RT-MVC

Real Time Model/View/Controller Applications

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WHAT'S GOING TO WIN REAL TIME OR MVC?

REAL TIME?

YEAH! 'CUZ SOME PEOPLE SAY:

- MVC doesn't scale well
- MVC is dead

BUT MVC IS HERE TO STAY

- Gives teams structure to get things done
- Allows new people to jump into your project
- Easy to get started with

WHAT'S GOING TO WIN REAL TIME OR MVC?

MVC?

TOTALLY! 'CUZ PEOPLE THINK:

- Real Time is hard
- Maintain a new stack
- Event Machine and Tornado suck
- Front end code is messy

BUT REAL TIME IS ALSO HERE TO STAY

- Use WebSockets to get updates on the front end
- Instant feedback for your users
- Works really well on mobile

WHAT'S GOING TO WIN REAL TIME OR MVC?

BOTH!

REAL TIME AND MVC ACTUALLY MIX PRETTY WELL

YOU CAN:

- Define your model once and use it all over the place
- use your templates on both sides of HTTP
- Mirror events from the backend to the frontend
 - instance created
 - instace updated
 - instance removed

HOW WE SOLVED THE REAL TIME PROBLEM WITH GEDDY

WAIT, WHAT'S GEDDY?

THE ORIGINAL MVC FRAMEWORK FOR NODEJS

- Very familiar if you know Rails
- Awesome noSQL and SQL ORM
- Many different templating languages

AND NOW IT SUPPORTS REAL TIME RIGHT OUT OF THE BOX

SO LETS MAKE AN MVC APP THAT SUPPORTS REAL TIME

GENERATE AN APP

```
$ npm install -g geddy
$ geddy app -rt demo
$ cd demo
$ geddy scaffold -rt thing title description
$ geddy
```

TEST IT OUT

Open up http://localhost:4000/things and http://localhost:4000/things/add

FOR THOSE OF YOU FOLLOWING ALONG AT HOME

- 1. add a thing
- 2. watch it show up in the other window
- 3. update the thing
- 4. watch it change in the other window
- 5. remove the item
- 6. watch it get removed from the other window.

WHAT JUST HAPPENED?

geddy app -rt demo

Generated a demo app with realtime enabled

WHAT JUST HAPPENED?

geddy scaffold -rt thing ...

Generated a thing resource

- thing model
- made that model available on the front end
- things controller
- routes
- views that subscribe to the realtime events

HOW DOES IT WORK? ON THE SERVER SIDE:

- geddy sees the realtime flag in your config file
- copies your models over to a public js file
- sets up listeners for each model's lifecycle events
- proxies those lifecycle events to socket.io

HOW DOES IT WORK? ON THE CLIENT SIDE:

- registers listeners for all model related events
- proxies them to the appropriate models
- scaffolds some code that hooks into real time events

THATS PRETTY COOL, BUT IS IT EASY TO CHANGE?

- modify your model once and you get it everywhere
- emit custom events on your models
- all generated code can be modified

WHAT'S NEXT ON THE ROADMAP?

- Create an AJAX adapter for the front-end ORM
- Real time queries
- Per instance real time events
- A better way to share templates

WANT TO HELP OUT? CHECK OUT GEDDY AT

http://geddyjs.org

Join the mailinglist open bugs on github send us pull requests

ANY QUESTIONS?