Effective Design and Clean Code

How to best translate a set of abstract ideas into working and functional software

(host)

Joseph Yoder

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Overview

- This track covers a range of developments in software design techniques and practices, that professional software developers can apply to make this transition successful. With focus on modeling core business elements, domain driven design is continuing to gain momentum as an important design strategy. Here we will take a look at what else is happening in software design.

Track Organized by Aino Corry

◆ I would have said something about how easy it is to code and how difficult it is to do it well, and that the world of professional developers have been told some fairy tales about how to do it in the past. And that we now, as the field is becoming mature, are getting closer to patterns of how to do this. And to accept that there is not just one road towards it.....

"Behaviour-Driven Development - a road to effective design and clean code"

Dan North, ThoughtWorks
10:45

"Qualities of Great Code"

Marcel Molina Jr, InfoEther
13:00

"Software Patterns and Quality: Can Patterns Help Quality?"

Joseph Yoder, Refactory

14:15

"10 Ways to Improve Your Code"

Neal Ford, Editor of "No Fluff, Just Stuff Anthology"

15:45

"Radical Simplification Through Polyglot and Poly-paradigm Programming"

Dean Wampler, ObjectMentor

17:15

Evaluations

Green: Great Presentation

Yellow: Average Presentation

Red: Not Too Great Presentation