

How to stop writing next year's
unsustainable piece of code

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aka

"ranting about crappy code"

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- technical leader



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- high quality training



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- technical leader
- high quality training
leaders in brazil



how long have we
been developing?
years?

the **most important**
part in a project
is **writing beautiful code**

the most important
part in a project
is writing good code

Implementation

Design

Architecture

architecture \geq

architecture \geq

design \geq

architecture \geq

design \geq

implementation

Browser

Controller

Hibernate

Browser

Controller

JPA

Browser

Controller

JPA

file upload

Browser

Controller

JPA

memory

Browser

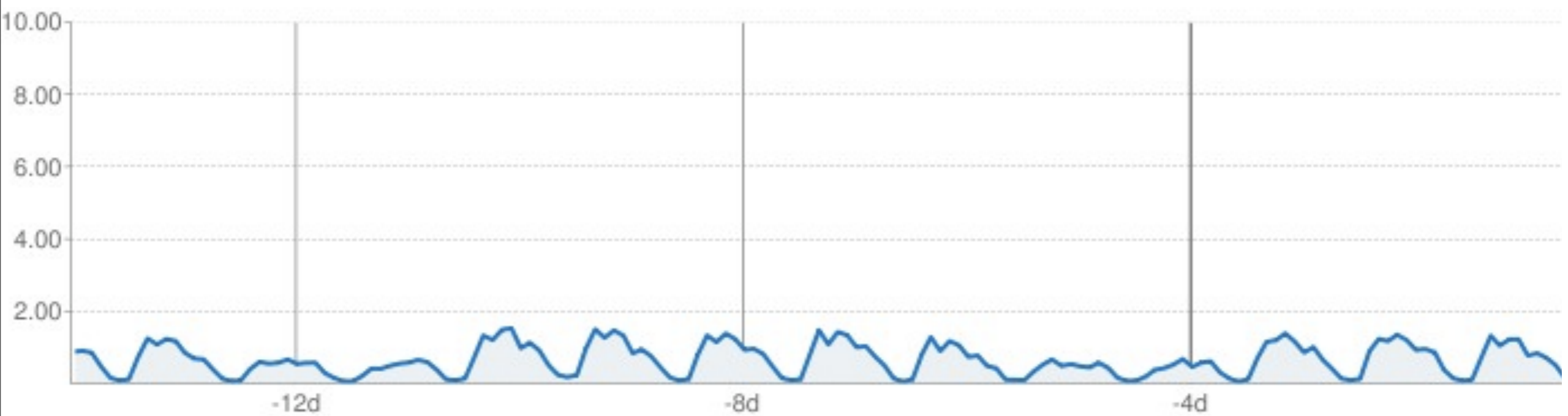
Controller

cloud

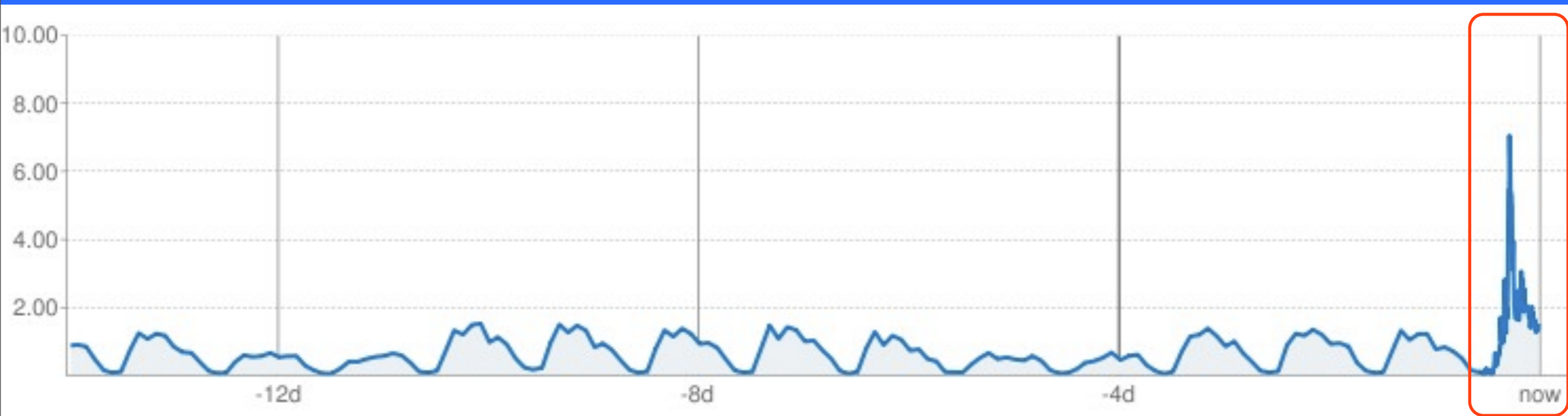
JPA

memory

14 days and



14 days and



BUM!



Cloud Computing

Implementation

Design

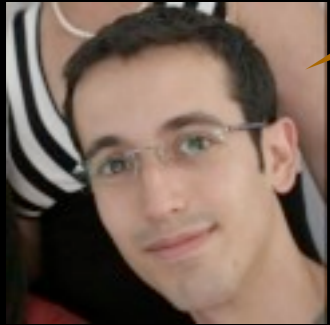
Architecture

IOC

IOC DESIGN

IOC

using good design practices (ioc)

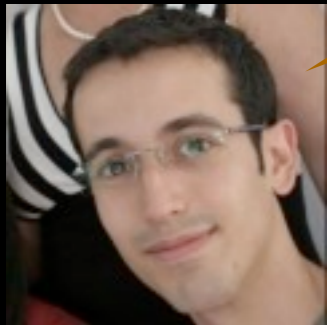


DESIGN

Paulo Silveira

IOC

using good design practices (ioc)



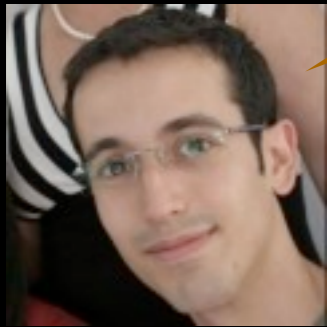
DESIGN

Paulo Silveira

ARCHITECTURE

IOC

using good design practices (ioc)

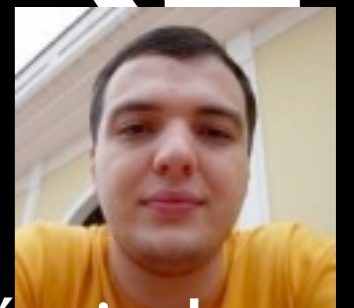


Paulo Silveira

DESIGN

switched the architecture (cloud) and
increased sales

ARCHITECTURE



Sérgio Lopes

Architecture

Design

Implementation

architecture \leq

architecture \leq

design \leq

architecture \leq

design \leq

implementation

architecture \leq

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implementation



architecture



design



architecture



design



architecture

implementation





design



architecture

implementation

**java, ruby, scala, objective-c, c#
servers, firewalls etc**



design guys: change your design, again!



design



architecture

implementation

**java, ruby, scala, objective-c, c#
servers, firewalls etc**





design



architecture

implementation

java, ruby, scala, objective-c, c#
servers, firewalls etc



design guys: change your design, again!

architects: change your architecture, again!



design



architecture

implementation

java, ruby, scala, objective-c, c#
servers, firewalls etc



design guys: change your design, again!



XXXXXXXX

design



YYYYYYYY

architecture

implementation

java, ruby, scala, objective-c, c#
servers, firewalls etc



design guys: change your design, again!
architects: change your architecture, again!

twitter guys: change your language, again!



design



architecture

implementation

java, ruby, scala, objective-c, c#
servers, firewalls etc



design guys: change your design, again!
architects: change your architecture, again!



design



architecture

implementation

java, ruby, scala, objective-c, c#
servers, firewalls etc



twitter guys: change your language, again!
design guys: change your design, again!
architects: change your architecture, again!

there is

there is

no architecture

there is

no architecture

no design

there is

no architecture

no design

without implementation

there is implementation

the only “thing” that exists
is the implementation.

most important guys = the devs

the most important
part in a project
is writing good code

beautiful?

architecture is the **minimum**
if the arch is not yet good enough, **big problem**

what is left? design...

what is left? design...

interface ==> hard to maintain

what is left? design...

interface ==> hard to maintain

implementation ==> hard to maintain

DESIGN

IMPLEMENTATION

DESIGN

How does your code communicates?
(communication interface design)

IMPLEMENTATION

DESIGN

How does your code communicates?
(communication interface design)

What is the execution flow?
(implementation design)

IMPLEMENTATION

we will see **code**

```
def _read_attribute(attr_name)
  attr_name = attr_name.to_s
  attr_name = self.class.primary_key if attr_name == 'id'
  value = @attributes[attr_name]
  unless value.nil?
    if column = column_for_attribute(attr_name)
      if unserializable_attribute?(attr_name, column)
        unserialize_attribute(attr_name)
      else
        column.type_cast(value)
      end
    else
      value
    end
  end
end
```

```
def _read_attribute(attr_name)
  attr_name = attr_name.to_s
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    if column = column_for_attribute(attr_name)
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        unserialize_attribute(attr_name)
      else
        column.type_cast(value)
      end
    else
      value
    end
  end
end
```

too small?

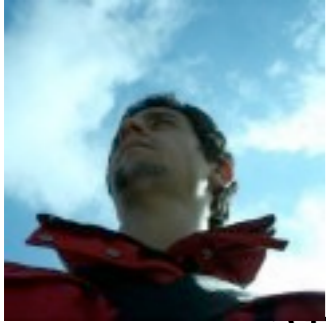
```
def _read_attribute(attr_name)
  attr_name = attr_name.to_s
  attr_name = self.class.primary_key if attr_name == 'id'
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      if unserializable_attribute?(attr_name, column)
        unserialize_attribute(attr_name)
      else
        column.type_cast(value)
      end
    else
      value
    end
  end
end
```

better? font 16

```
def _read_attribute(attr_name)
  attr_name = attr_name.to_s
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  value = @attributes[attr_name]
  unless value.nil?
    if column = column_for_attribute(attr_name)
      if unserializable_attribute?(attr_name, column)
        unserialize_attribute(attr_name)
      else
        column.type_cast(value)
      end
    else
      value
    end
  end
end
end
```

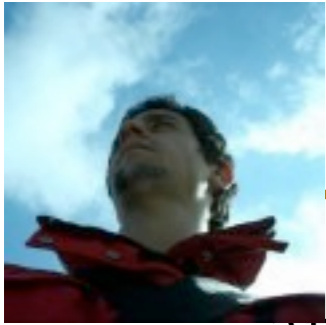
better? font 30

```
def _read_attribute(attr_name)
  attr_name = attr_name.to_s
  attr_name = self.class.primary_key if attr_name == 'id'
  value = @attributes[attr_name]
  unless value.nil?
    if column = column_for_attribute(attr_name)
      if unserializable_attribute?(attr_name, column)
        unserialize_attribute(attr_name)
      else
        column.type_cast(value)
      end
    else
      value
    end
  end
end
```

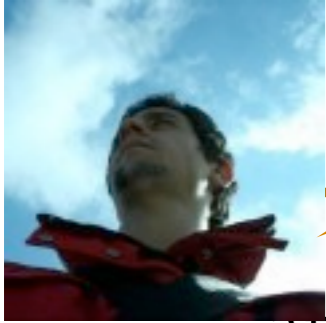


```
_read_attribute(attr_name)
attr_name = attr_name.to_s
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      unserialize_attribute(attr_name)
    else
      column.type_cast(value)
    end
  else
    value
  end
end
end
```


in case...

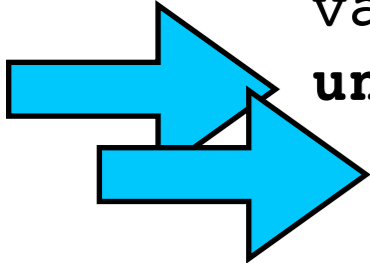


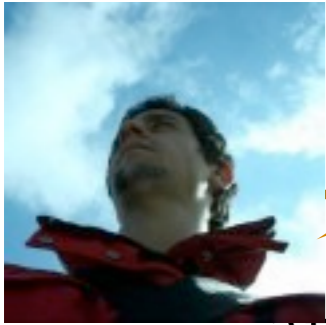
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    end
  else
    value
  end
end
end
```



in case...

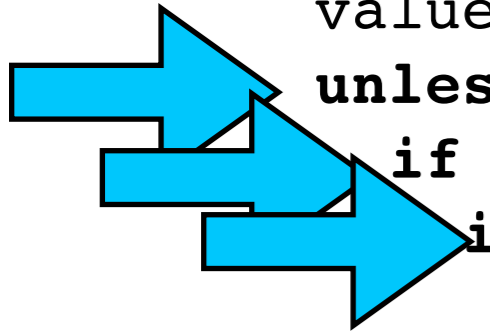
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    end
  else
    value
  end
end
end
```

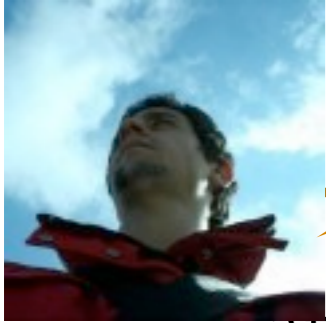




in case...

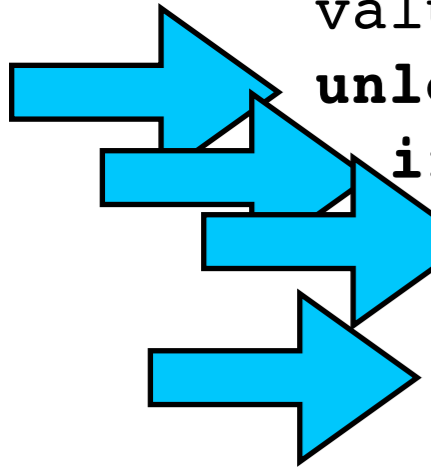
```
_read_attribute(attr_name)
attr_name = attr_name.to_s
attr_name = self.class.primary_key if attr_name == 'id'
value = @attributes[attr_name]
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    if unserializable_attribute?(attr_name, column)
      unserialize_attribute(attr_name)
    else
      column.type_cast(value)
    end
  else
    value
  end
end
end
```

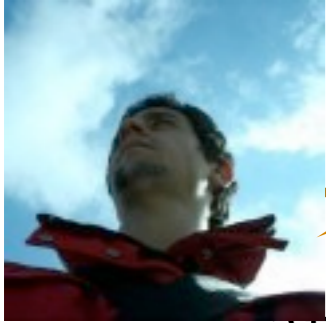




in case...

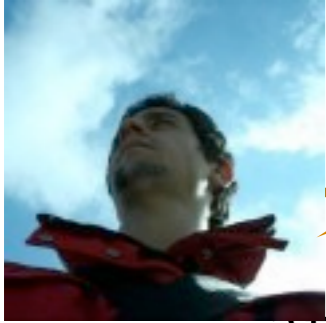
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      unserialize_attribute(attr_name)
    else
      column.type_cast(value)
    end
  else
    value
  end
end
end
```





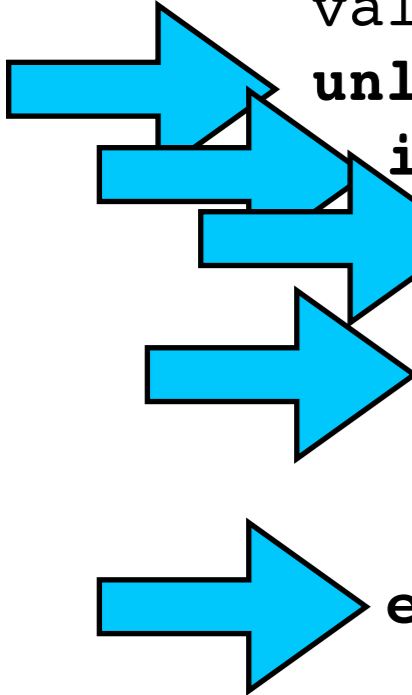
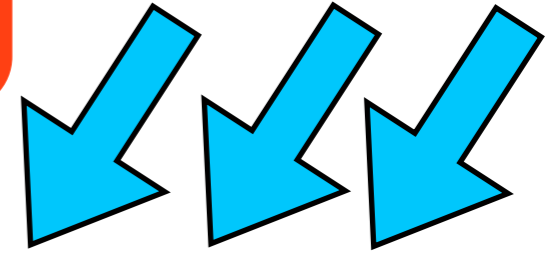
in case...

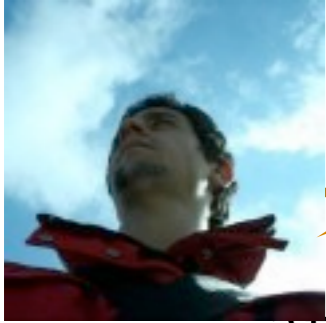
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    if unserializable_attribute?(attr_name, column)
      unserialize_attribute(attr_name)
    else
      column.type_cast(value)
    end
  else
    value
  end
end
end
```



in case...

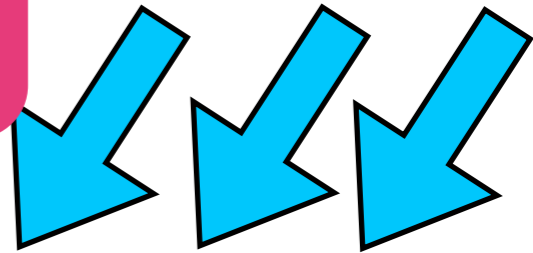
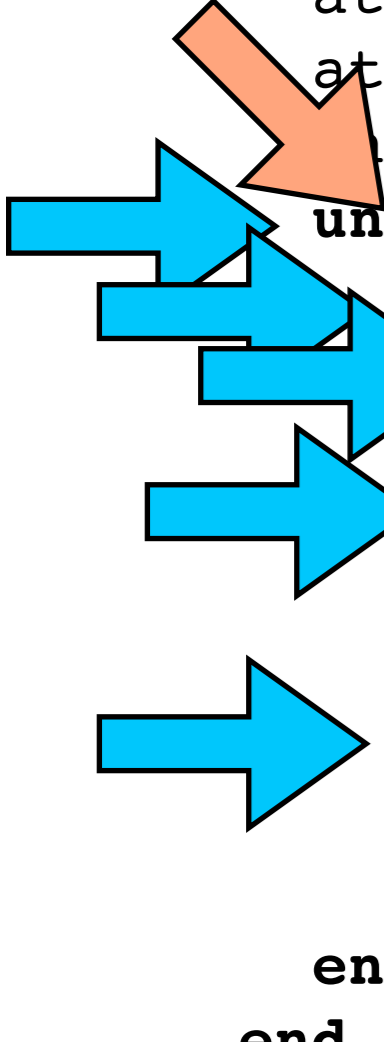
```
_read_attribute(attr_name)  
attr_name = attr_name.to_s  
attr_name = self.class.primary_key if attr_name == 'id'  
value = @attributes[attr_name]  
unless value.nil?  
  if column = column_for_attribute(attr_name)  
    if unserializable_attribute?(attr_name, column)  
      unserialize_attribute(attr_name)  
    else  
      column.type_cast(value)  
    end  
  else  
    value  
  end  
end  
end
```





in case...

```
def read_attribute(attr_name)  
  attr_name = attr_name.to_s  
  attr_name = self.class.primary_key if attr_name == 'id'  
  value = @attributes[attr_name]  
  unless value.nil?  
    if column = column_for_attribute(attr_name)  
      if unserializable_attribute?(attr_name, column)  
        unserialize_attribute(attr_name)  
      else  
        column.type_cast(value)  
      end  
    else  
      value  
    end  
  end  
end  
end
```



concise?


```
def _read_attribute(attr_name)
  attr_name = attr_name.to_s
  attr_name = self.class.primary_key if attr_name == 'id'
  value = @attributes[attr_name]
  unless value.nil?
    if column = column_for_attribute(attr_name)
      if unserializable_attribute?(attr_name, column)
        unserialize_attribute(attr_name)
      else
        column.type_cast(value)
      end
    else
      value
    end
  end
end
```

the flow is COMPLEX

```
def _read_attribute(attr_name)
  attr_name = attr_name.to_s
  attr_name = self.class.primary_key if attr_name == 'id'
  value = @attributes[attr_name]
  unless value.nil?
    if column = column_for_attribute(attr_name)
      if unserializable_attribute?(attr_name, column)
        unserialize_attribute(attr_name)
      else
        column.type_cast(value)
      end
    else
      value
    end
  end
end
```

what do we use variables? ~~COMPLEX~~

```
def _read_attribute(attr_name)
  attr_name = attr_name.to_s
  attr_name = self.class.primary_key if attr_name == 'id'
  value = @attributes[attr_name]
  unless value.nil?
    if column = column_for_attribute(attr_name)
      if unserializable_attribute?(attr_name, column)
        unserialize_attribute(attr_name)
      else
        column.type_cast(value)
      end
    else
      value
    end
  end
end
end
```

variable
names?

Java?

variable

names?

Java? C++?

variable

names?

Java? C++?

variable

C?

names?

Java? C++?

variable

C?

names?

Basic?

Java? C++?

variable

C?

names?

Ruby?

Basic?

Java?

C++?

Clojure?

variable

C?

names?

Ruby?

Basic?

Clojure?

Java? C++?

variable

C?

names?

Scala? Ruby?

Basic?

Java?

C++?

Clojure?

variable

This
month's

C?

names?

new
language?

Scala?

Ruby?

Basic?

i like repeating myself

too many
ifs?

Java?

too many

ifs?

Java? C++?

too many

ifs?

Java? C++?

too many

C?

ifs?

Java? C++?

too many

C?

ifs?

Basic?

Java?

C++?

too many

C?

ifs?

Ruby?

Basic?

Java?

C++?

Clojure?

too many

C?

ifs?

Ruby?

Basic?

Clojure?

Java?

C++?

too many

C?

ifs?

Scala?

Ruby?

Basic?

Java?

C++?

Clojure?

too many
C?

ifs?

This
month's
new

language?

Scala?

Ruby?

Basic?

new

new language

new language

new

new language
new mindset

new language

new mindset

new

new language

new mindset

new idiomatic usage

new language

new mindset

new idiomatic usage

same

new language

new mindset

new idiomatic usage

same mistakes

new language ^{nice}

new mindset

new idiomatic usage

same mistakes

new language nice

new mindset nice

new idiomatic usage

same mistakes

new language nice

new mindset nice

new idiomatic usage cute

same mistakes

new language nice

new mindset nice

new idiomatic usage cute

same mistakes what the???

```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```

got it?

```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```

one line = concise?

one line = pretty?

complexity,

complexity, is natural

complexity, is natural
if invisible,

complexity, is natural
if invisible, is evil

got it?

```
def cached_attributes  
  @cached_attributes ||= columns.select { |c|  
cacheable_column?(c) }.map { |col| col.name }.to_set  
end
```

```
def cached_attributes
```

```
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
```

```
end
```

```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```

how frequently does flow control appear?

```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```

how many tests do I need?
how frequently does flow control appear?

| test

coverage = 100%

your coverage

lied

why?

```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```


how frequently does flow control appear?

how many ifs?

```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```

how frequently does flow control appear?

how many ifs?



```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```

how frequently does flow control appear?

how many ifs?

how many fors?

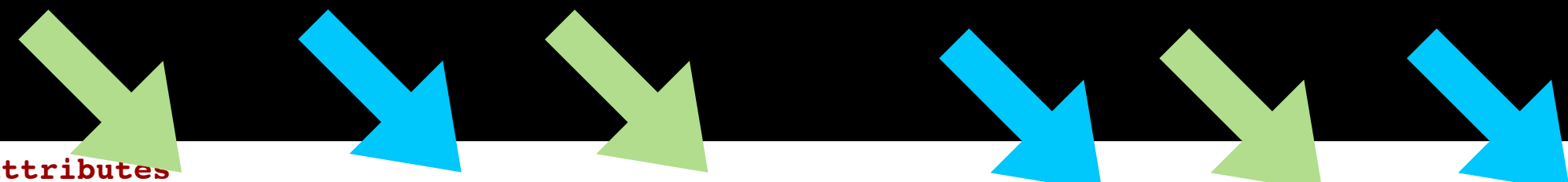


```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```

how frequently does flow control appear?

how many ifs?

how many fors?



```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
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```

how frequently does flow control appear?

how many ifs?

how many fors?



```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```

how many tests do I need?

how frequently does flow control appear?

and now?

```
def cached_attributes  
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }  
                                .map { |col| col.name }  
                                .to_set  
  
end
```


and now?

how frequently does flow control appear?

```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }
                                .map { |col| col.name }
                                .to_set
end
```

got it?

```
def cached_attributes
```

```
  return @cached_attributes if @cached_attributes  
  cacheables = columns.select { |c| cacheable_column?(c) }  
  names = cacheables.map { |col| col.name }  
  @cached_attributes = names.to_set
```

```
end
```

got it?

```
def cached_attributes
```

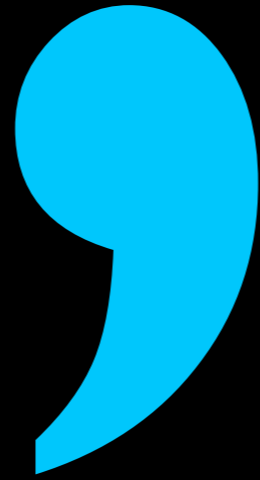
```
  return @cached_attributes if @cached_attributes
```

```
  val cacheables = columns.select { |c| cacheable_column? }
```

```
  val names = cacheables.map { |col| col.name }
```

```
  @cached_attributes = names.to_set
```

```
end
```



hit **enter**

for **your** own good

due to “concision”

fewer keystrokes crapped my code

```
def cached_attributes
  @cached_attributes ||= columns.select { |c| cacheable_column?(c) }.map { |col| col.name }.to_set
end
```

it's not about beauty

it's not about beauty
it is about **not crappy** code

concise = with as less words
as possible, make yourself
clear

concise = with as less words
as possible, make yourself
clear

don't mix "concise"
with "crappy"

what happens if?

```
Client client = clients.lookup(15L);  
client.getName();
```

what happens if?
an EJB remote request!?

```
Client client = clients.lookup(15L);  
client.getName();
```

what happens if?
an EJB remote request!?
EJB 2 hell!

```
Client client = clients.lookup(15L);  
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what happens if?
an EJB remote request!?

EJB 2 hell!

```
Client client = clients.lookup(15L);  
client.getName();
```



Joker Junior,
Meta aspect meta aspect senior developer

what happens if?
an EJB remote request!?

EJB 2 hell!

```
Client client = clients.lookup(15L);  
client.getName();
```

Wanna see some magic?



Joker Junior,
Meta aspect meta aspect senior developer

what happens if?
an HTTP remote request!?
“rest” proxy hell
aka active resource

```
Client client = clients.lookup(15L);  
client.getName();
```


what happens if?

```
client.save
```

```
def save  
  database.save(this)  
end
```

what happens if?
an HTTP remote request!?

```
client.save
```

```
def save  
  database.save(this)  
end
```

what happens if?

an HTTP remote request!?

ClientRule.checkUniqueEnroll is invoked!?

```
client.save
```

```
def save  
  database.save(this)  
end
```

what happens if?

an HTTP remote request!?

ClientRule.checkUniqueEnroll is invoked!?

The “invisible invocation(s)” pattern

```
client.save
```

```
def save  
  database.save(this)  
end
```

composition

composition is good

composition is good
if invisible,

composition is good
if invisible, is evil


```

private String getIdentifierName(Class<?> cls) {
    if (!identifierNames.containsKey(cls)) {
        String name = null;

        if (cls.isAnnotationPresent(Identifier.class)) {
            Identifier identifier = (Identifier) cls.getAnnotation(Identifier.class);
            if (identifier.name() != null && !"".equals(identifier.name().trim())) {
                name = identifier.name();
            }
        }

        if (name == null) {
            name = cls.getName().substring(cls.getName().lastIndexOf('.') + 1);
        }

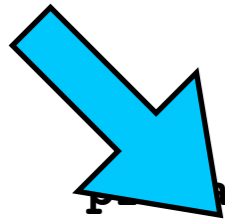
        identifierNames.put(cls, name);
        return name;
    }

    return identifierNames.get(cls);
}

```

9 flow breaks

3 negations



```
private String getIdentifierName(Class<?> cls) {  
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                name = identifier.name();  
            }  
        }  
  
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    return identifierNames.get(cls);
}

```

9 flow breaks

3 negations

```
public String getIdentifierName(Class<?> cls) {  
    if (!identifierNames.containsKey(cls)) {  
        String name = null;  
  
        if (cls.isAnnotationPresent(Identifier.class)) {  
            Identifier identifier = (Identifier) cls.getAnnotation(Identifier.class);  
            if (identifier.name() != null && !"".equals(identifier.name().trim())) {  
                name = identifier.name();  
            }  
        }  
  
        if (name == null) {  
            name = cls.getName().substring(cls.getName().lastIndexOf('.') + 1);  
        }  
  
        identifierNames.put(cls, name);  
        return name;  
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                name = identifier.name();
            }
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            name = cls.getName().substring(cls.getName().lastIndexOf('.') + 1);
        }

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        Identifier identifier = (Identifier) cls.getAnnotation(Identifier.class);
        if (identifier.name() != null && !"".equals(identifier.name().trim())) {
            name = identifier.name();
        }
    }

    if (name == null) {
        name = cls.getName().substring(cls.getName().lastIndexOf('.') + 1);
    }

    identifierNames.put(cls, name);
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    if (identifier != null && identifier.name() != null && !"".equals(identifier.name().trim()))
        name = identifier.name();
    }

    if (name == null) {
        name = cls.getName().substring(cls.getName().lastIndexOf('.') + 1);
    }

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    return name;
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```

private String getIdentifierName(Class<?> cls) {
    if (identifierNames.containsKey(cls)) {
        return identifierNames.get(cls);
    }

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    Identifier identifier = (Identifier) cls.getAnnotation(Identifier.class);
    if (identifier != null && identifier.name() != null && !"".equals(identifier.name().trim()))
        name = identifier.name();
    }

    if (name == null) {
        name = cls.getName().substring(cls.getName().lastIndexOf('.') + 1);
    }

    return cache(cls, name);
}

private String cache(Class<?> cls, String value) {
    identifierNames.put(cls, name);
    return value;
}

```

```
private String getIdentifierName(Class<?> cls) {
    if (identifierNames.containsKey(cls)) {
        return identifierNames.get(cls);
    }

    Identifier identifier = (Identifier) cls.getAnnotation(Identifier.class);
    if (identifier == null || identifier.name() == null || "".equals(identifier.name().trim()))
        return cache(cls, cls.getName().substring(cls.getName().lastIndexOf('.') + 1));
    }

    return cache(cls, identifier.name());
}

private String cache(Class<?> cls, String value) {
    identifierNames.put(cls, value);
    return value;
}
```

```
private String getIdentifierName(Class<?> cls) {
    if (identifierNames.containsKey(cls)) {
        return identifierNames.get(cls);
    }

    Identifier identifier = (Identifier) cls.getAnnotation(Identifier.class);
    if (identifier == null || identifier.name() == null || "".equals(identifier.name().trim()))
        return cache(cls, nameFor(cls));
    }

    return cache(cls, identifier.name());
}

private String cache(Class<?> cls, String value) {
    identifierNames.put(cls, value);
    return value;
}

private String nameFor(Class<?> cls) {
    return cls.getName().substring(cls.getName().lastIndexOf('.') + 1);
}
```


3 flow breaks
0 negations

```
private String getIdentifierName(Class<?> cls) {  
    if (identifierNames.containsKey(cls)) {  
        return identifierNames.get(cls);  
    }  
}
```

```
Identifier identifier = (Identifier) cls.getAnnotation(Identifier.class);  
if (identifier == null || nullOrEmpty(identifier.name())) {  
    return cache(cls, nameFor(cls));  
}
```

```
return cache(cls, identifier.name());
```

```
}
```

2 flow breaks
0 negations

```
private static boolean nullOrEmpty(String value) {  
    return value == null || "".equals(value.trim());  
}
```

```
private String cache(Class<?> cls, String value) {  
    identifierNames.put(cls, name);  
    return value;  
}
```

```
private String nameFor(Class<?> cls) {  
    return cls.getName().substring(cls.getName().lastIndexOf('.') + 1);  
}
```

```
private String getIdentifierName(Class<?> cls) {  
    if (identifierNames.containsKey(cls)) {  
        return identifierNames.get(cls);  
    }
```

3 flow breaks
0 negations

```
    Identifier identifier = (Identifier) cls.getAnnotation(Identifier.class);  
    if (identifier == null || nullableEmpty(identifier.name())) {  
        return cache(cls, nameFor(cls));  
    }
```

```
    return cache(cls, identifier.name());  
}
```

```
private static boolean nullableEmpty(String value) {  
    return value == null || "".equals(value.trim());  
}
```

2 flow breaks
0 negations

```
private String cache(Class<?> cls, String value) {  
    identifierNames.put(cls, name);  
    return value;  
}
```

```
private String nameFor(Class<?> cls) {  
    return cls.getName().substring(cls.getName().lastIndexOf('.') + 1);  
}
```

it is easy

it is easy to start with a mess

it is easy to start with a mess
it is hard

it is easy to start with a mess
it is hard to start right

it is easy to start with a mess

it is hard to start right

it is risky

it is easy to start with a mess
it is hard to start right
it is risky to refactor later

it is easy to start with a mess
it is hard to start right
it is risky to refactor later
it is easy

it is easy to start with a mess
it is hard to start right
it is risky to refactor later
it is easy to refactor soon

it is easy to start with a mess
it is hard to start right
it is risky to refactor later
it is easy to refactor soon

After 10 years. Which ones will you pick?

it is easy to start with a mess
it is hard to start right
it is risky to refactor later
it is easy to refactor soon

After 10 years. Which ones will you pick?

After 10 years. Are you still trying to start right?

it is easy to start with a mess
it is hard to start right
it is risky to refactor later
it is easy to refactor soon

After 10 years. Which ones will you pick?

After 10 years. Are you still trying to start right?

After 10 years. Are you still leaving for later?

“if if if if if if” hurts

this one hurts?

```
select * from Contacts where a=b or (c=d && e=f)  
order by first_field limit 2
```

this one hurts?

```
select * from Contacts where a=b or (c=d && e=f)  
order by first_field limit 2
```



Maurício Aniche

this one hurts?

```
select * from Contacts where a=b or (c=d && e=f)  
order by first_field limit 2
```

How would you test it?



Maurício Aniche

this one hurts?

```
select * from Contacts where a=b or (c=d && e=f)  
order by first_field limit 2
```

How would you test it?

mock.assert(_.select("select from ..."))?



Maurício Aniche

this one hurts?

```
select * from Contacts where a=b or (c=d && e=f)  
order by first_field limit 2
```



Maurício Aniche

How would you test it?

`mock.assert(_.select("select from ..."))?`

I test?

your coverage

lies

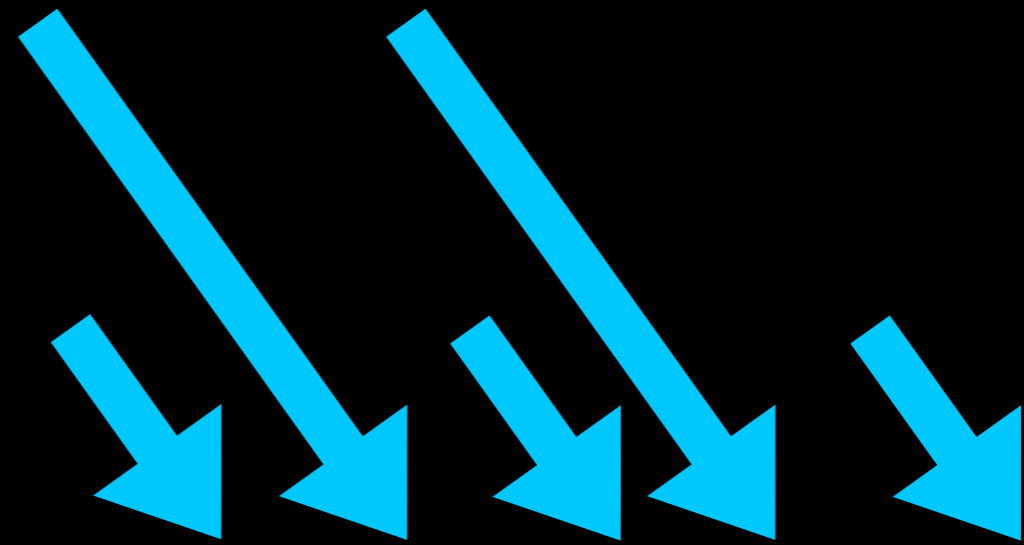
why?

```
select * from Contacts where a=b or (c=d && e=f)
order by first_field limit 2
```

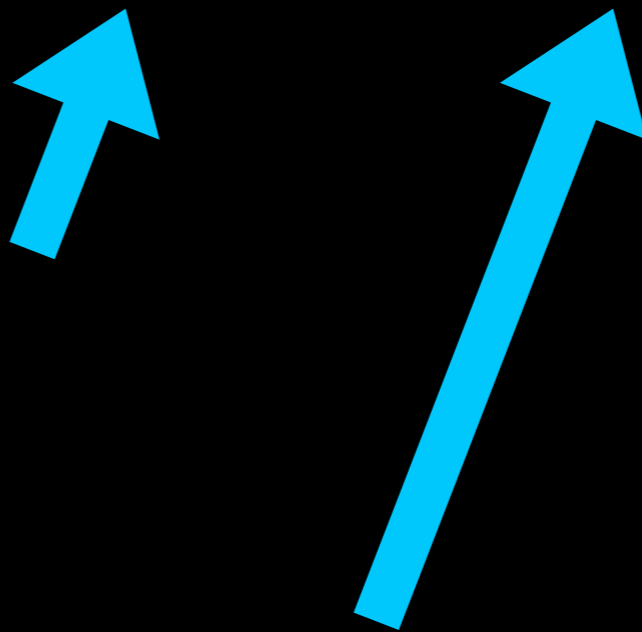


select * from Contacts where a=b or (c=d && e=f)
order by first_field limit 2

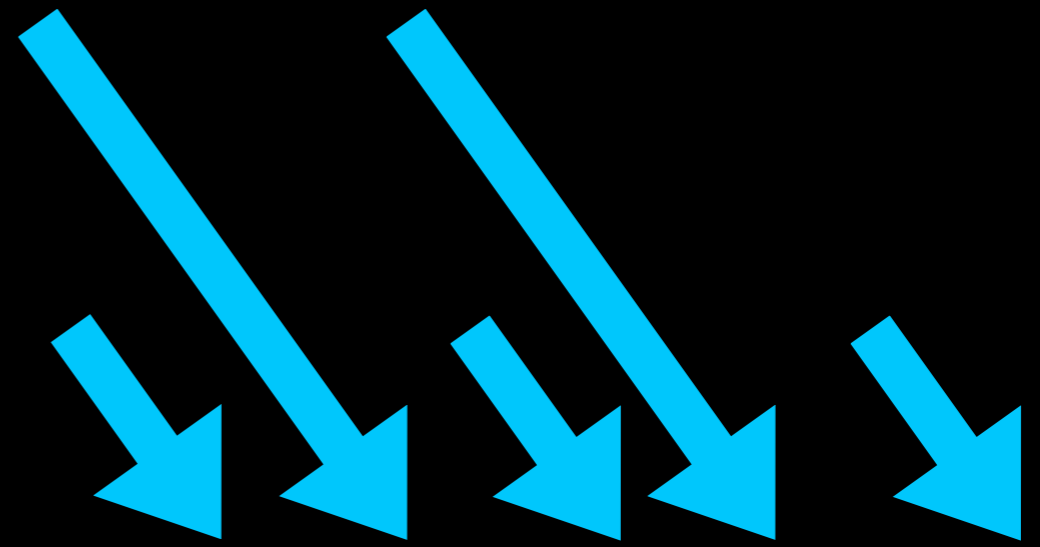
The image features a SQL query in white text on a black background. The query is: `select * from Contacts where a=b or (c=d && e=f) order by first_field limit 2`. There are seven blue arrows pointing to specific parts of the query: two arrows point to the equals sign in `a=b`, two arrows point to the equals sign in `c=d`, two arrows point to the ampersand-ampersand operator `&&`, and one arrow points to the equals sign in `e=f`. Below the query, two blue arrows point upwards towards the `order by first_field` clause.



```
select * from Contacts where a=b or (c=d && e=f)  
order by first_field limit 2
```



Martin Fowler



```
select * from Contacts where a=b or (c=d && e=f)  
order by first_field limit 2
```



sql is also a language...

Martin Fowler

less than 5 tests?

but coverage says 100%...

coverage tools lie

coverage 100% would be

128 tests?

there is no if without a if
there is no loop without a loop
only if you hide it!

hiding complexity makes other
not think it is there
it's worse!

it is still there...
but noone knows!!!

complexity: do not hide it

instead, make it easier to understand it

OO IOI

if there is something you need
to execute every time
you create a new Client?

if there is something you need
to execute **every time**
you create a **new Client?**

if there is something you need
to execute **every time**
you create a **new Client?**

declare your dependencies
and use your
CONSTRUCTOR

declare your dependencies
and use your
CONSTRUCTOR

but what does Rails, Javabeans, Hibernate etc
say about constructors and members?

java (the javabeans way)

rails (the ruby way)

dumb constructor dumb constructor

getter+setter

attr_accessor

the scala way

dumb constructor

val

java (the javabeans way)

rails (the ruby way)

dumb constructor dumb constructor

public variable public variable

the scala way

dumb constructor

public variable

standard OO in the market is
the “object orgy” pattern.

anyone touches anyone's else
private (aka public) parts

is it true?

Spring: CTRL+F **static**

Rails: **YourActiveRecord**.new.methods.size

Any language:

client.projects[0].product.detail.price

orgy



positioning

code

a new scala project
vraptor + hibernate


Can this user mark this post as solved?

```
def canSolve(post: Post) =  
  post.discussion.solvable &&  
  post.discussion.author.equals(this)
```

If post or discussion changes, I will break.

Can this user mark this post as solved?

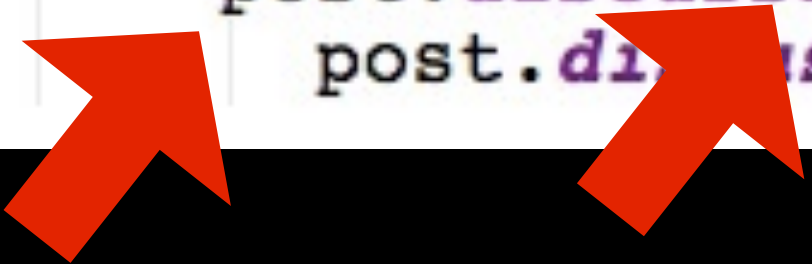
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  post.discussion.author.equals(this)
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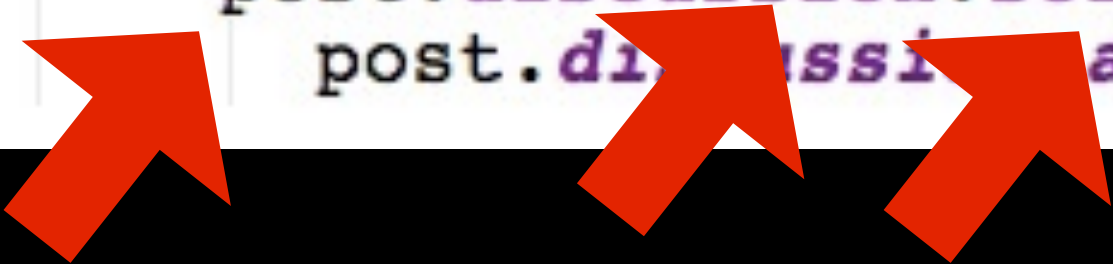
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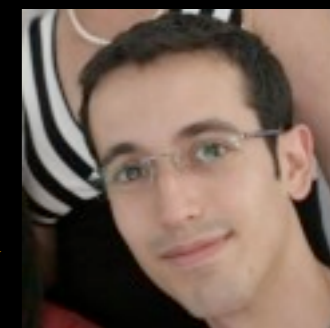
it is basic, but **how often**
do we see it?

find the
right place
for your code

```
def canSolve(post: Post) =  
  post.discussion.solvable &&  
  post.discussion.author.equals(this)
```



post post post

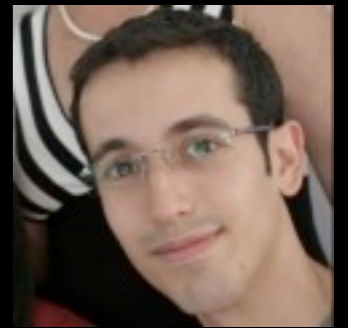


Ah! Because you had public vars!

```
def canSolve(post: Post) =  
  post.discussion.solvable &&  
  post.discussion.author.equals(this)
```



post post post



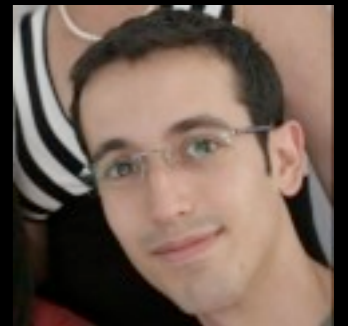
Ah! Because you had public vars!

```
def canBeSolvedBy(user: User) =  
  discussion.solvable &&  
  discussion.author.equals(user)
```

```
def canSolve(post: Post) =  
  post.discussion.solvable &&  
  post.discussion.author.equals(this)
```



post post post



Ah! Because you had public vars!

```
def canBeSolvedBy(user: User) =  
  discussion.solvable &&  
  discussion.author.equals(user)
```




```
def canSolve(post: Post) =  
  post.discussion.solvable &&  
  post.discussion.author.equals(this)
```



post post post



Ah! Because you had public vars!

```
def canBeSolvedBy(user: User) =  
  discussion.solvable &&  
  discussion.author.equals(user)
```



in the **right place**

```
def canBeSolvedBy(user: User) =  
    solvable && author.equals(user)
```

I load a post and check if it can be
marked as solved.

encapsulation++
demeter++

in the **right place**

```
def canBeSolvedBy(user: User) =  
  solvable && author.equals(user)
```



I load a post and check if it can be marked as solved.

encapsulation++

demeter++

model **RULES**,
do **not** model models

+ UP

insufficient
architectural aspects

==>

improve it

otherwise

1. implementation exists,
the rest is an
interpretation

2. code is complex

2. code is complex
make it good
no worry for
extra cuteness

3. hiding complexity
is not simplifying

4. if it is hard to test,
it is hard to use

5. let your devs
learn and improve

6. when changing
languages
triple check
they kept
the principles

7. improve

7. refactor

7. refactor
all the time

7. refactor
all the time
for the better
not for the prettier

remember

pair-programming
brown bag refactoring
code review

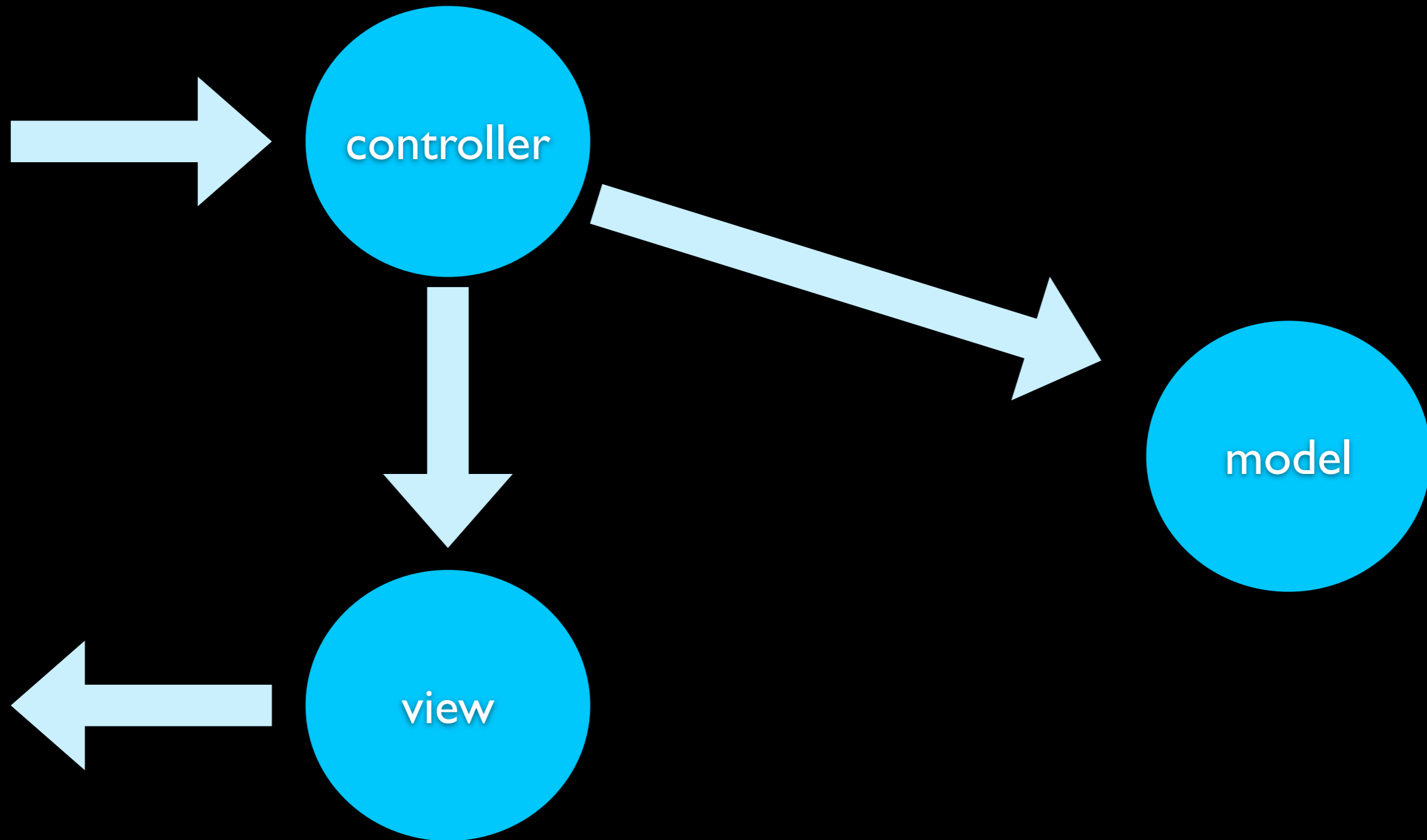
@guilhermecaelum

guilherme.silveira@caelum.com.br

http://bit.ly/quality_trial

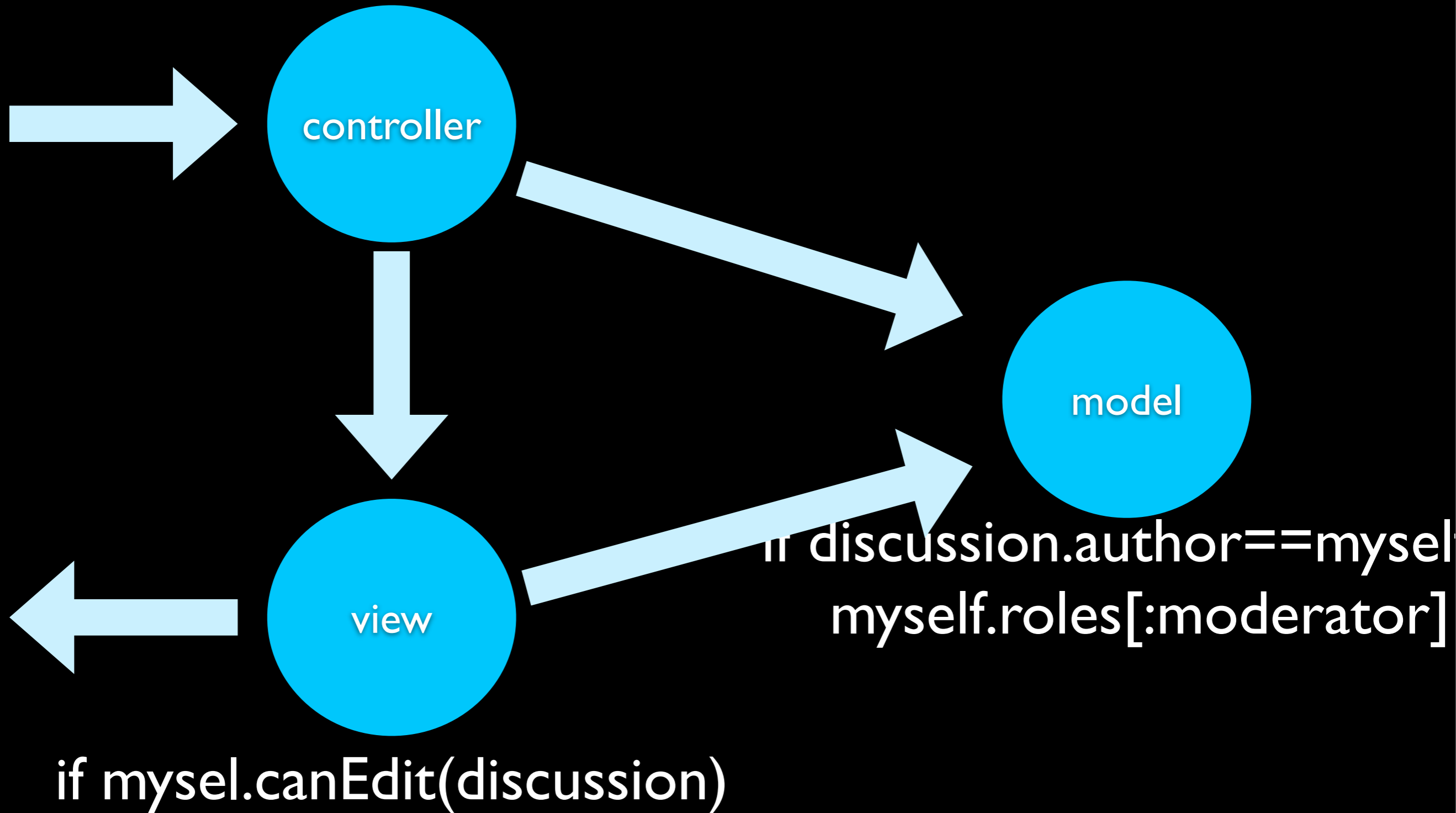
thanks

presentation code != domain code



```
if discussion.author==myself ||  
  myself.roles[:moderator]
```

presentation code != domain code



find the
right place
for your code

even a **template** is code.
treat it **as code**.