

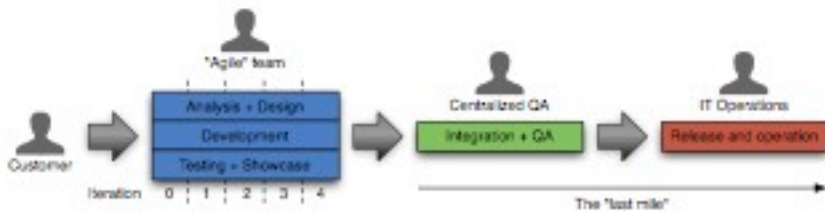
Continuous Delivery



Jez Humble, ThoughtWorks Studios
@jezhumble #continuousdelivery
QCon 2010, San Francisco

www.thoughtworks-studios.com

Agile 101



web 2.0

disrupting traditional businesses

FEATURING



Flickr was last deployed 12 hours ago, including 9 changes by 5 people.

In the last week there were 54 deploys of 636 changes by 23 people.

<http://code.flickr.com/>

releasing frequently

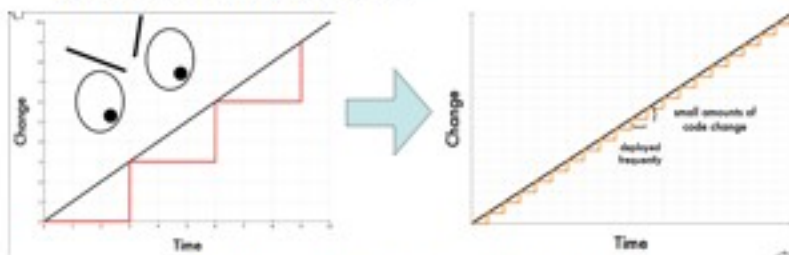
feedback from users



Eric Ries, "The Lean Startup" <http://bit.ly/8ZoX5F>

releasing frequently

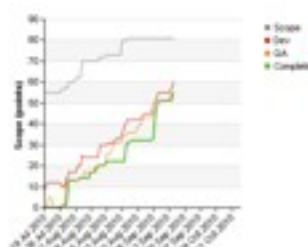
feedback from users
reduce risk of release



John Allspaw: "Ops Metametrics" <http://slidesha.me/dsSZlr>

releasing frequently

feedback from users
reduce risk of release
real project progress



agile manifesto

Our highest priority is to satisfy the customer through early and **continuous delivery** of **valuable software**

production-ready software

Fast, automated feedback on the **production readiness** of your applications **every time** there is a **change** – to code, infrastructure, or configuration

continuous delivery



Software always production ready

Releases tied to business needs, not operational constraints

enterprise lean startups

Business units act as VCs

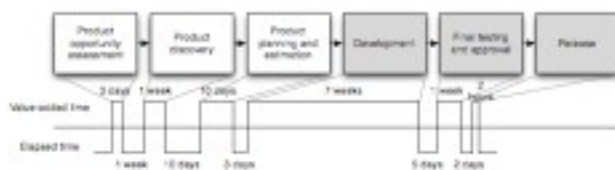
Products, not projects

Completely cross-functional teams

Works great with many small, distributed teams
and RESTful architecture

BUT...

value stream mapping



deployment pipeline

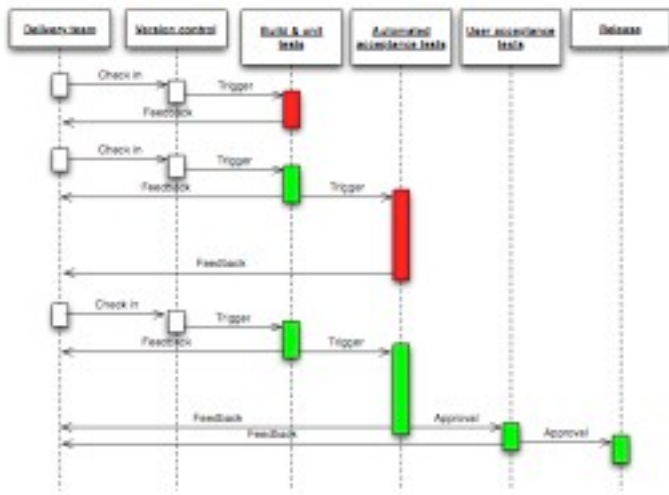
an automated implementation of your
system's build, deploy, test, release
process

visibility

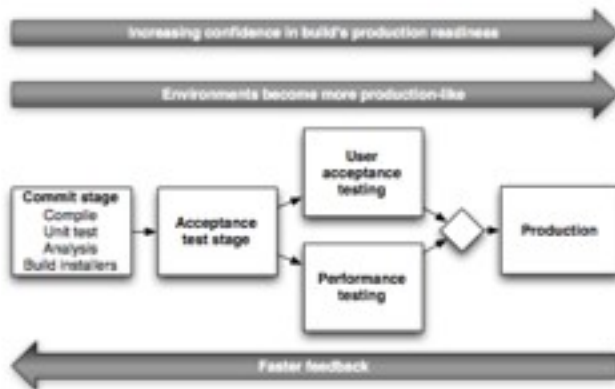
feedback

control

deployment pipeline



deployment pipeline



deployment pipeline

	Build	Container	Browser	UAT	Prod
1.2.33 13 min ago by Admin	✓	✓	✓	✓	✓
1.2.32 14 min ago by Admin	✓	✓	✓	✓	✓
1.2.31 15 min ago by Admin	✓	✓	✓	✓	✓
1.2.30 16 min ago by Admin	✓	✓	✓	✓	✓
1.2.29 17 min ago by Admin	✓	✓	✓	✓	✓
1.2.28 18 min ago by Admin	✓	✓	✓	✓	✓

principles

- create a repeatable, reliable process for releasing software
- automate almost everything
- keep everything in version control
- if it hurts, do it more often, and bring the pain forward
- build quality in
- done means released
- everybody is responsible for delivery
- continuous improvement

ask this question

- "How long would it take your organization to deploy a change that involved just one single line of code? Do you do this on a repeatable, reliable basis?"
- What gets in the way of getting software out of the door?

Mary and Tom Poppendick, *Implementing Lean Software Development*, p69.

practices

only build your binaries once

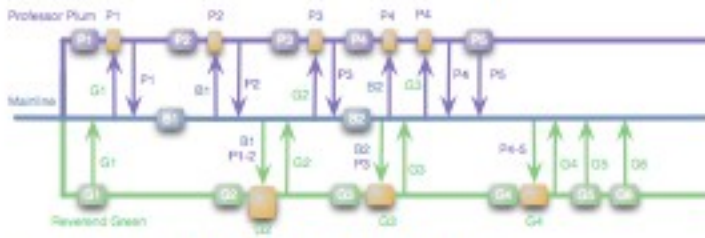
deploy the same way to every environment

smoke test your deployments

keep your environments similar

if anything fails, stop the line

continuous integration



- everybody checks in to mainline
- use branch by abstraction for architectural change
- use feature bits to switch off incomplete features

Diagram invented by Martin Fowler

different kinds of testing

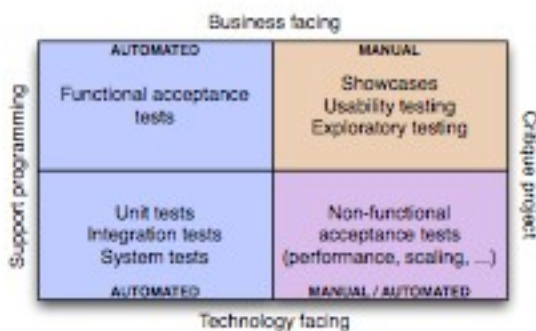
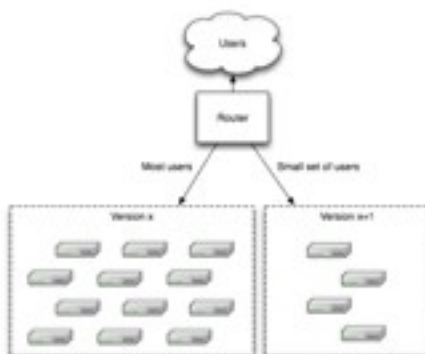
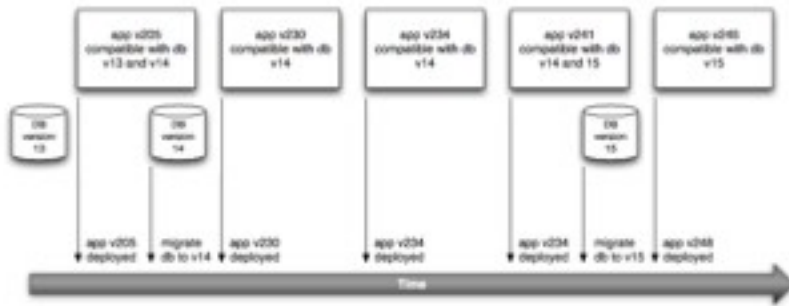


Diagram invented by Brian Marick

canary releasing



data migration



objections

Visibility and control over locking down

Compliance - automation over documentation

Auditing - see who does what

Make it easy to remediate outages

people are the key

Get everyone together at the beginning

Keep meeting

Make it easy for everyone to see what's happening

Continuous improvement (kaizen)

thank you!

<http://continuousdelivery.com/>
<http://studios.thoughtworks.com/go>
<http://thoughtworks.com/>

