

Property-Based Testing

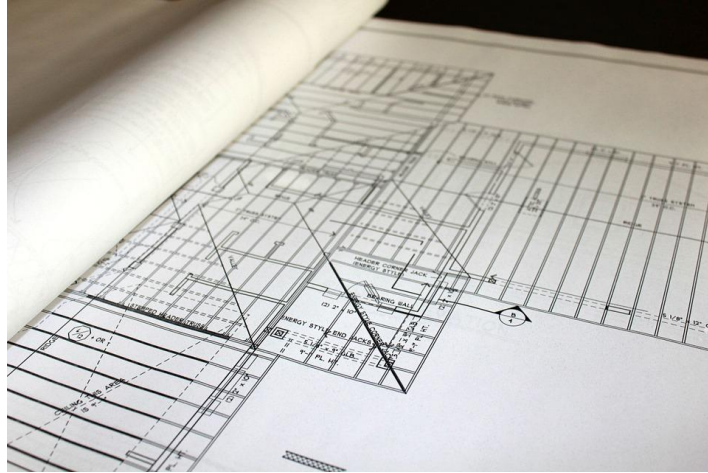
Matt Bachmann @mattbachmann



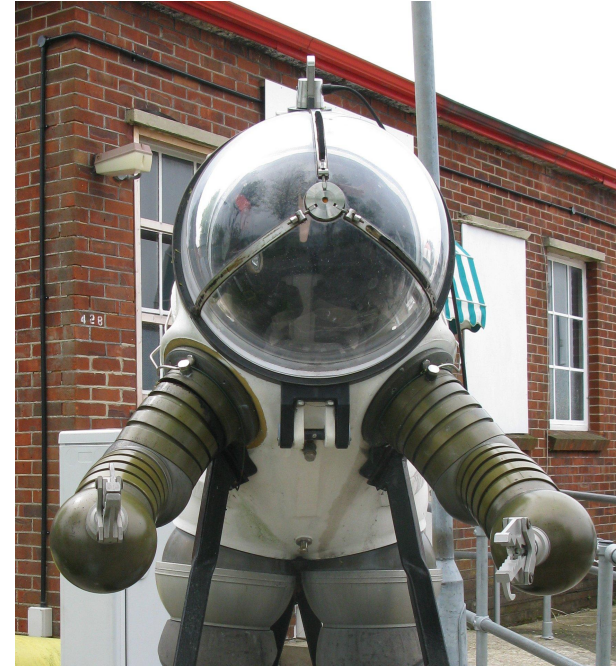
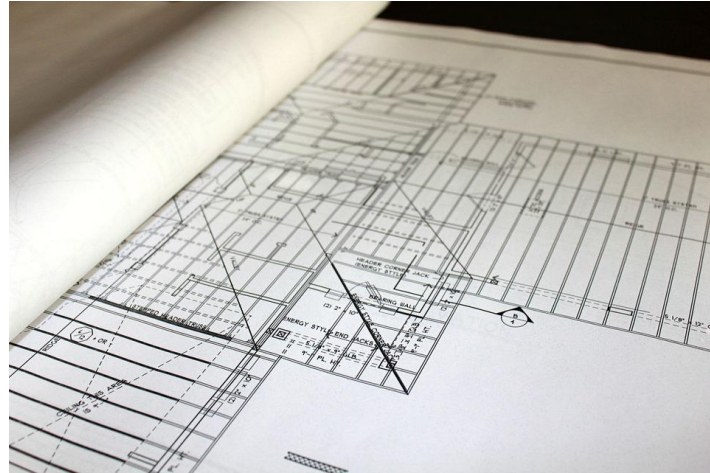
Testing is Important



Testing is Important



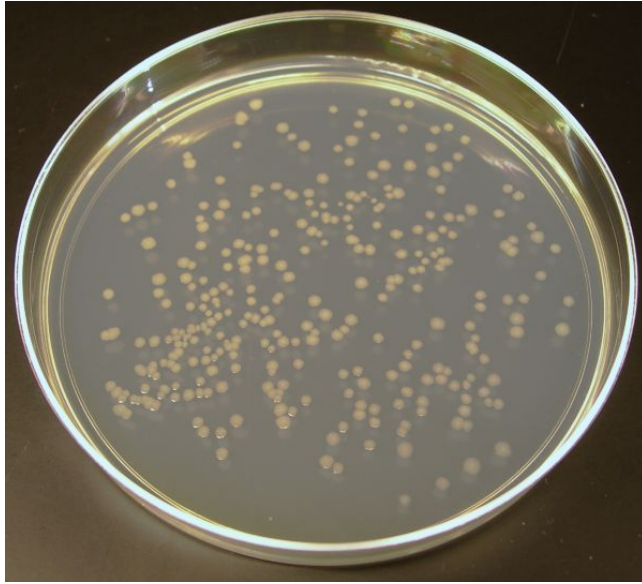
Testing is Important



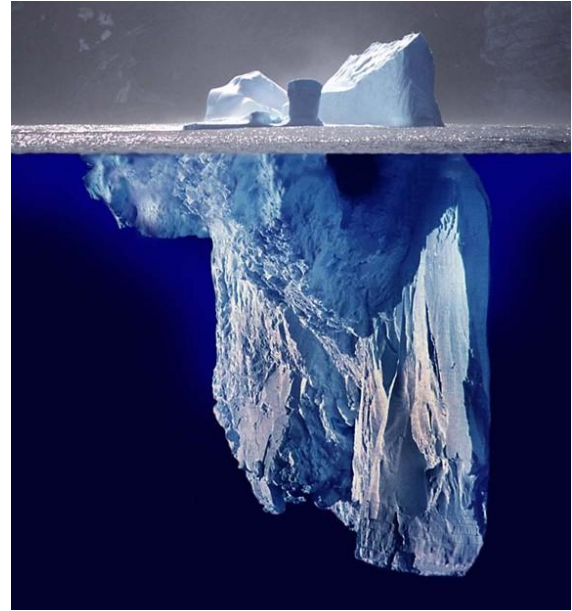
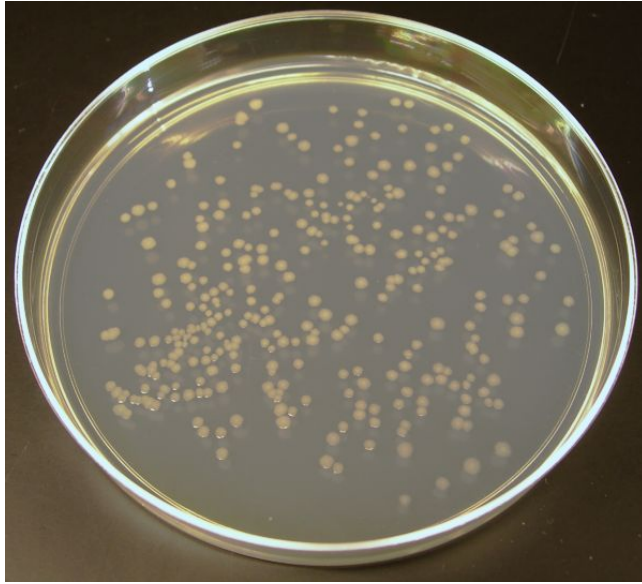
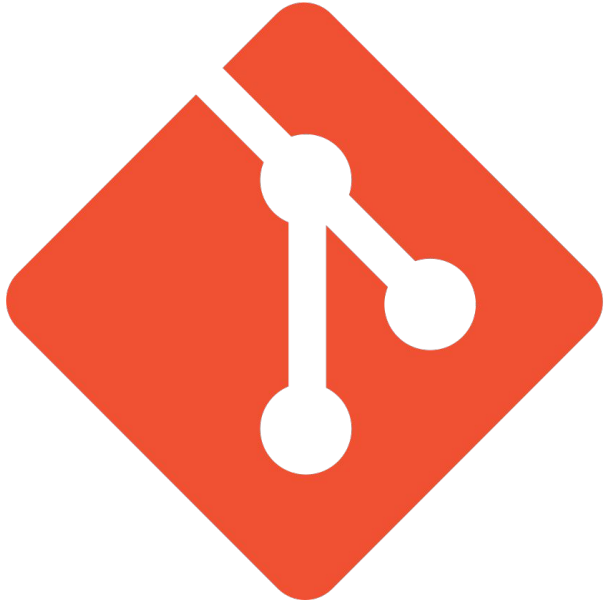
Testing is *Hard*



Testing is *Hard*



Testing is *Hard*



**Capture the
Important Cases**

**Minimize The
Coding Overhead**

Sorting a list of integers

```
def test_sort_empty(xs):  
    assert quicksort([]) == []  
  
def test_sorted(xs):  
    assert quicksort([1, 2, 3]) == [1, 2, 3]  
  
def test_sort_unsorted(xs):  
    assert quicksort([5, 4]) == [4, 5]
```

Property Based Testing

- Describe the arguments
- Describe the result
- Have the computer try to prove your code wrong

- **The Arguments**
 - List of Integers
- **Properties of the Result**
 - List
 - All elements preserved
 - Results are in ascending order

Hypothesis

<http://hypothesis.works/>

Inspired by Haskell's
QuickCheck

[Fantastic Docs](#)

Offers training/contracting



David R. Maclver
DRMaclver

```
@given(st.lists(st.integers()))
def test_sort(xs):
    sorted_xs = quicksort(xs)
    assert isinstance(sorted_xs, list)
    assert Counter(xs) == Counter(sorted_xs)
    assert all(
        x <= y for x, y in
        zip(sorted_xs, sorted_xs[1:]))
    )
```

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@given(st.lists(st.integers()))
def test_sort(xs):
    sorted_xs = quicksort(xs)
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    )
```

```
@given(st.lists(st.integers()))
```

```
def test_sort(xs):
```

```
    sorted_xs = quicksort(xs)
```

```
    assert isinstance(sorted_xs, list)
```

```
    assert Counter(xs) == Counter(sorted_xs)
```

```
    assert all(
```

```
        x <= y for x, y in
```

```
        zip(sorted_xs, sorted_xs[1:]))
```

```
)
```

```
@given(st.lists(st.integers()))
```

```
test_sort([])
```

```
test_sort([0])
```

```
test_sort([93932932923, 82883982983838])
```

```
test_sort([9999, 77, 2, 3, 3, 100, 3, 39, 3993])
```

```
===== test session starts =====  
platform darwin -- Python 2.7.11, pytest-2.9.1, py-1.4.31, pluggy  
-0.3.1  
rootdir: /Users/bachmann/Desktop/test, inifile:  
plugins: hypothesis-3.1.0  
collected 1 items  
  
sort.py .  
  
===== 1 passed in 0.07 seconds =====
```

Check Out Other Languages

Haskell - QuickCheck

Scala - ScalaCheck

Java - QuickTheories

`[-3223, -999999999999, 32]`

`[-3223, -9999999999999999, 32]`



`[-3223, -9999999999999999]`

$[-3223, -9999999999999999, 32]$



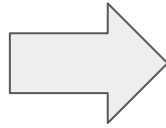
$[-3223, -9999999999999999]$



$[1, 0]$

@given

```
@given(text())  
def demonstrate(s):  
    print s
```

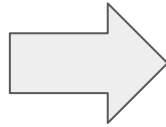


“10111□2”

“1120節â”

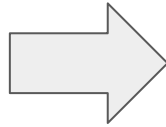
“Ksdjkjadasdamask889
1h2ne d-1dni2hd”

```
@given(integers())  
def demonstrate(s):  
    print s
```



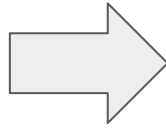
```
12312312  
0  
-99423
```

```
@given(lists(integers()))  
def demonstrate(s):  
    print s
```



```
[]  
[1,3,23,42]  
[-1]
```

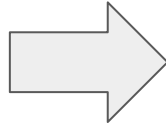
```
@given(
  dictionaries(
    integers(), list(text())
  )
)
```



```
{323 : ["321312321"]}
{8382: ["", "!1", "asdas"]}
{111: ["saodjad"]}
```

```
def demonstrate(s):
  print s
```

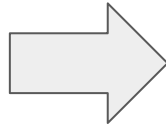
```
@given(  
    builds(  
        func,  
        integers()  
    )  
)  
def demonstrate(s):  
    print s
```



```
func(0)  
func(31321)  
func(-21)
```

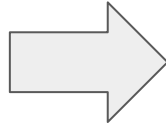


```
@given(  
    sampled_from(  
        ['A', 'B', 'C']  
    )  
)  
def demonstrate(s):  
    print s
```



'A'
'A'
'C'

```
@given(
    recursive(
        booleans()
        lists
    )
)
def demonstrate(s):
    print s
```



```
True
[True]
[True, [[False, True]]]
```

```
@given(  
    st.builds(  
        Dog,  
        breed=st.text(),  
        name=st.text(),  
        height=st.floats(),  
        weight=st.floats()  
    )  
)
```

```
@given(  
    st.builds(  
        Dog,  
        breed=st.sampled_from(KNOWN_BREEDS),  
        name=st.text(),  
        height=st.floats(),  
        weight=st.floats()  
    )  
)
```

```
@given(  
    st.builds(  
        Dog,  
        breed=st.sampled_from(KNOWN_BREEDS),  
        name=st.text(min_size=5),  
        height=st.floats(),  
        weight=st.floats()  
    )  
)
```

```
@given(  
    st.builds(  
        Dog,  
        breed=st.sampled_from(KNOWN_BREEDS),  
        name=st.text(min_size=5),  
        height=st.floats(  
            min_value=1, max_value=6, allow_nan=False, allow_infinity=False  
        ),  
        weight=st.floats(  
            min_value=1, max_value=300, allow_nan=False, allow_infinity=False  
        ),  
    )  
)
```

```
@given(
  st.builds(
    Dog,
    breed=st.sampled_from(KNOWN_BREEDS),
    name=st.text(min_size=5),
    height=st.floats(
      min_value=1, max_value=6, allow_nan=False, allow_infinity=False
    ),
    weight=st.floats(
      min_value=1, max_value=300, allow_nan=False, allow_infinity=False
    ),
  )
)
@example(Dog(breed="Labrador", name="Spot", height=2.1, weight=70))
```

Potentially infinite cases

Nothing hardcoded

Very little code



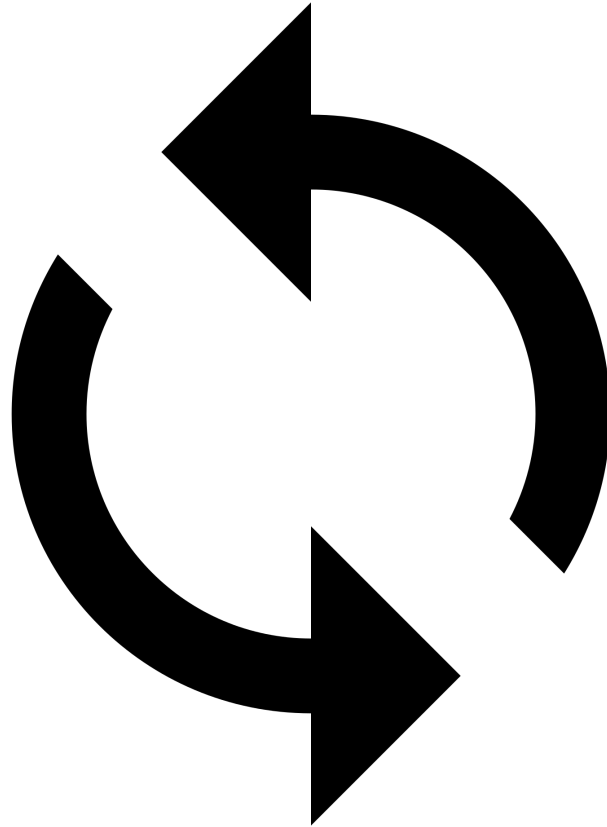
Slow Tests Make Their Voices Heard

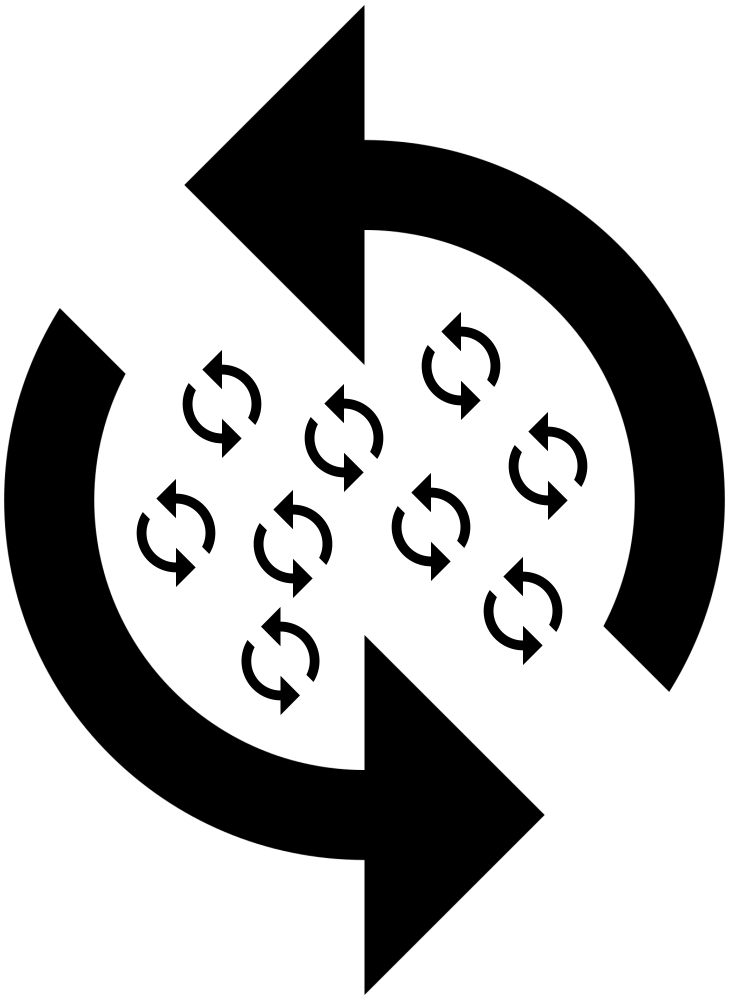






Not Super Friendly to TDD







Properties Require More Thought



Pattern 1:

The code should not
explode



/batputer/criminals/aliases/{id}?
sort={sort}&max_results={max}

- JSON response
- Expected response codes
 - 200 - OK
 - 401 - Forbidden
 - 400 - Invalid data
 - 404 - Not Found





```
@given(st.integers(),
      st.text(),
      st.integers()))
def test_no_explosion(id, sort, max):
    response = requests.get(
        BATPUTER_URL.format(id, sort, max)
    )
    assert response and response.json()
    assert (response.status_code in
            [200, 401, 400, 404])
```

```
@given(st.integers(),
      st.text(),
      st.integers()))
def test_no_explosion(id, sort, max):
    response = requests.get(
        BATPUTER_URL.format(id, sort, max)
    )
    assert response and response.json()
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```

```
@given(st.integers(),
       st.text(),
       st.integers())
def test_no_explosion(id, sort, max):
    response = requests.get(
        BATPUTER_URL.format(id, sort, max)
    )
    assert response and response.json()
    assert (response.status_code in
            [200, 401, 400, 404])
```



```
@given(st.integers(),
      st.text(),
      st.integers()))
def test_no_explosion(id, sort, max):
    response = requests.get(
        BATPUTER_URL.format(id, sort, max)
    )
    assert response and response.json()
    assert (response.status_code in
            [200, 401, 400, 404])
```

```
@given(st.integers(),  
       st.text(),  
       st.integers()))  
def test_no_explosion(id, sort, max):  
    my_cool_function(id, sort, max)
```

```
@given(st.integers(),
       st.text(),
       st.integers()))
def test_no_explosion(id, sort, max):
    try:
        my_cool_function(id, sort, max)
    except ValueError:
        pass
```

Pattern 2:

Reversible
Operations

Encoding

Undo Operations

Serialization

Encoding

Undo Operations

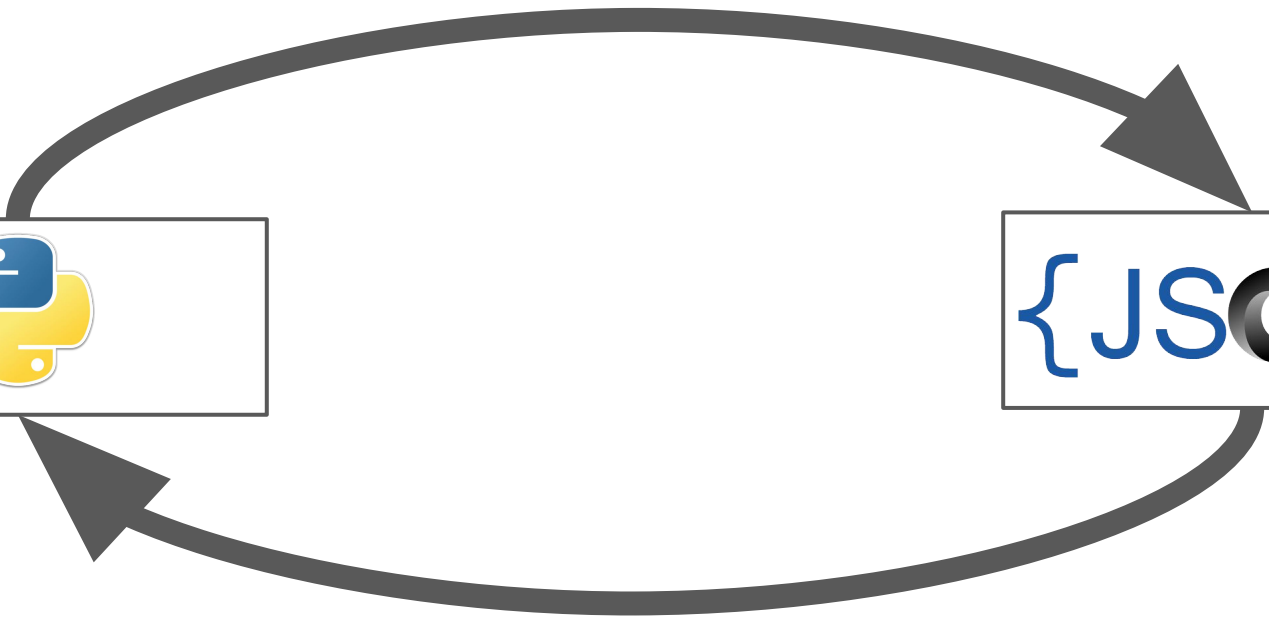
Serialization

```
class HistoricalEvent(object):  
    def __init__(self, id, desc, time):  
        self.id = id  
        self.desc = desc  
        self.time = time
```

```
class EventEncoder(json.JSONEncoder):
    def default(self, obj):
        if isinstance(obj, HistoricalEvent):
            return {
                "id": obj.id
                "description": obj.description
                "event_time":obj.event_time.isoformat()
            }
        return json.JSONEncoder.default(self, obj)
```



```
def fromJson(json_str):
    dct = json.loads(json_str)
    return HistoricalEvent(
        dct['id'],
        dct['description'],
        dateutil.parser.parse(
            dct['event_time']
        )
    )
)
```



```
@given(st.integers(), st.text(), datetimes(timezones=['UTC']))
def test_to_from_json(id, desc, date):
    original_event = HistoricalEvent(id, desc, date)
    encoded_event = json.dumps(event, cls=EventEncoder)
    decoded_event = json.loads(
        encoded_event,
        object_hook=HistoricalEvent.fromJson
    )
    assert decoded_event == original_event
```

```
@given(st.integers(), st.text(), datetimes(timezones=['UTC']))
def test_to_from_json(id, desc, date):
    original_event = HistoricalEvent(id, desc, date)
    encoded_event = json.dumps(event, cls=EventEncoder)
    decoded_event = json.loads(
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def test_to_from_json(id, desc, date):
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    decoded_event = json.loads(
        encoded_event,
        object_hook=HistoricalEvent.fromJson
    )
    assert decoded_event == original_event
```

```
@given(st.integers(), st.text(), datetimes(timezones=['UTC']))
def test_to_from_json(id, desc, date):
    original_event = HistoricalEvent(id, desc, date)
    encoded_event = json.dumps(event, cls=EventEncoder)
    decoded_event = json.loads(
        encoded_event,
        object_hook=HistoricalEvent.fromJson
    )
    assert decoded_event == original_event
```

```
@given(st.integers(), st.text(), datetimes(timezones=['UTC']))
def test_to_from_json(id, desc, date):
    original_event = HistoricalEvent(id, desc, date)
    encoded_event = json.dumps(event, cls=EventEncoder)
    decoded_event = json.loads(
        encoded_event,
        object_hook=HistoricalEvent.fromJson
    )
    assert decoded_event == original_event
```

When possible dont convert years when the year has been specified past two digits #96

Edit

 **Open** Bachmann1234 wants to merge 3 commits into `dateutil:master` from `Bachmann1234:handle-pre-100-dates-when-possible`

 Conversation **1**  Commits **3**  Files changed **3** +56 -10 



Bachmann1234 commented 21 hours ago 

Howdy!

While playing around with dateutil parsing I found what I think is a bug

```
datetime(99, 1, 1, 0, 0).isoformat()
'0099-01-01T00:00:00'

dateutil.parse('0099-01-01T00:00:00')
datetime.datetime(1999, 1, 1, 0, 0)
```

This PR tries to address this. When the library can identify a single possible year token, if that year is greater than 3 digits it will assume the year is correct rather than coercing it.

I also noticed problems with years like 0039. So I tried to address that as well

A better solution would be to detect padding zeros and handle those tokens differently... but I was struggling with that so I took the post processing approach instead.

Labels

None yet

Milestone

No milestone

Assignee

No one assigned

Notifications

 **Unsubscribe**

You're receiving notifications because you authored the thread.

1 participant



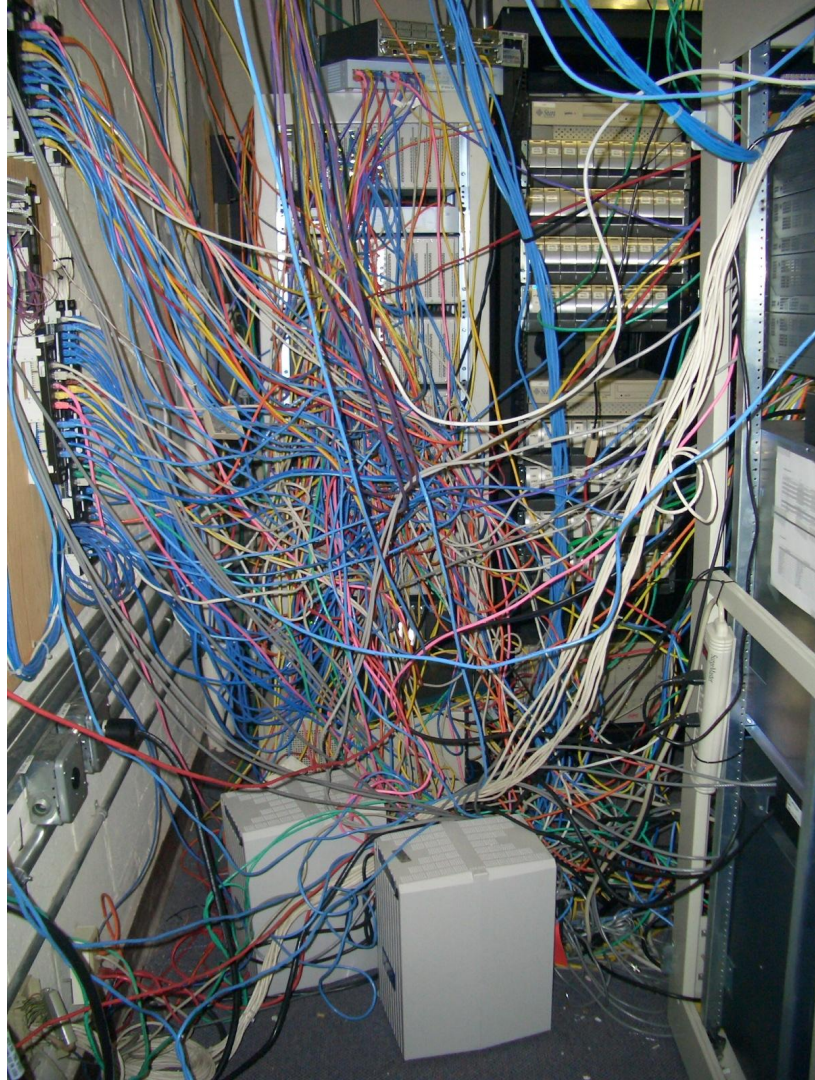
Pattern 3:

Testing Oracle

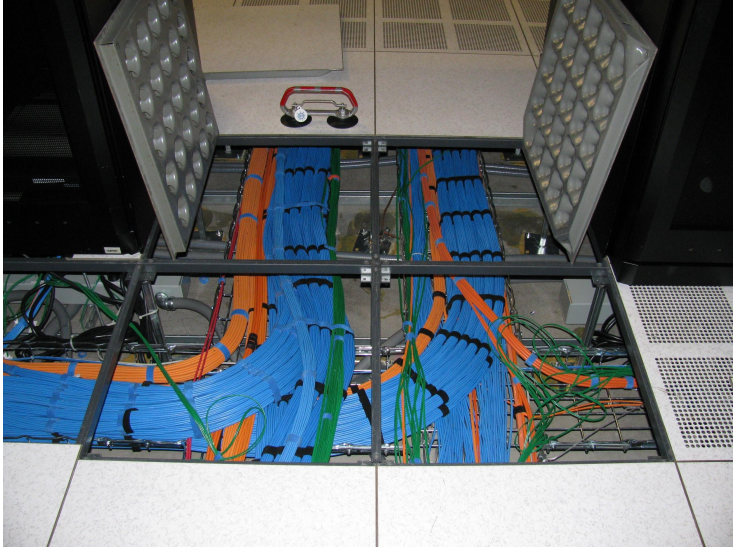
Optimizing

Refactoring

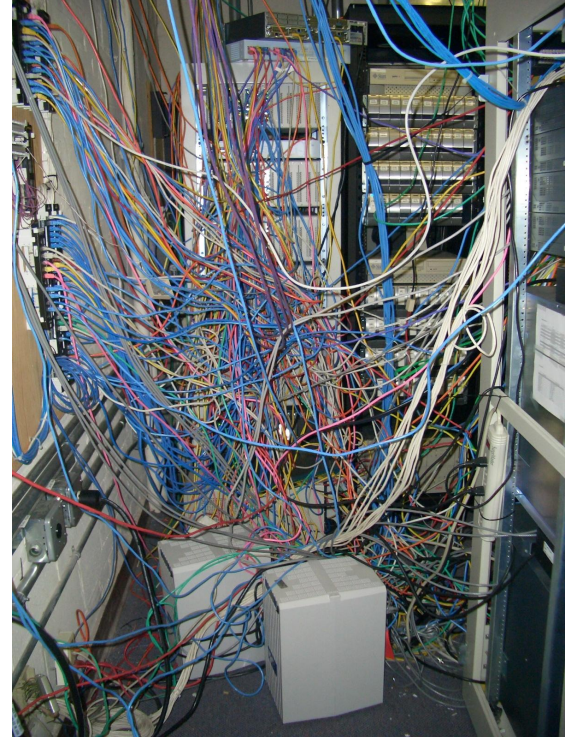
Emulating



**Leave It
Alone**



=



```
@given(st.integers(), st.text())
def test_against_legacy(arg1, arg2):
    assert (
        new_hotness(arg1, arg2)
        ==
        legacy_system(arg1, arg2)
    )
```

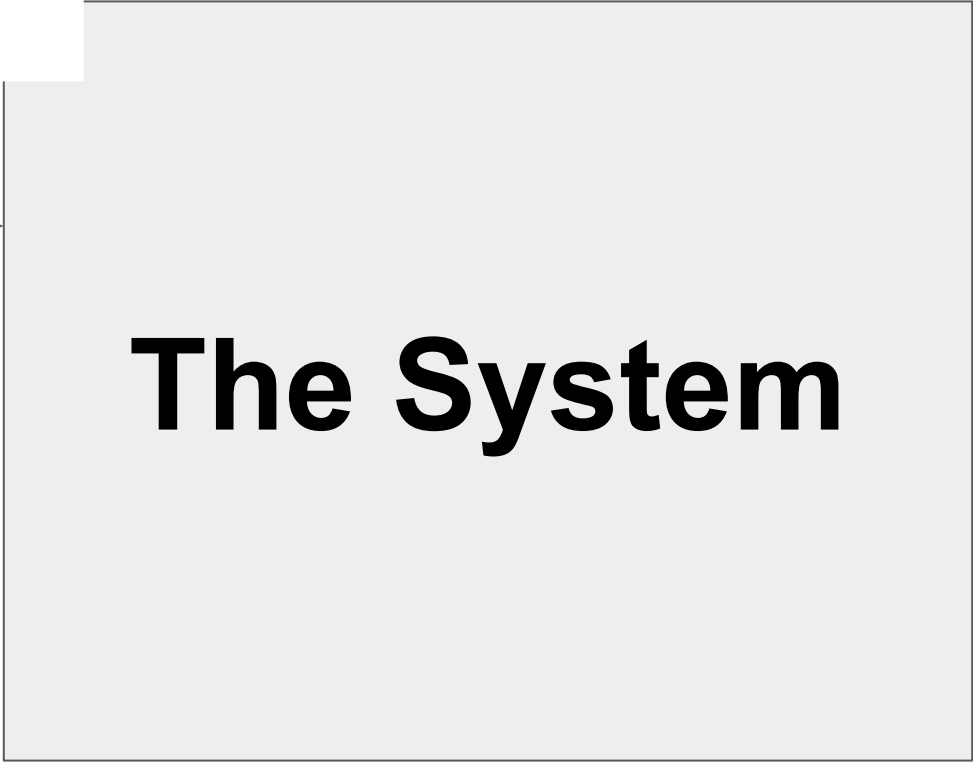
Compare
Against Brute
Force

```
@given(st.lists(st.integers()))
def test_against_brute_force(input):
    assert (
        easy_but_inefficient(input)
        ==
        optimized(input)
    )
```

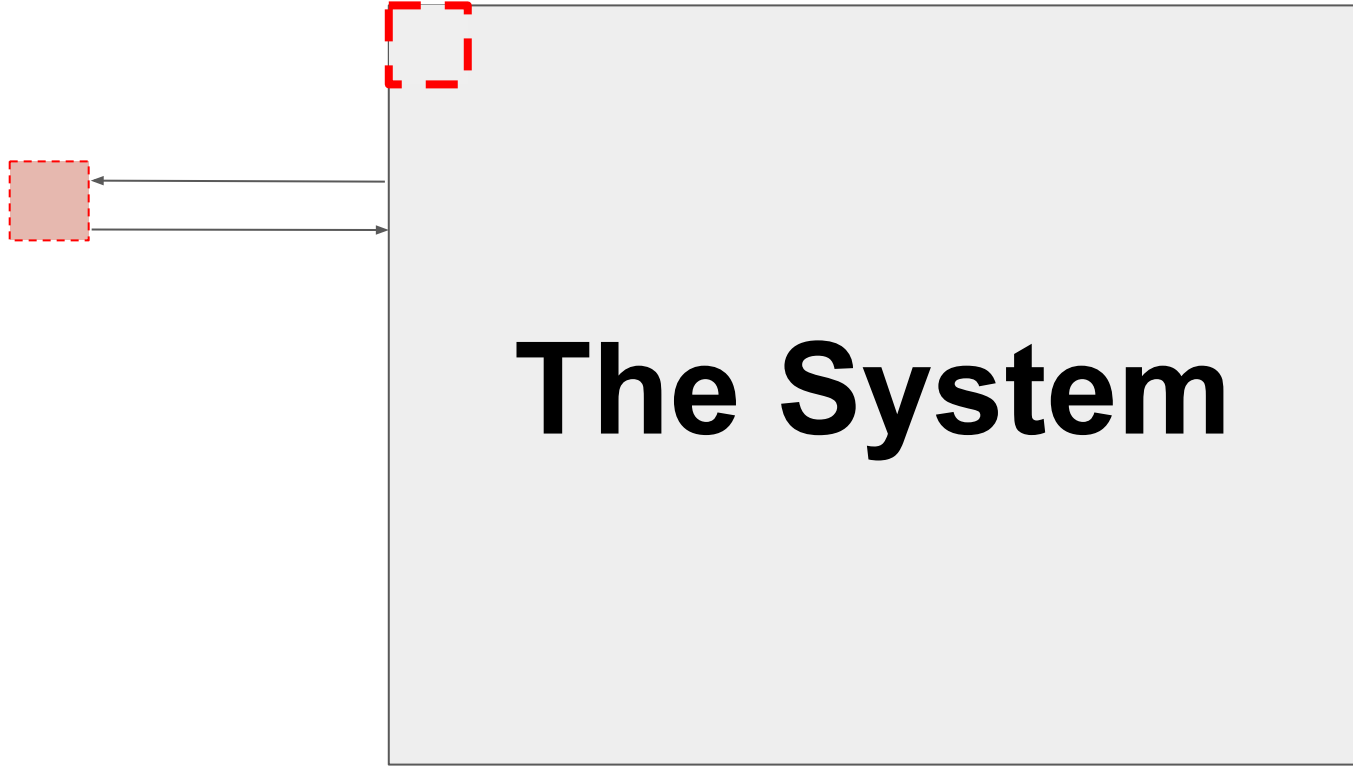
The System



The System

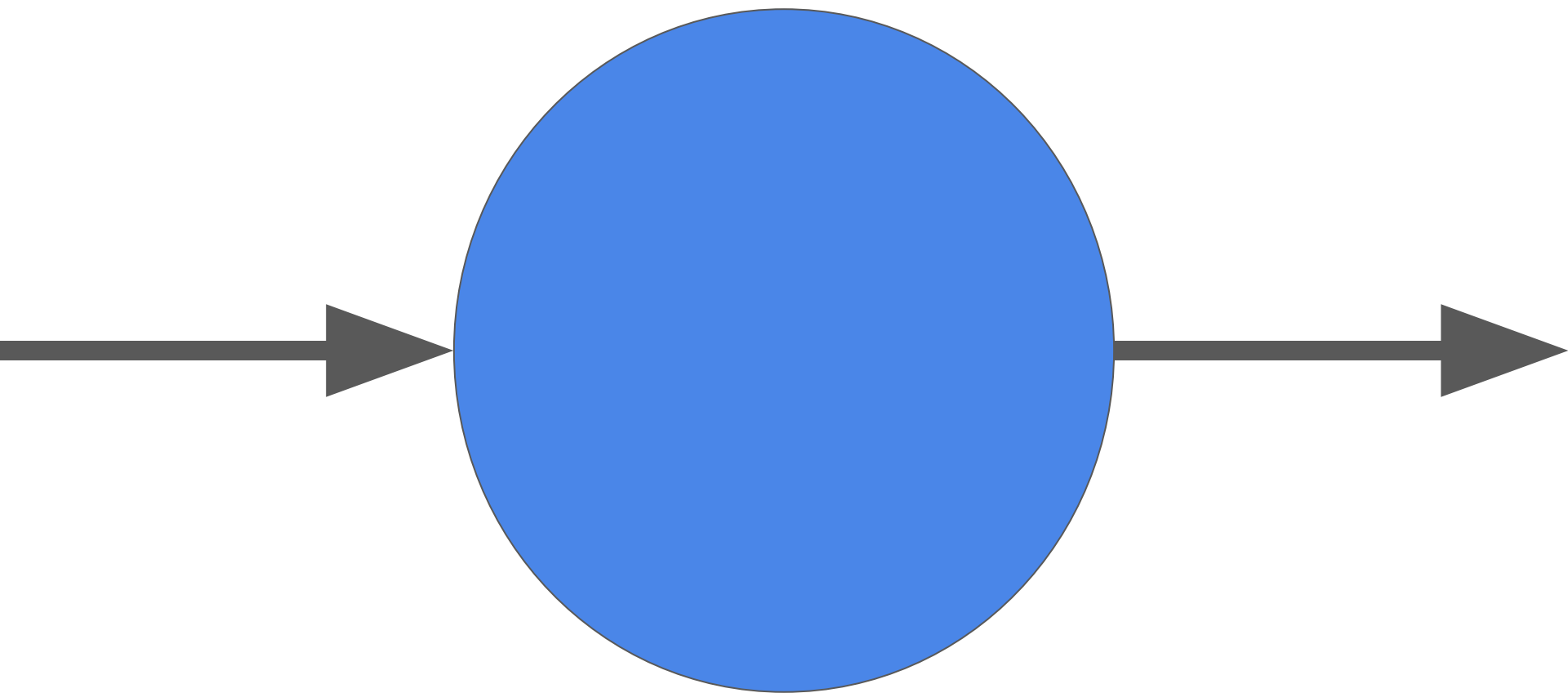


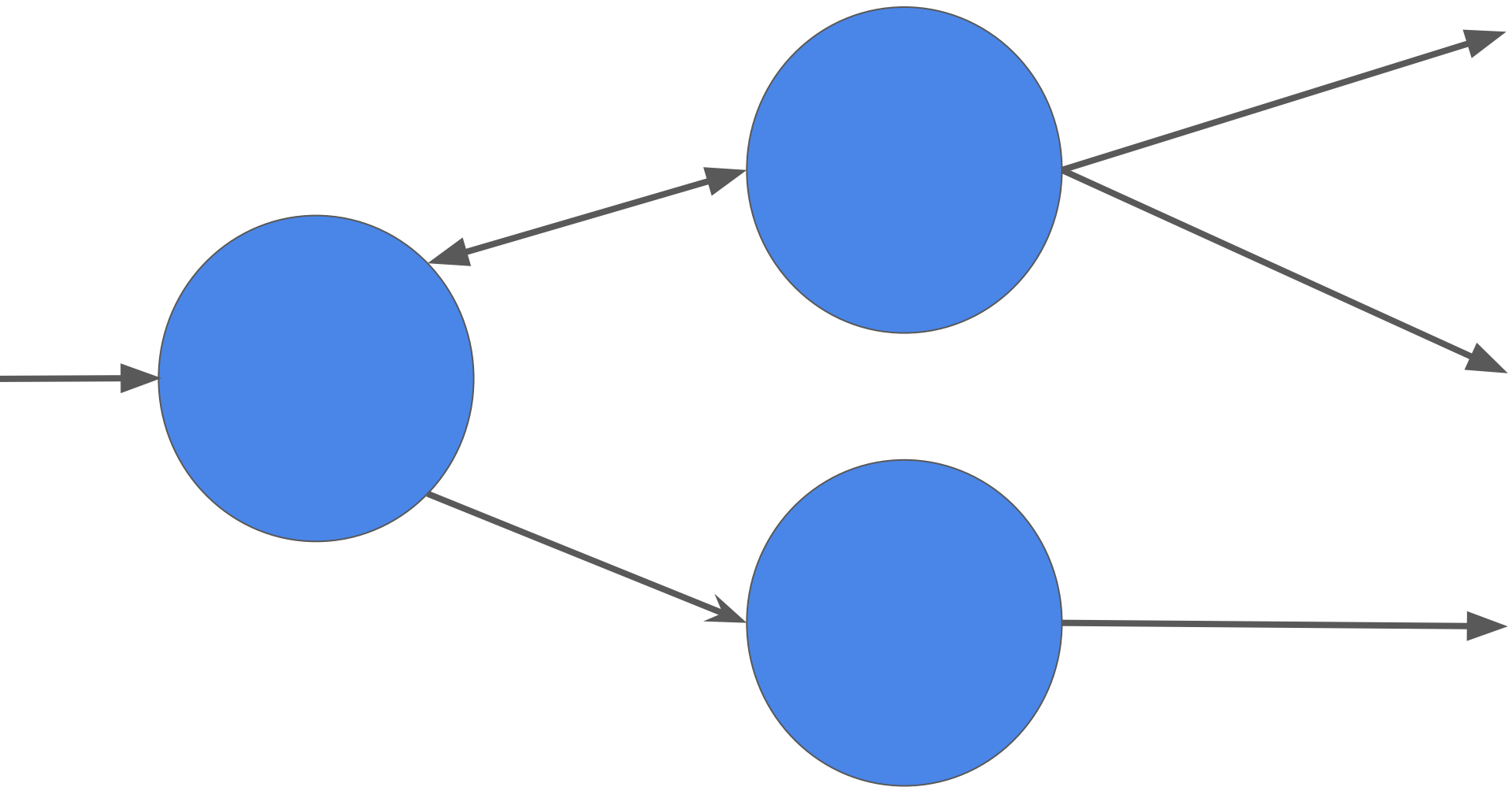
The System

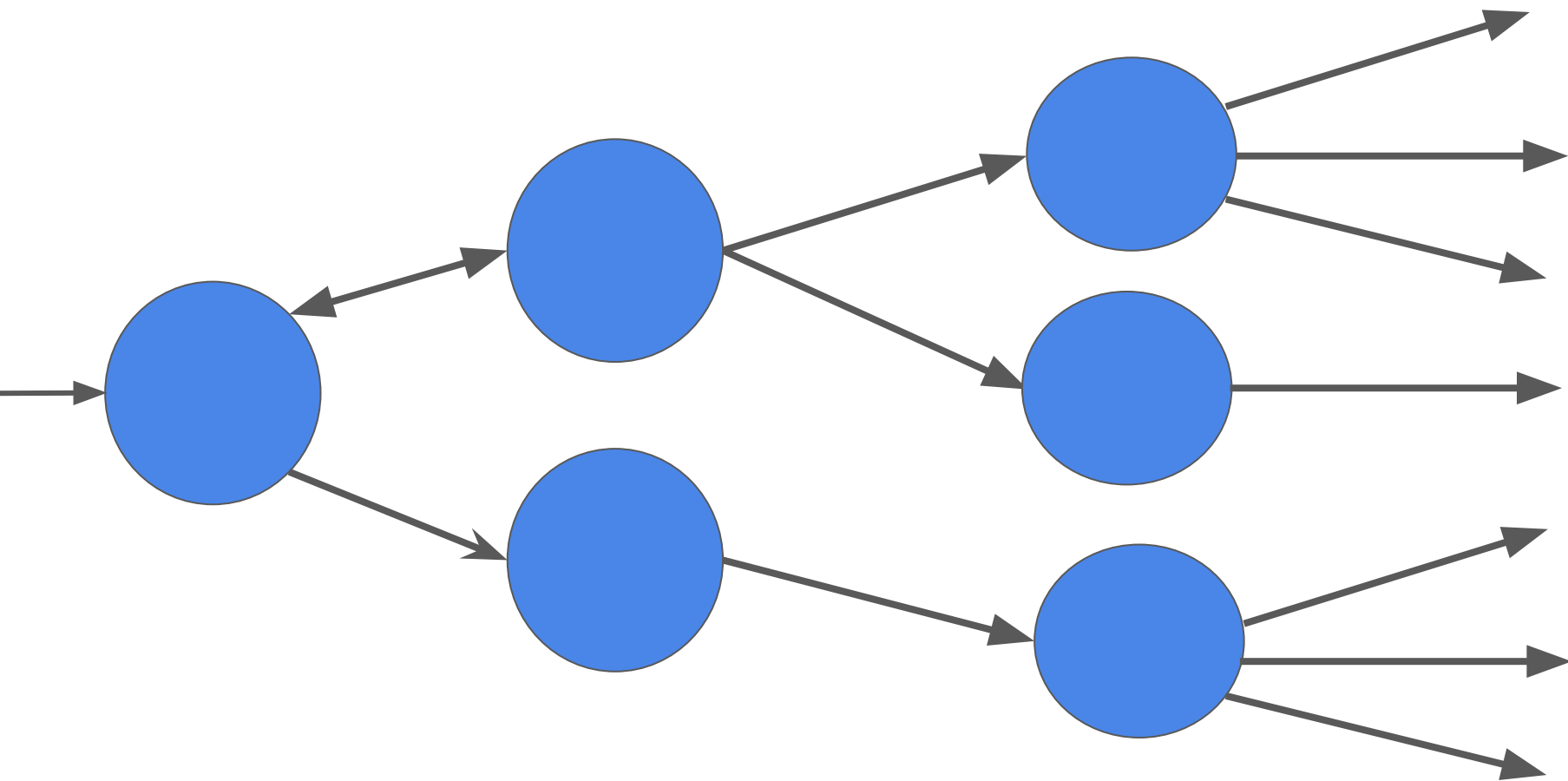


Pattern 4:

Invariants

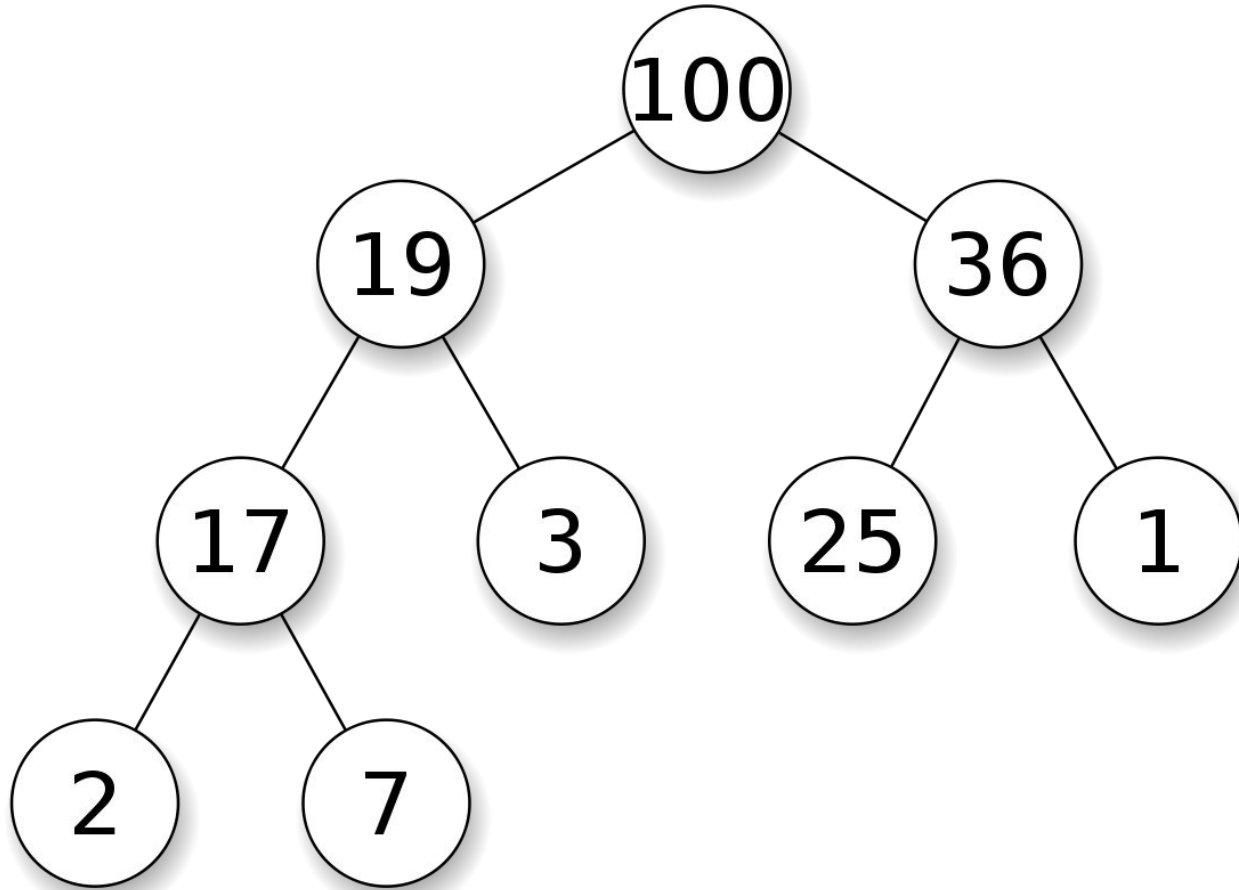






Stateful Tests

- Define a state
- What operations can happen in what conditions?
- How do operations affect the state?
- What must be true for each step?



Invariant

- No matter what series of operations is performed the head of the tree must be the max element

init

push

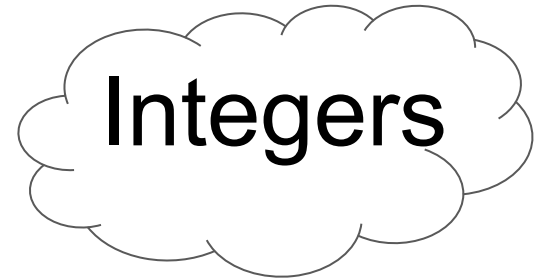
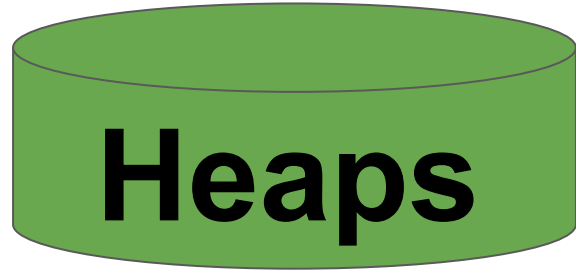
pop

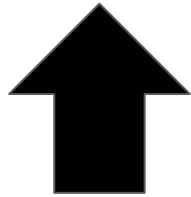
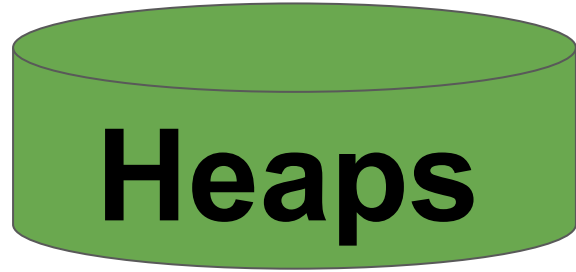
merge



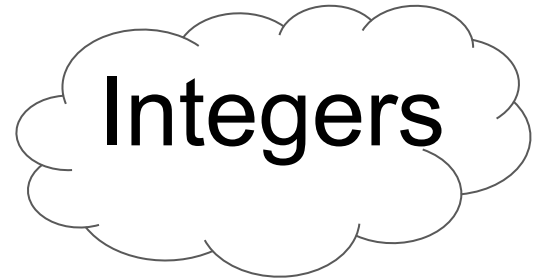
FIND. ME. BUGS.

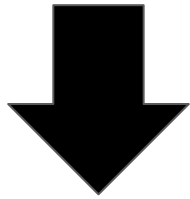
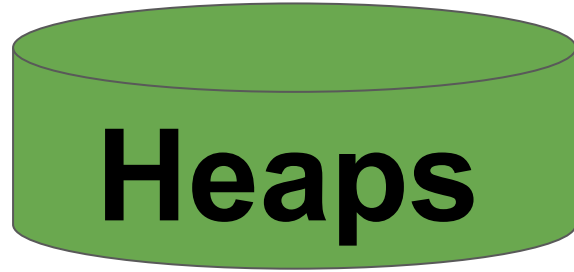




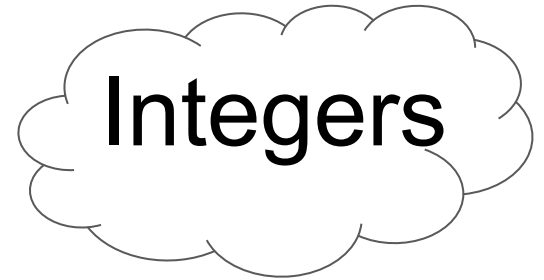
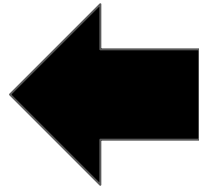


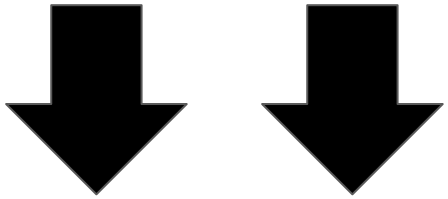
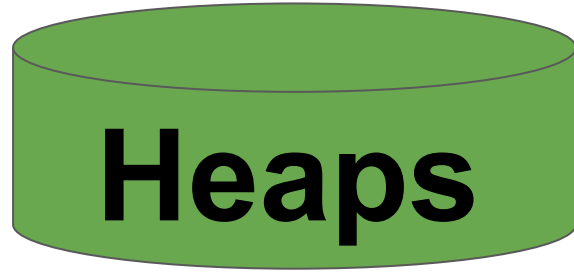
__init__



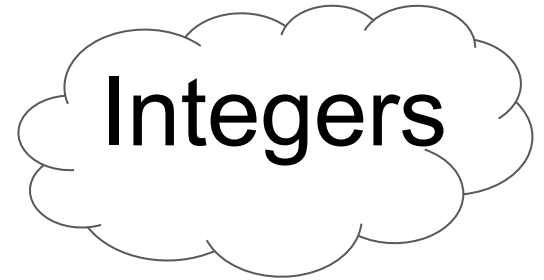


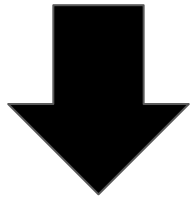
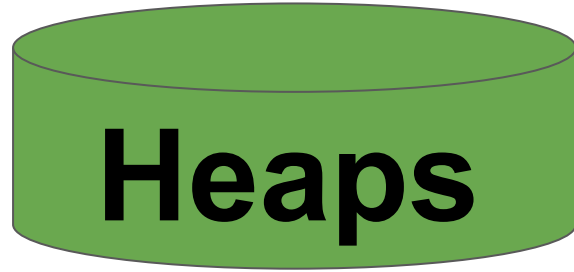
push





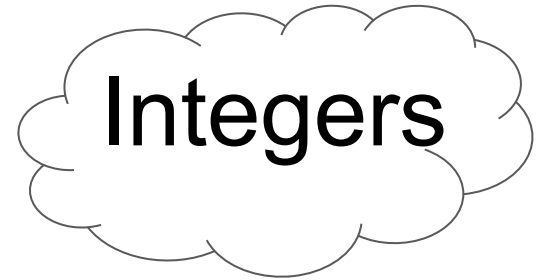
merge





pop

assert result actually max



```
class HeapMachine(RuleBasedStateMachine):
    Heaps = Bundle('heaps')

    @rule(target=Heaps)
    def new_heap(self):
        return Heap()

    @rule(heap=Heaps, value=integers())
    def heap_push(self, heap, value):
        push(heap, value)
```

```
class HeapMachine(RuleBasedStateMachine):
```

```
    Heaps = Bundle('heaps')
```

```
    @rule(target=Heaps)
```

```
    def new_heap(self):
```

```
        return Heap()
```

```
    @rule(heap=Heaps, value=integers())
```

```
    def heap_push(self, heap, value):
```

```
        push(heap, value)
```

```
class HeapMachine(RuleBasedStateMachine):  
    Heaps = Bundle('heaps')
```

```
@rule(target=Heaps)  
def new_heap(self):  
    return Heap()
```

```
@rule(heap=Heaps, value=integers())  
def heap_push(self, heap, value):  
    push(heap, value)
```

```
class HeapMachine(RuleBasedStateMachine):  
    Heaps = Bundle('heaps')  
  
    @rule(target=Heaps)  
    def new_heap(self):  
        return Heap()
```

```
@rule(heap=Heaps, value=integers())  
def heap_push(self, heap, value):  
    push(heap, value)
```



```
@rule(target=Heaps, heap1=Heaps, heap2=Heaps)
def merge(self, heap1, heap2):
    return heap_merge(heap1, heap2)
```

```
@rule(heap=Heaps.filter(bool))
def pop(self, heap):
    correct = max(list(heap))
    result = heap_pop(heap)
    assert correct == result
```



```
@rule(target=Heaps, heap1=Heaps, heap2=Heaps)
def merge(self, heap1, heap2):
    return heap_merge(heap1, heap2)
```

```
@rule(heap=Heaps.filter(bool))
def pop(self, heap):
    correct = max(list(heap))
    result = heap_pop(heap)
    assert correct == result
```


FIND. ME. BUGS.



```
@rule(heap=Heaps.filter(bool))
```

```
def pop(self, heap):
```

```
    correct = max(list(heap))
```

```
    result = heap_pop(heap)
```

```
>     assert correct == result
```

```
E AssertionError: assert 1 == 0
```

```
v1 = new_heap()
```

```
push(heap=v1, value=0)
```

```
push(heap=v1, value=1)
```

```
push(heap=v1, value=1)
```

```
v2 = merge(heap2=v1, heap1=v1)
```

```
pop(heap=v2)
```

```
pop(heap=v2)
```

```
self = HeapMachine({'heaps': [VarReference(name=u'v1')]}), heap = [0]
```

```
    @rule(heap=Heaps.filter(bool))
```

```
    def pop(self, heap):
```

```
        correct = min(heap)
```

```
        result = heappop(heap)
```

```
        if correct != result:
```

```
            pass
```

```
>         assert correct == result
```

```
E         AssertionError: assert 0 == 1
```

```
tests/test_code.py:62: AssertionError
```

```
----- Captured stdout call -----
```

```
Step #1: v1 = newheap()
```

```
Step #2: push(heap=v1, value=1)
```

```
Step #3: push(heap=v1, value=0)
```

```
Step #4: push(heap=v1, value=0)
```

```
Step #5: pop(heap=v1)
```

```
Step #6: pop(heap=v1)
```

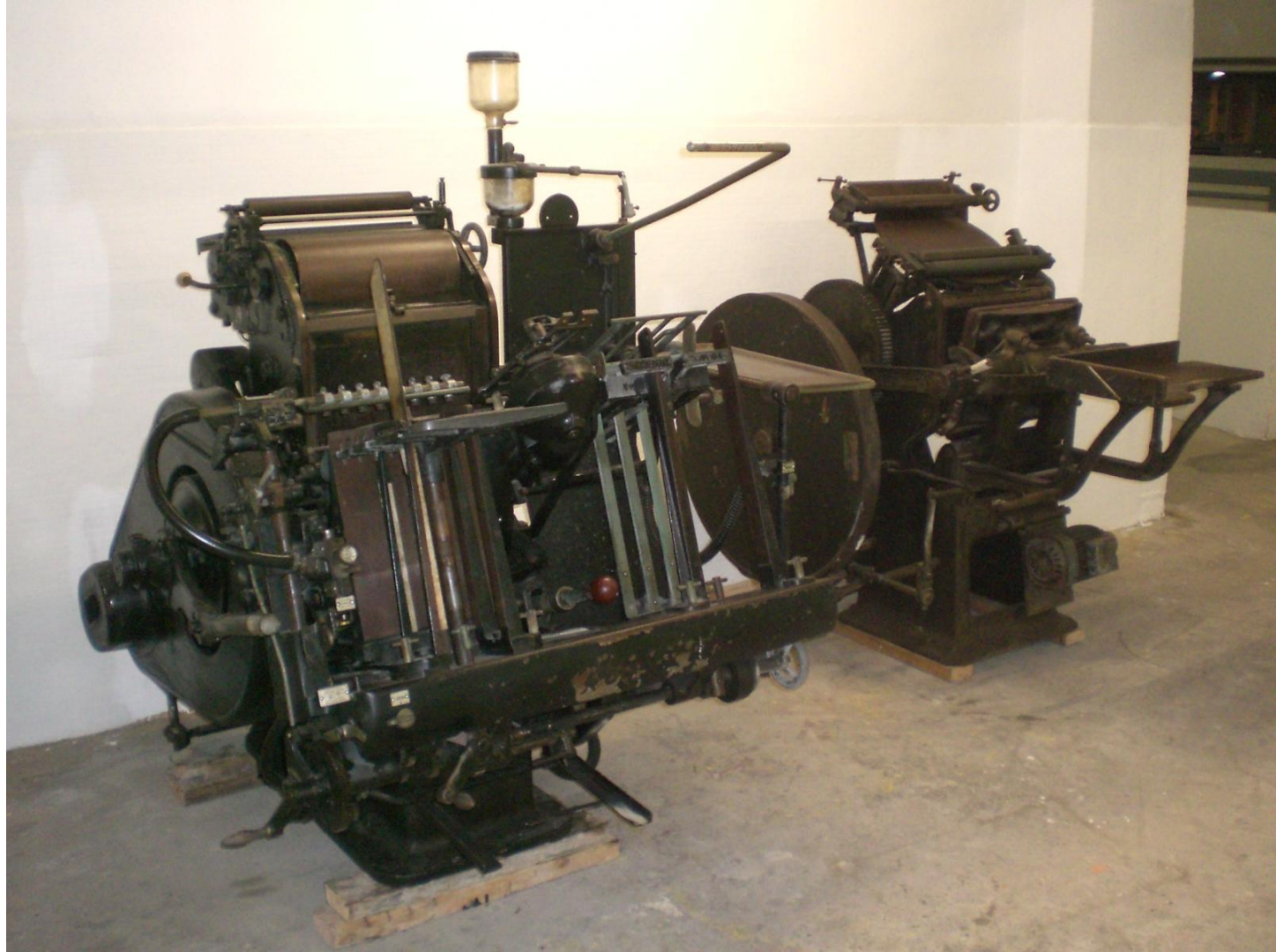
```
===== 1 failed in 0.64 seconds =====
```

Property Based Testing

- Describe the arguments
- Describe the result
- Have the computer try to prove your code wrong











Thanks!



Matt Bachmann

Bachmann1234

Matt Bachmann

<https://github.com/Bachmann1234>

Twitter: [@mattbachmann](https://twitter.com/mattbachmann)

Slides: <https://goo.gl/LbeIRE>

More about Hypothesis

- <http://hypothesis.works/>

More On Property Based Testing In General

- <http://www.quviq.com/>
- <https://fsharpforfunandprofit.com/posts/property-based-testing-2/>

Testing Eventual Consistency with RIAK

- <https://www.youtube.com/watch?v=x9mW54GJpG0>

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