
          # train with positive hits
          alert_pool_size : 100,
           # Ok, brain configuration
           # and in fact not recommended to change by customers
           neurons
                              : 7,
           layers
                              : 2,
                              : 0.15.
           learning rate
          activation_func
                              : "Hyperbolic",
                              : 500,
           epochs
           # Match strategy can be "Best" (closest to 1) or "Min Error" (closest to trained result)
          # Match strategy can be omitted, in which case it is default to "Min Error"
           precision
                              : 92.0.
          tolerance
                              : 0.3,
                                               #% tolerance of error in match
           exact_match
                              : false,
39 }
```



sharing | giving back

