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Java, the language for the future

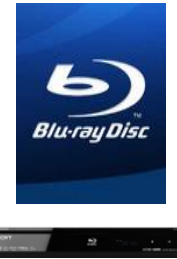
Adam Messinger
Vice President of Development



The following is intended to outline our general product direction. It is intended for information purposes only, and may not be incorporated into any contract. It is not a commitment to deliver any material, code, or functionality, and should not be relied upon in making purchasing decisions. The development, release, and timing of any features or functionality described for Oracle's products remains at the sole discretion of Oracle.



Java Platform



APIs

Java EE

Java FX

Java SE

Java TV & Java ME

Java Card

Java VM

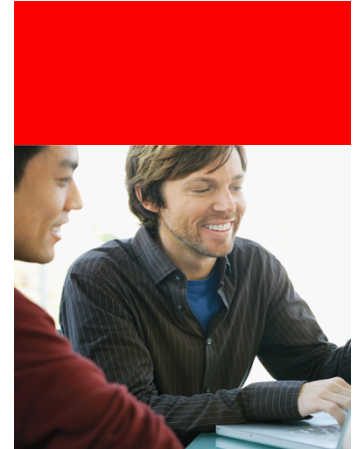
HotSpot Java VM

Lightweight Java VM

Language

Java Language





Java: Servers and Desktops



Java: Servers & Desktops

Design Objective

Optimize Java for New Application Models & Hardware

- Enhance Productivity for Java Developers
- Integrate Modularity into Java Virtual Machine
- Optimize for New Processors, Memory & Networking
- Improve Performance, Monitoring & Diagnostics
- Provide Java VM Support for Multiple Languages



Java: Servers & Desktops

- Project Coin: Productivity with More Concise Code
 - Improved Type Inference for Instance Creation (“Diamond”)
 - Try-with-Resource Blocks
 - Strings-in-Switch Statements, and More ...
- Project Lambda: Closures for Java
 - Concise Replacement for Many Uses of Inner Classes
 - Supports Automatically-Parallel Bulk Data Operations on Collections
- Project Jigsaw: The Modular Java Platform
 - Improve Productivity by Eliminating Error-Prone Class Path
 - Improve Packaging & Delivery of Components & Applications
 - Modular Java VM Scaling from Netbooks to Desktops to Servers



Java: Servers & Desktops

- Multi-Core Processors, Large Memories & Fast Networks
 - Fork/Join Framework & Other Multi-Threading Enhancements
 - Very Large Heap Low Pause Garbage Collection
 - Remove the Permanent Generation from HotSpot
 - Improved Networking: Native Infiniband, 10G Ethernet, SDP & SCTP
 - New I/O APIs: File System & Async I/O with Better O/S Interoperability
- Java VM Support for Multiple Languages
 - InvokeDynamic Bytecode Improves Performance of Dynamic Languages
 - Scales Dynamic Languages Automatically on Multi-Core Processors
 - Significantly Faster JavaScript Engine



Java: Servers & Desktops

- As of Sun acquisition, Oracle has two mainstream JVMs
 - HotSpot - Versatile, Market share leader, High quality and performance
 - JRockit - Specialized - Focus on Serviceability, server-side performance and the Oracle stack. Base of value-adds like JRMC, JRRT and JRVE
- Converged JVM Strategy
 - Merge into one team / codebase with the best of both worlds
 - Converged JVM will be open sourced through OpenJDK
 - Premium JRMC, JRRT and JRVE features will remain closed source
- Oracle committed to continued investment

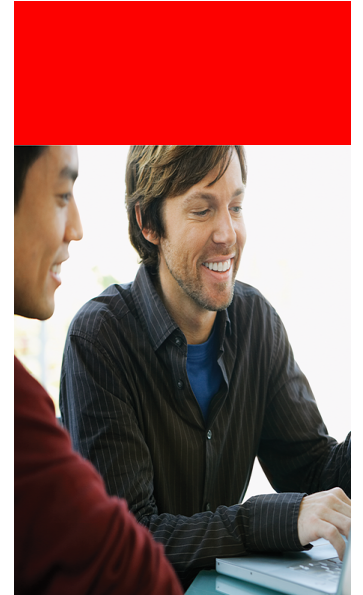


Java: Open Source

OpenJDK

- **2 New OpenJDK Releases in 2011 & 2012**
- **Committed Feature List for 2011:**
openjdk.java.net/projects/jdk7/features/
- **Oracle Remains Committed to the **Best** Open-Source Java Implementation**
- **More External Contributors are Welcome!**

Java: Client and Tools



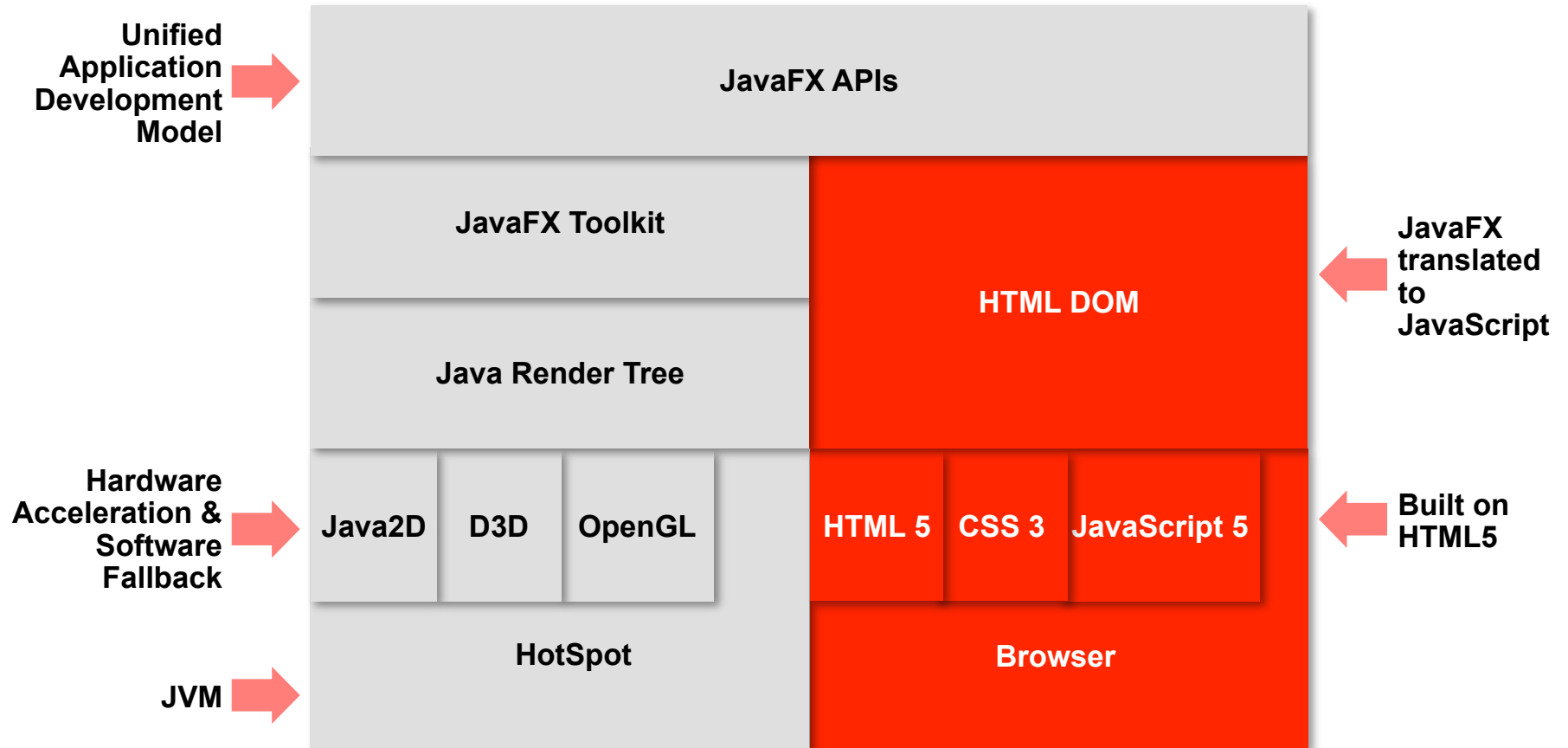


Java: Client & Tools **Design Objective**

Deliver Best HTML5 & Native Application Experience

- Programming Model: the Power of Java, the Ease of JavaFX
- Native Interoperability Between Java, JavaScript & HTML5
High Performance 2D and 3D Java Graphics Engine
- Designed to Exploit Hardware Advances in Desktop & Mobile
- Complete & Integrated Development Lifecycle Experience

Java: Client Architecture



Java: JavaFX APIs

Full set of rich UI controls for a productive out of the box experience.



Controls	Charts
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Customizable, easy to use charts.

Scenegraph provides convenient programming model for graphical and business applications



Scene Graph	
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Super flexible timeline based animations, animating along a path, and simple transitions

Scenegraph has built-in support for drag & drop



Drag & Drop	Animations
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Colors, linear and radial gradients, texture paints

Support for mouse, keyboard, touch, and input method events



Input Events	Paints
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Full 2D and 3D transforms such as rotations, translations, and scaling

Blurs, reflections, drop shadows, glows, inner shadows, and more



Effects	Transforms
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Local storage for storing user data offline, both for desktop and web apps

Simple yet powerful threading libraries built on a single reusable Task API



Local Storage



Web services, database services, file services, etc

Tasks (threading)

Data Services



Java: Client & Tools

- Programming Model – the Ease of JavaFX
 - APIs, Visual Design, Standard & Complex UI Controls, Data Binding
 - Library of Standard & Complex UI Controls in Open Source
 - Support for Large Datasets, Native I18N & Accessibility, Advanced Skinning
 - Flexibility Using Images, Embedded HTML or 2D-3D Vector Graphics
- Programming Model – the Power of Java
 - Generics, Annotations, Multi-Threading, Compilation
 - Standard Java IDEs, Debuggers and Profilers
- Native Interoperability with JavaScript & HTML5
 - Embed HTML Content in Java Applications
 - Seamless DOM Access Between HTML5 & Java
 - Manipulate Java Scenegraph from JavaScript



Java: Client & Tools

- High-Performance Java Graphics Engine
 - New Hardware Accelerated 2D and 3D Graphics Pipeline
 - Tight Integration with Java & JavaFX Runtime
 - Simplifies Programming: Shadows, Blurs, Reflections, Effects, Transforms
 - 3D Transforms Today; Full 3D objects in Future
- Exploits Modern Graphics Hardware Advances
 - Supports DirectX for Windows
 - Supports OpenGL ES 2.0 or Better for Other Platforms
- Complete & Integrated Development Lifecycle Experience
 - Visually Assemble, Edit, Compile, Profile, Debug
 - Data binding (Rest, JDBC, JSON, XML,)
 - Productivity: Coin, Closures, Modular Development, Graphics



Java: Open Source



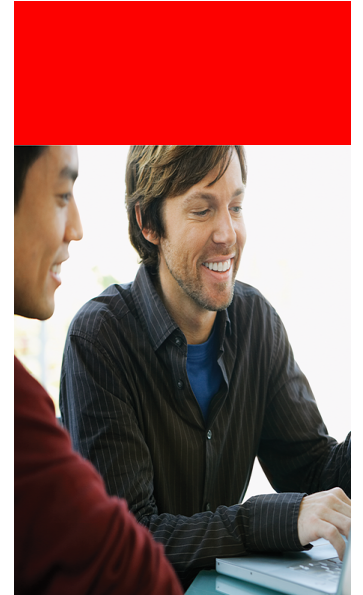
- 2 New NetBeans Releases in 2011
- 20% Increase in Users in 6 Months
- Committed **Feature List & Builds:**
 - netbeans.org/community/releases/roadmap.html
- Oracle committed to making JavaFX UI controls available in Open Source
 - javafx.com/roadmap



Demonstration

Java:

Java: Application Servers





Java: Application Servers **Design Objective**

Optimize Java Application Servers for New Application Models

- Make Application Servers Modular with Dependency Injection
- Provide New Lightweight Web Profile for Web Applications
- Make POJO & EJB Programming Significantly More Productive
- Enhance Java Web Services for Performance & Interoperability
- Better Interoperability with Scripting & Dynamic Languages



Java: Application Servers

- **Make Application Servers Modular**
 - 2009 – Microkernel Based on HK2 in Reference Implementation
 - 2010 – Enterprise OSGI Specifications – JPA, JNDI, JDBC, JTA, HTTP Service
 - 2010 – OSGI and Java EE Hybrid Programming Model
- **Provide New Lightweight Web Profile for Web Applications**
 - 2009 – JSR 316 Web Profile Delivered in Reference Implementation
 - 2010 – Clustered Web Profile
- **Make POJO & EJB Programming More Productive**
 - 2009 – EJB 3.1 Lite, Dependency Injection (Weld), Bean Validation
- **Enhance Web Services for Performance & Interoperability**
 - 2010 – JAX WS, Reliable Messaging, Secure Conversations, Reliable Secure Protocol
 - 2010 - Compliance with WS-I Basic Profile 2.0 – Standardized .NET Interop

Java: GlassFish and WebLogic

Java Foundation and Community



Oracle Middleware Application Grid Infrastructure



Best of Breed Java Development and Deployment



Fusion Middleware Foundation



Optimized Software/Hardware Offerings for ExaLogic Cloud Foundation



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Java: GlassFish and WebLogic

Share Reference Implementation APIs

- JPA, JAX-RS, JSF, JAX-WS, JAXP, CDI, JAXB, JSTL

Share Common Infrastructure

- HK2 and OSGi Kernel
- Web server plug ins
- Atomic transactions

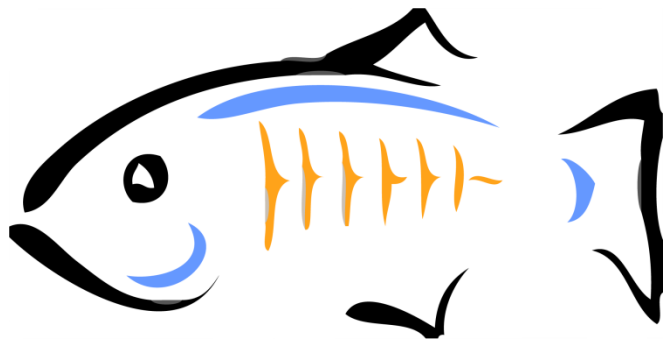
Interoperability and Integration

- Certified interoperability – Web services, OAM, RMI
- Certified integration – JRockit, Coherence

Integrated Compatibility

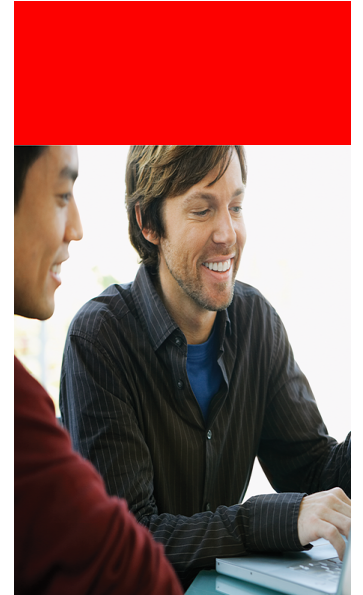
- Web profile seamless re-deployment
- Shared external management

Java: Open Source



- 2 New GlassFish Releases in 2011
- Committed Feature List for 2011:
 - glassfish.dev.java.net/roadmap/
- 8 Million GlassFish Downloads in 2009
- More External Contributors Welcome!

Java: Mobile Devices





Java: Mobile Devices **Design Objective**

Deliver Java and Web Applications to All Consumer Devices

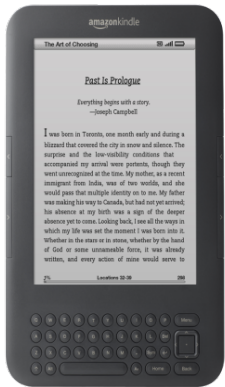
- Modernize Java for Mobile Devices and Language Features
- Integrate Web Technologies (HTML, JavaScript, CSS)
- New Device APIs to Access Hardware & OS Features
- Small Footprint, CPU-Efficient Java for Card, TV, Mobile
- Consistent Tooling and Emulation Across Java Devices



Java: Mobile Devices

- Project Java Mobile.Next
 - Updates to Language, VM, Libraries, Optional Packages & APIs
- Integration of Web Technologies (HTML, JavaScript, CSS)
 - Java ME Runtime Based on Mobile Services Architecture
 - Webkit Engine, JavaScript Engine, Java/JavaScript Bridge
- New Device APIs to Access to HW & OS Features
 - Graphics, Near Field Communication, IMS, Sensors, Payment, Telephony, Location
- Small Footprint, CPU-Efficient Java for Card, TV, Mobile
 - Phones: Optimized for ARM7/ARM9 Chips & Limited Memory
 - TVs: Optimized Blu-ray Java, DVB Multimedia, Tru2way Digital Cable
 - Cards: Personal Identity Verification, National ID & Health Care Cards
 - Java ME Roadmap Details at: oracle.com/technetwork/java/javame

Java: New Devices, New Markets





Latin America 2010

December 7–9, 2010

Russia 2011

H1 – Dates TBD

Beijing 2010

December 13–16, 2010

India 2011

H1 – Dates TBD



The Future is

YOU



ORACLE®

Hardware and Software
Engineered to Work Together

