

# WHAT COMES AFTER MICROSERVICES?



MATT RANNEY

U B E R

# WHAT COMES AFTER MICROSERVICES?



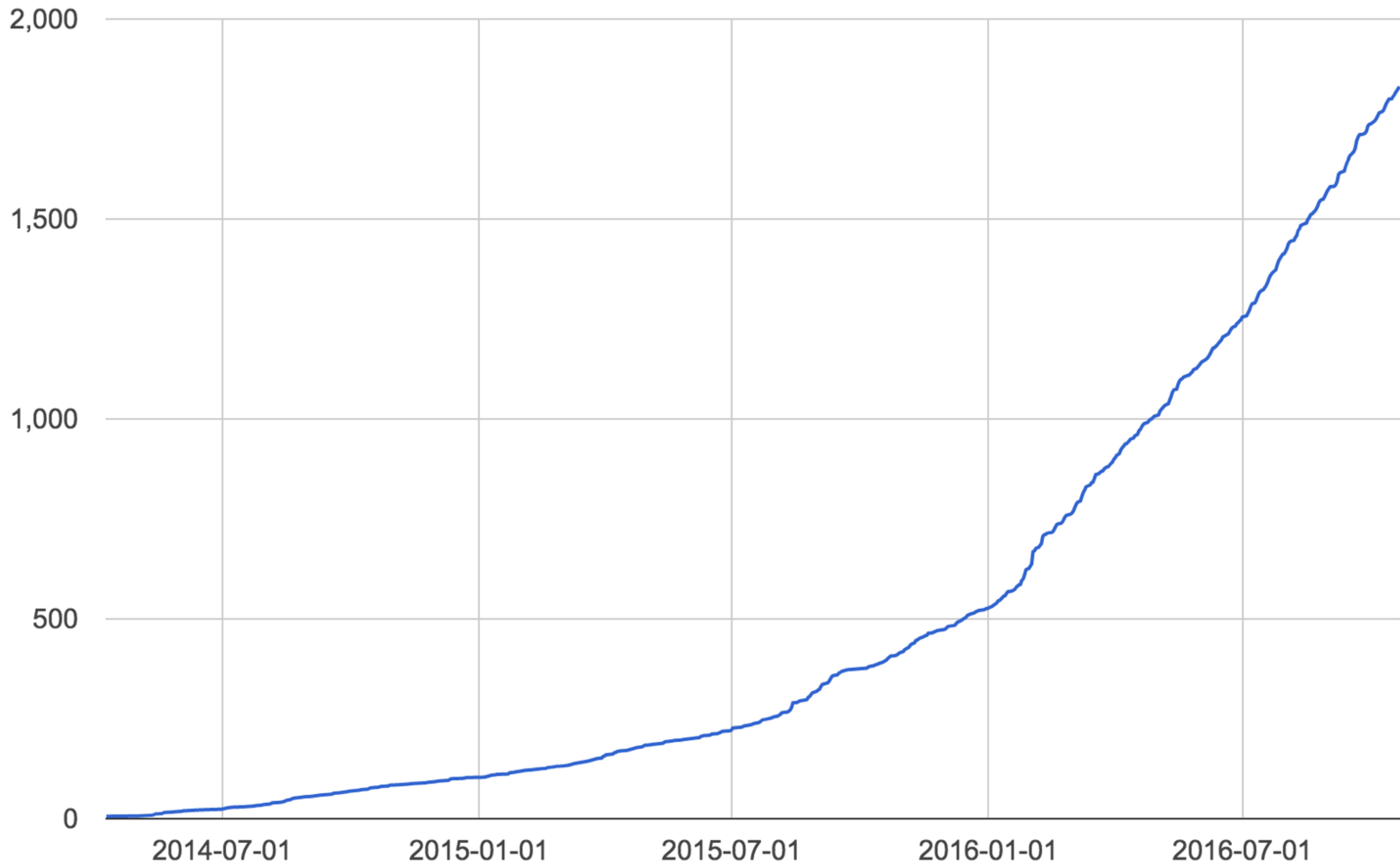
MATT RANNEY

U B E R

**We hired lots of engineers.**

**They wrote lots of software.**

# Total Services



Services Total

1797

Traced (actively/passively)

659

Instrumented (actively)

505

Services Traced (%)

37%

Services Instrumented (%)

28%

Tier-0 Total

22

Services Traced

8

Services Instrumented

5

Services Traced (%)

36%

Services Instrumented (%)

23%

Tier-1 Total

35

Services Traced

29

Services Instrumented

26

Services Traced (%)

83%

Services Instrumented (%)

74%

Tier-2 Total

320

Services Traced

196

Services Instrumented

164

Services Traced (%)

61%

Services Instrumented (%)

51%

**This causes lots of problems.**

**Why use microservices at all?**



**Easier releases?**

**Efficiency somehow?**

**Scaling the organization?**

# Coupling

# APRIL 2016

```
mjr:~$ perl -ne '$c++; $p++ if /personal/; $conf++ if /config/; END { print "$c total\n$p personal\n$conf conf\n";}' all_repos
7005 total
1074 personal
374 conf
```

# MAY 2016

```
mjr:~$ perl -ne '$c++; $p++ if /personal/; $conf++ if /config/; END { print "$c total\n$p personal\n$conf conf\n";}' all_repos
8263 total
1137 personal
407 conf
```

# OCTOBER 2016

```
mjr:$ perl -ne '$c++; $p++ if /personal/; $conf++ if /config/; END { print "$c total\n$p personal\n$conf conf\n";}' all_repos
14306 total
1435 personal
3046 conf
```

**New problems**

**Sharded database**

**RPC**

**Service discovery**

**Rate limiting**

**Circuit breaking**

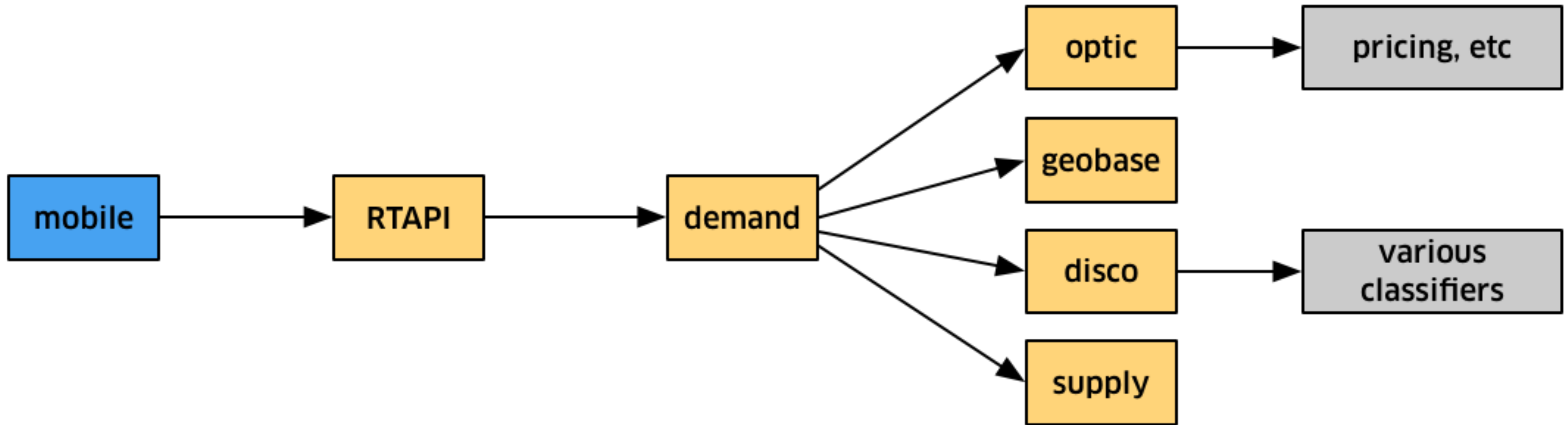
**Tracing**

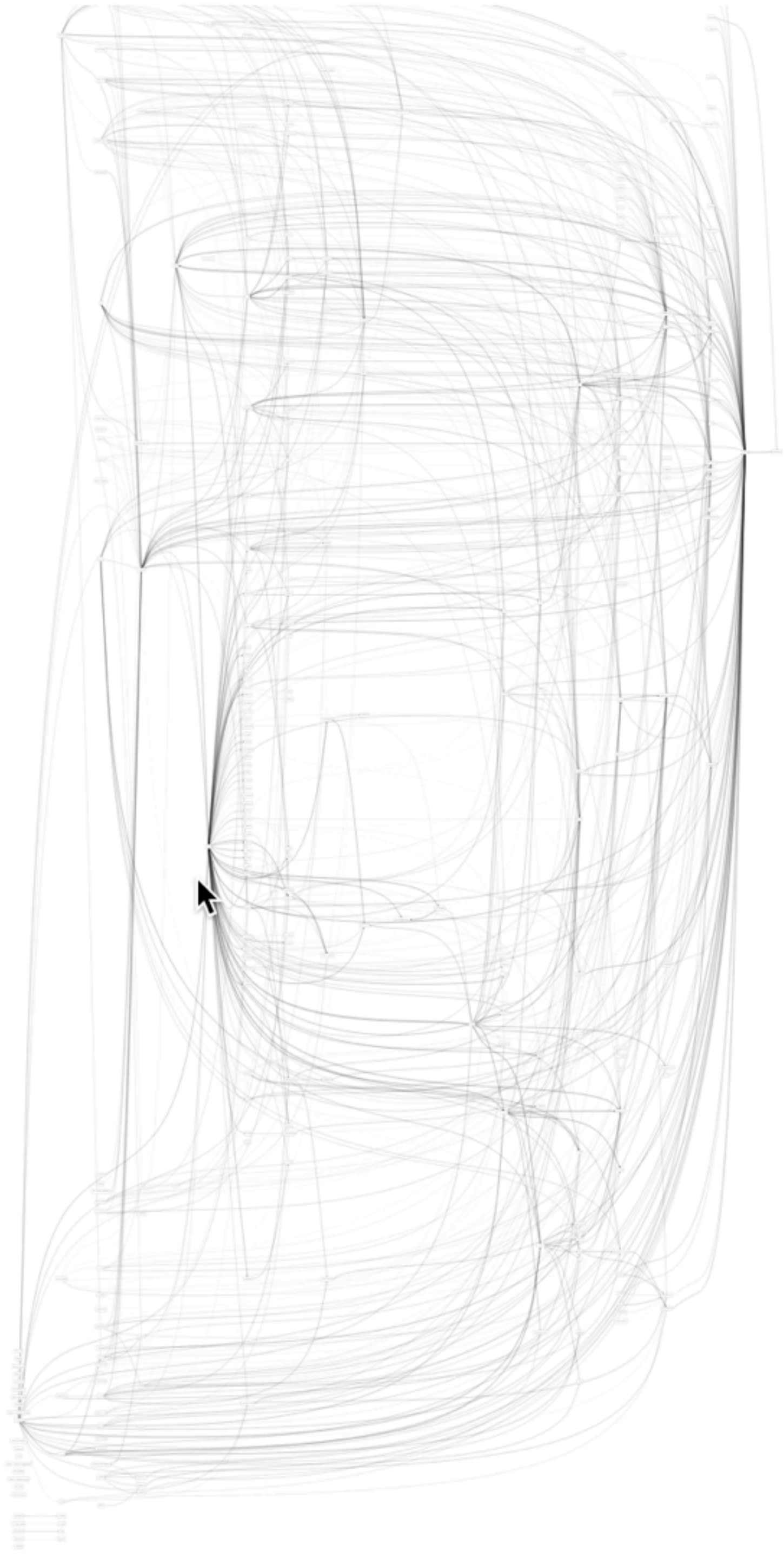
**Release management**

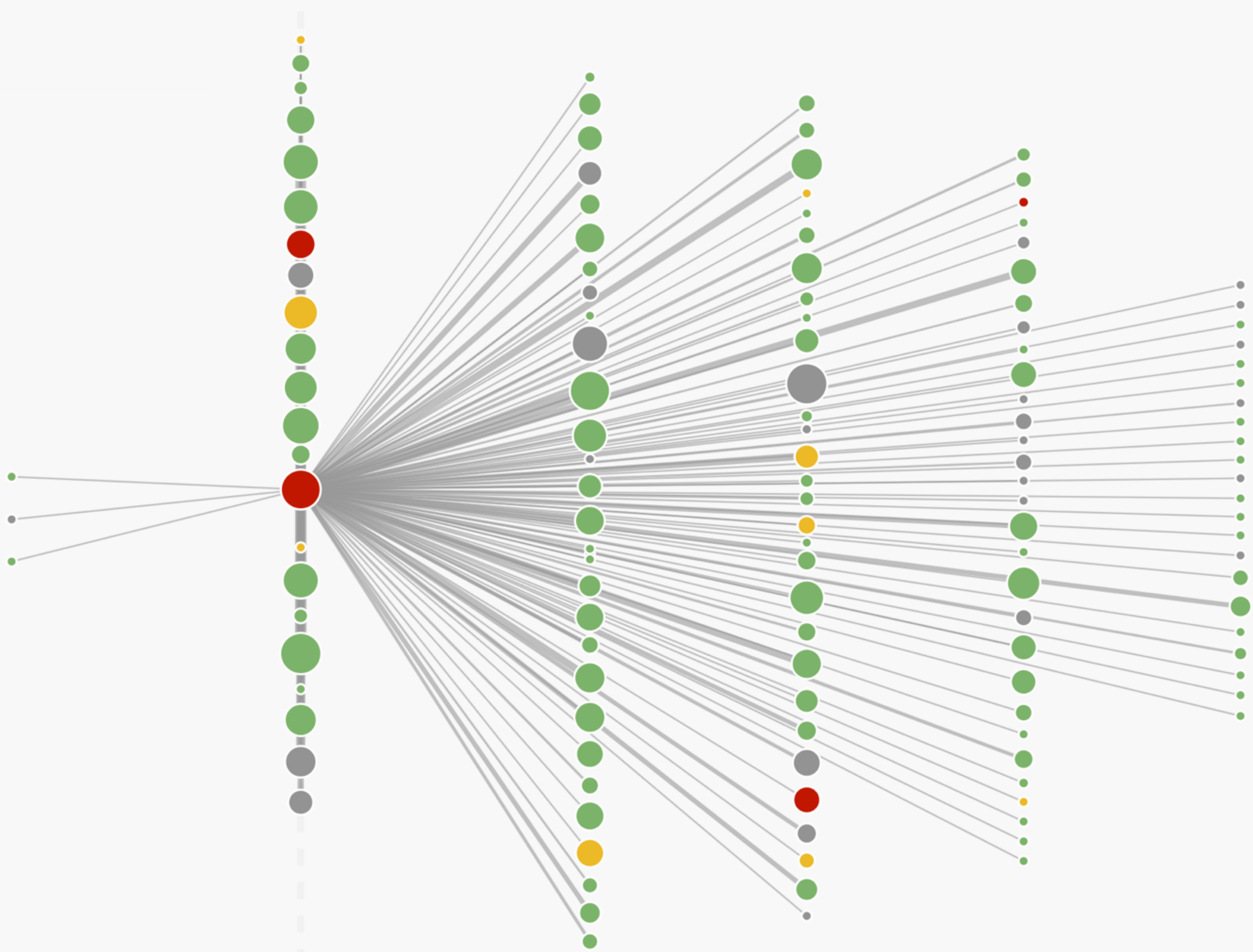
**New problems**



# Composability

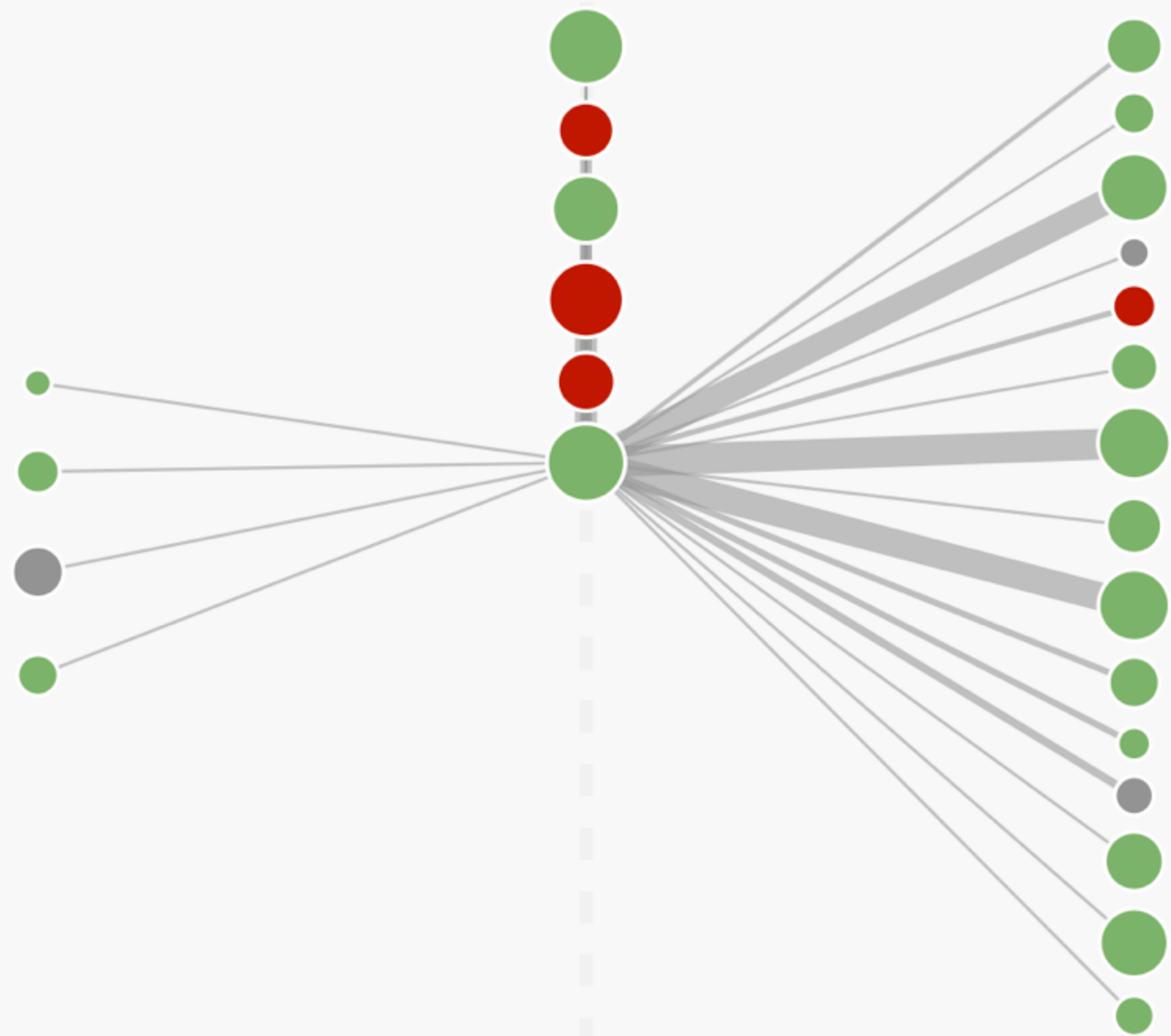






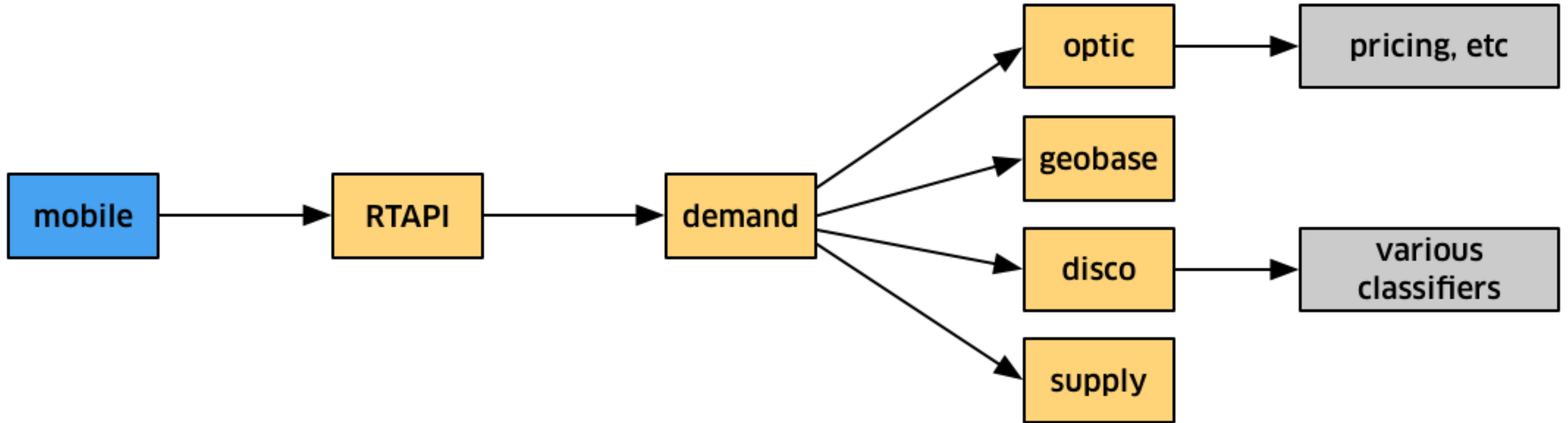
CONSUMERS

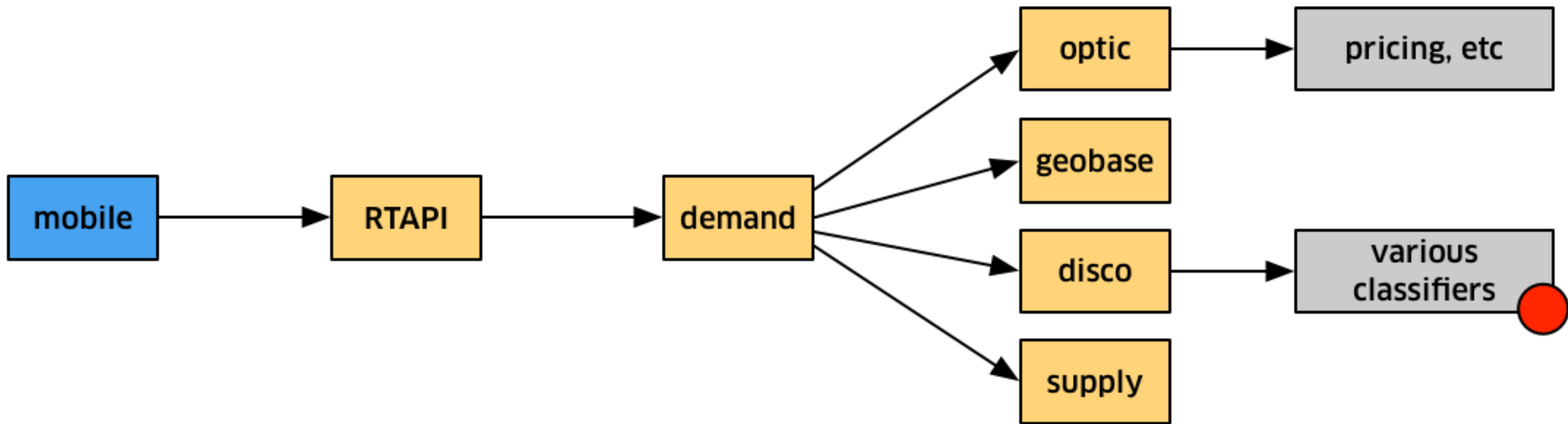
DEPENDENCIES

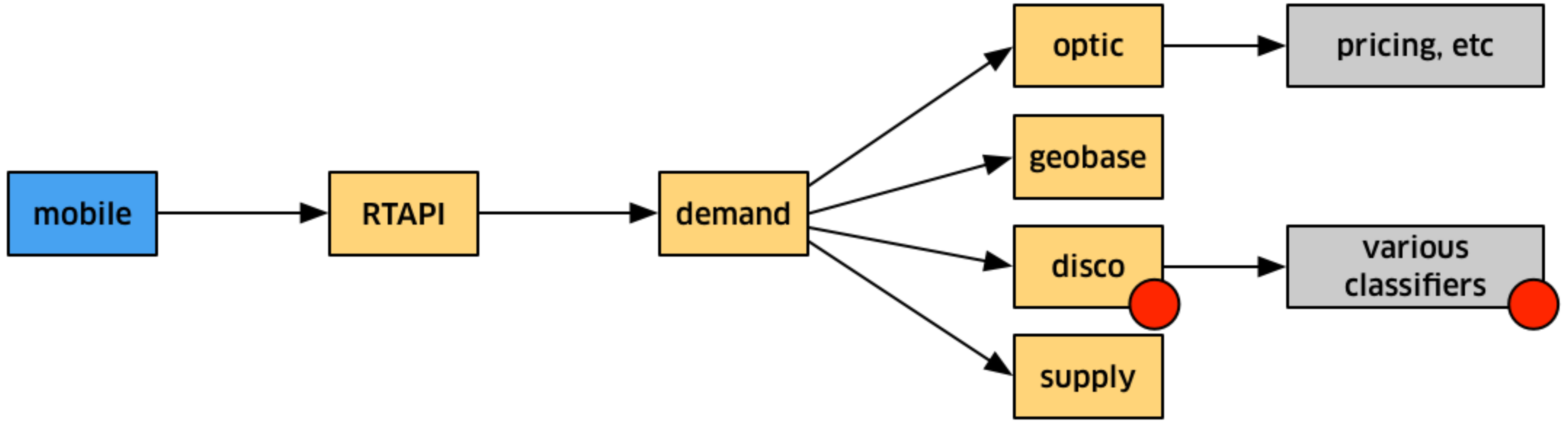


CONSUMERS

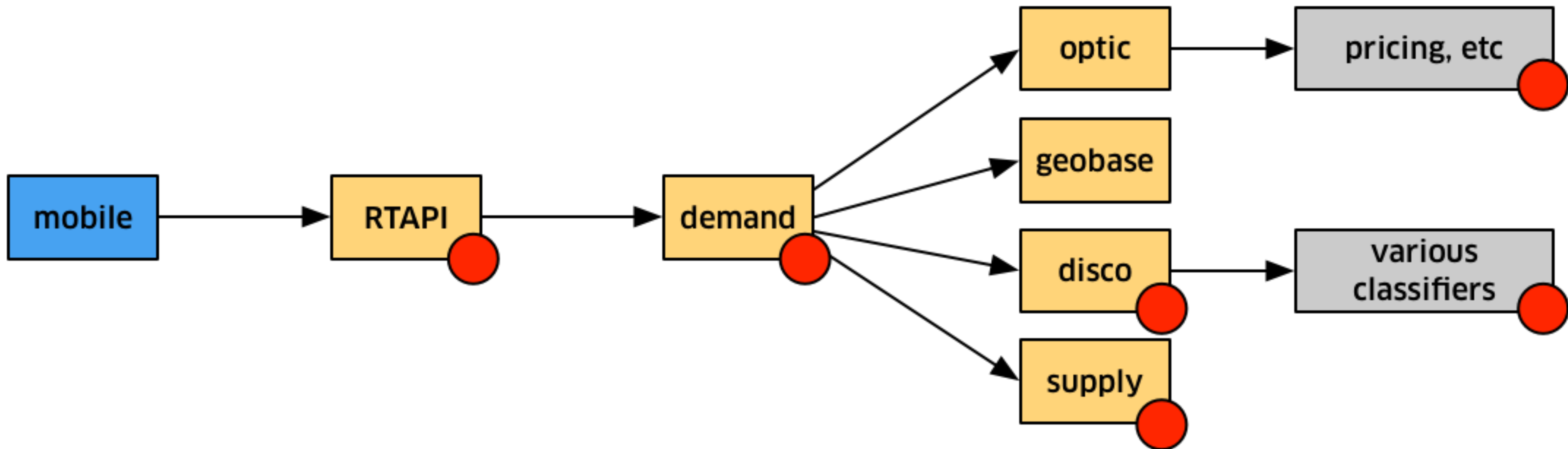
DEPENDENCIES





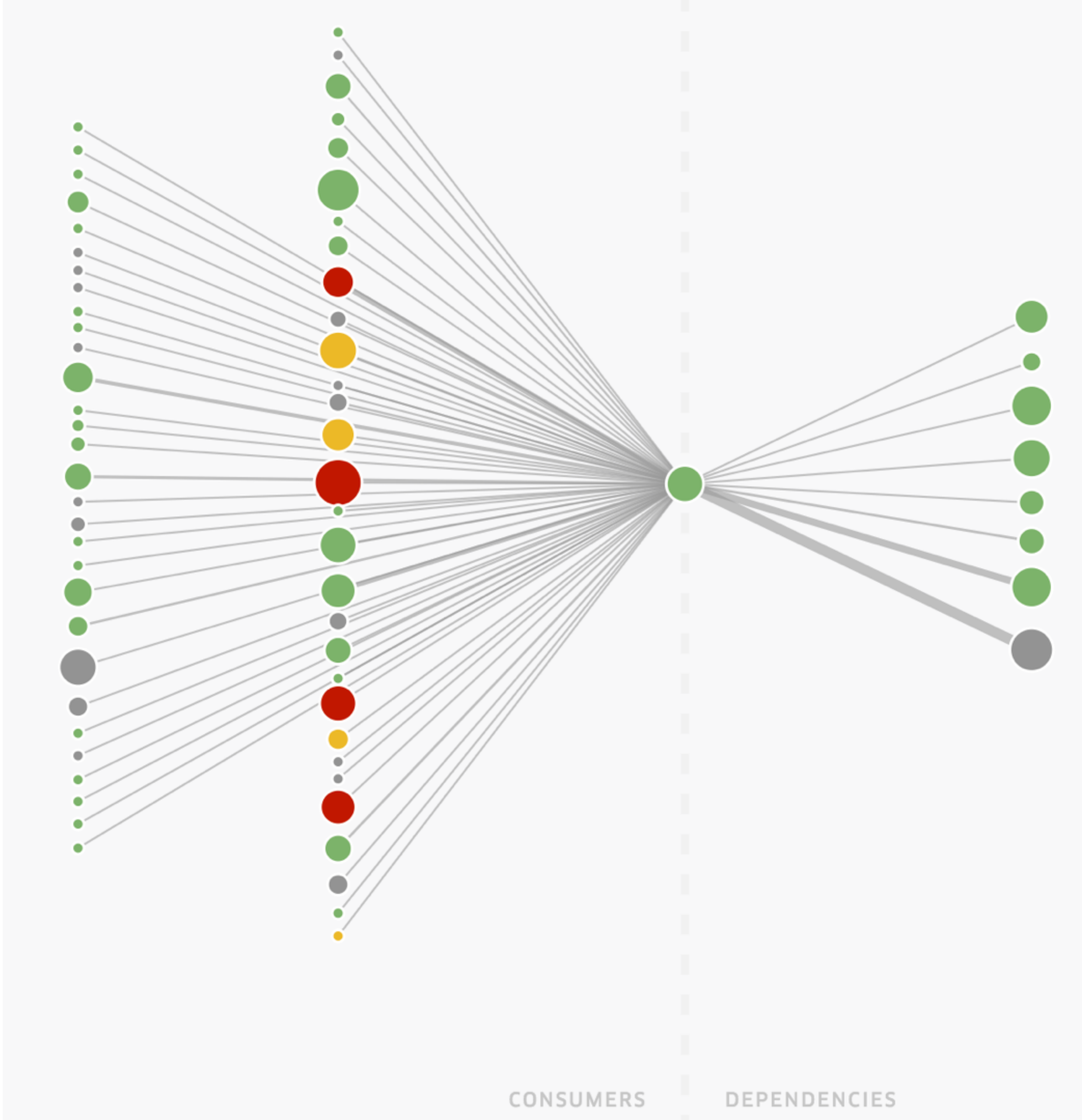






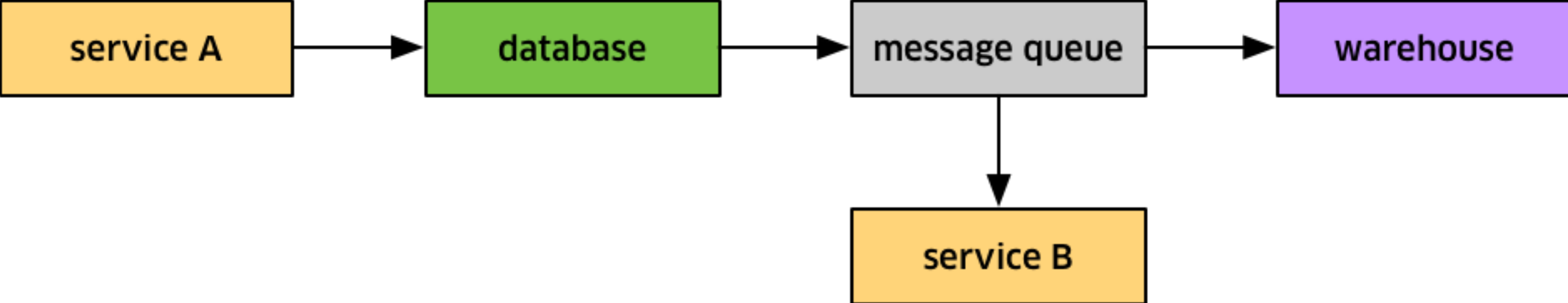
# Composability

**Services want their own storage.**



**Developing against this *system* is hard.**

**Evolving schemas is hard.**



**Having 1M services should be as easy as 1K or 10.**

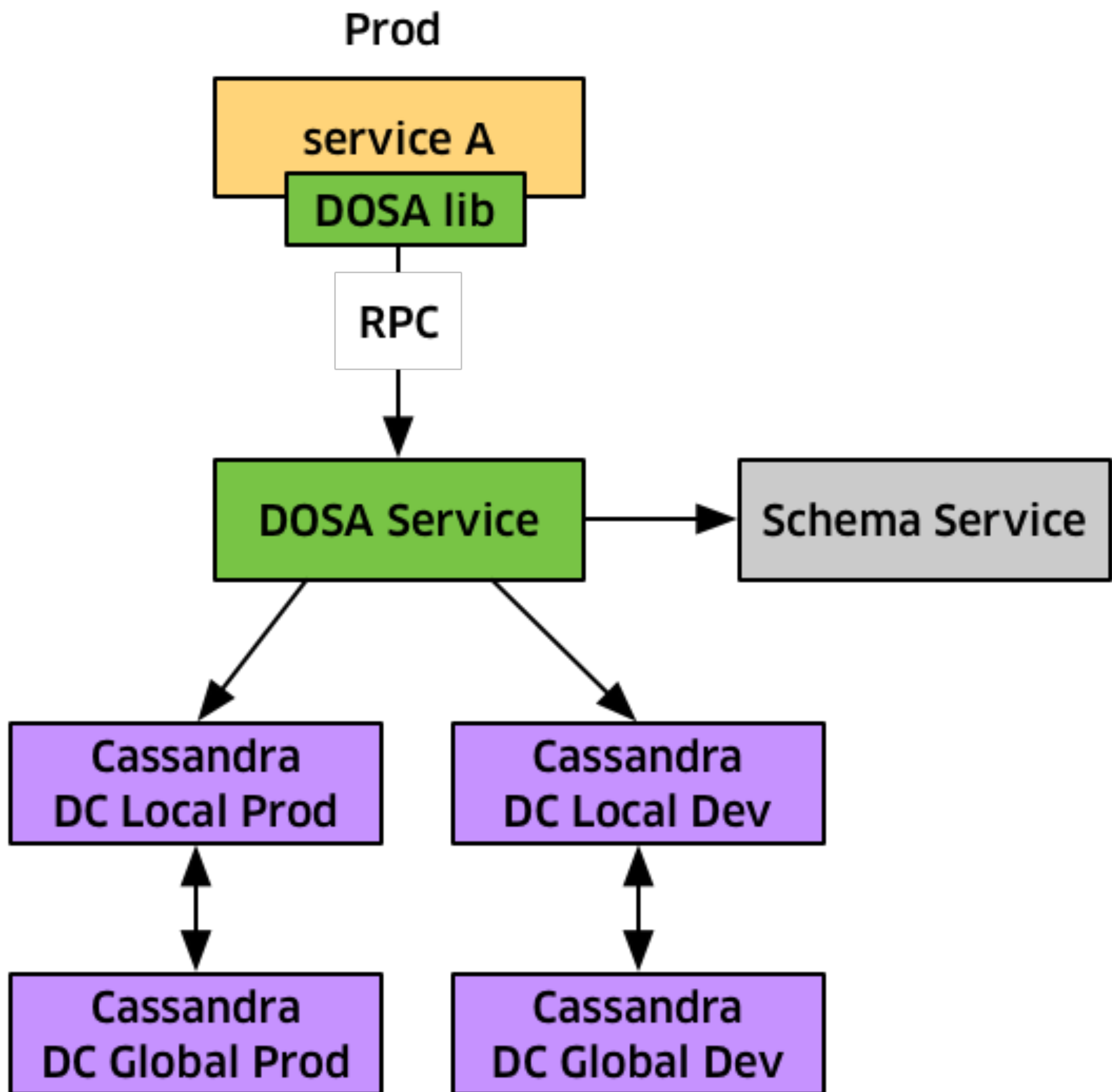
**Provisioning storage should be easy as checking in code.**

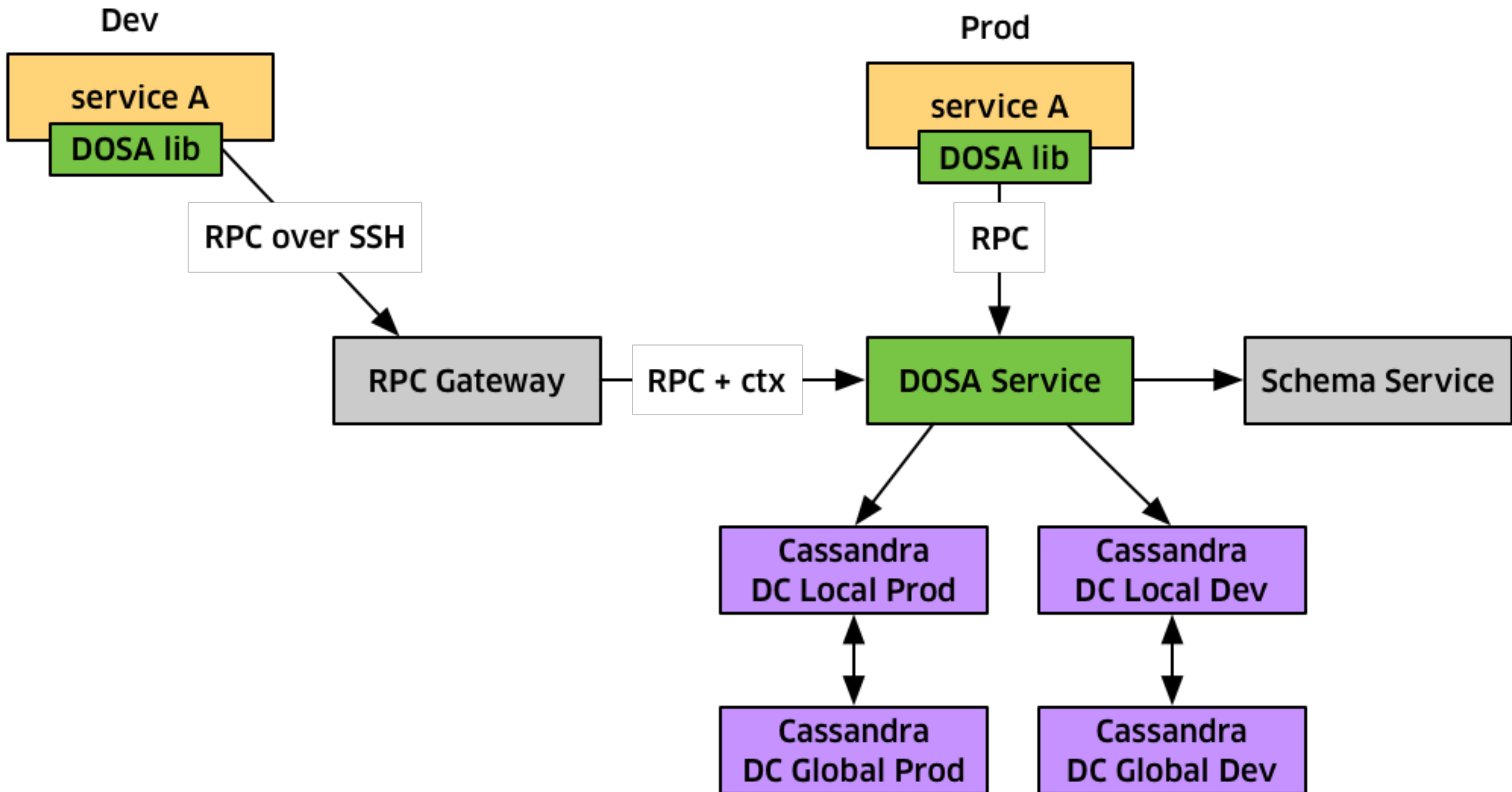
**Devs should be able to safely test with real production data.**

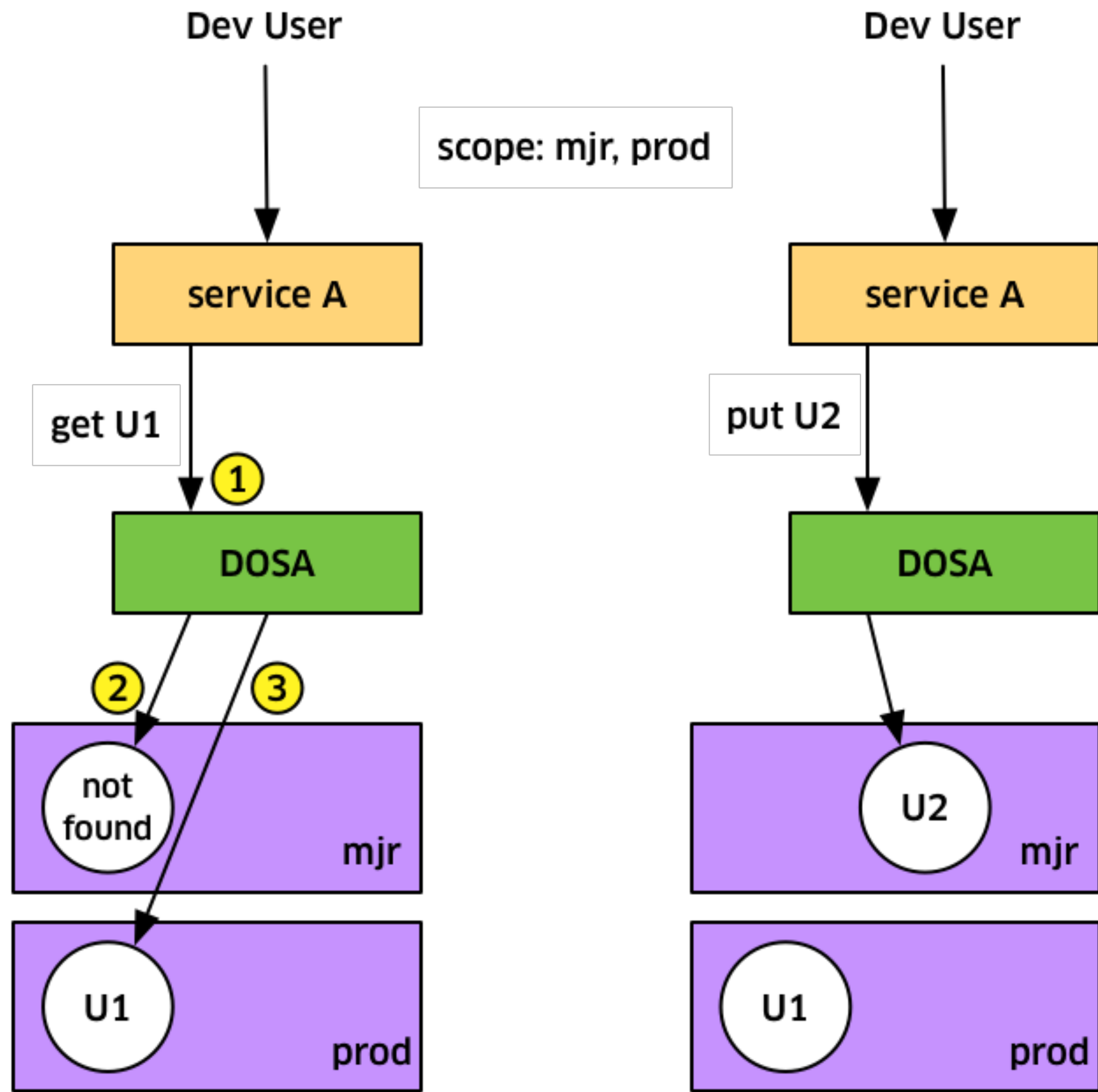
**Fancy types are useful.**

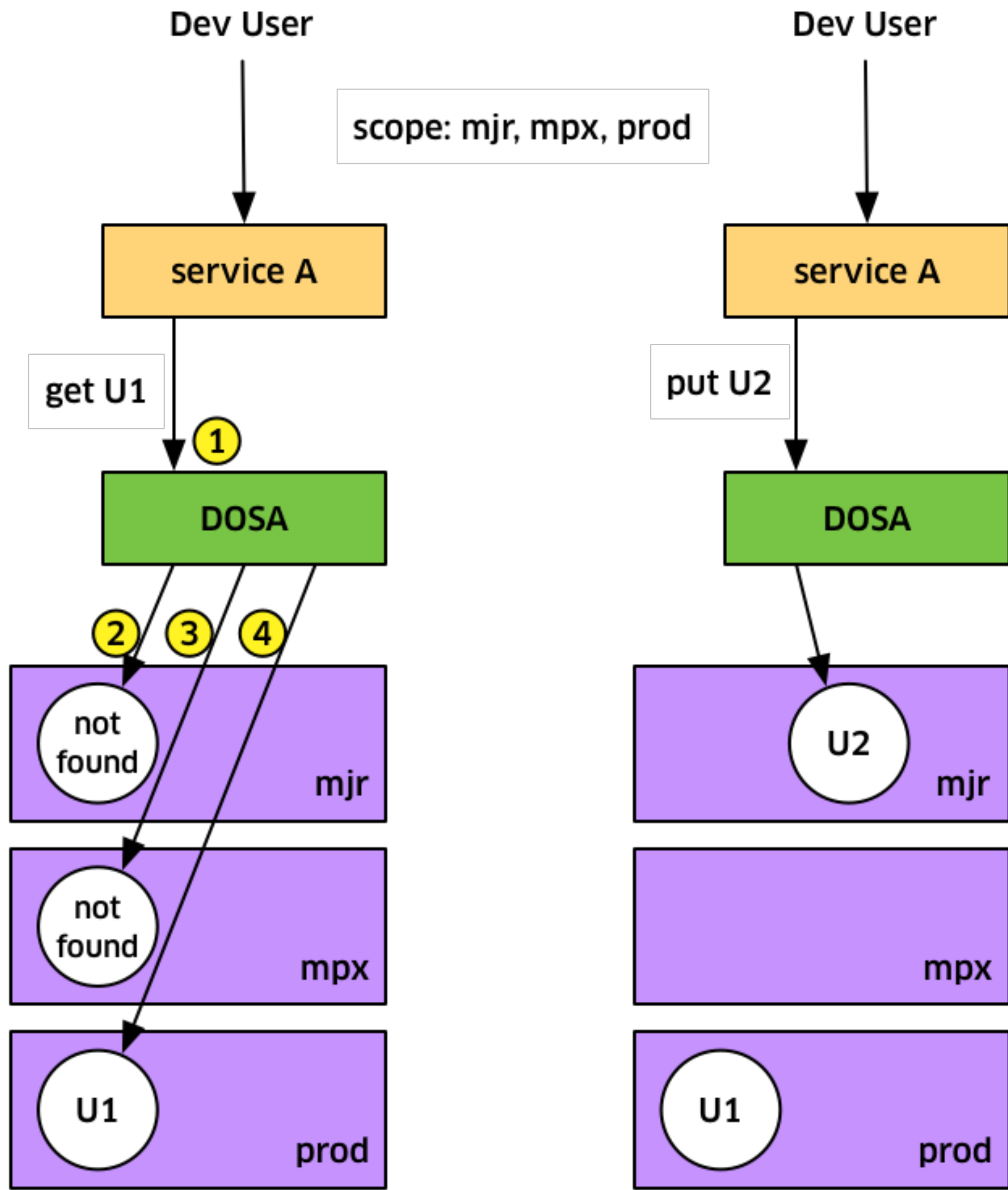


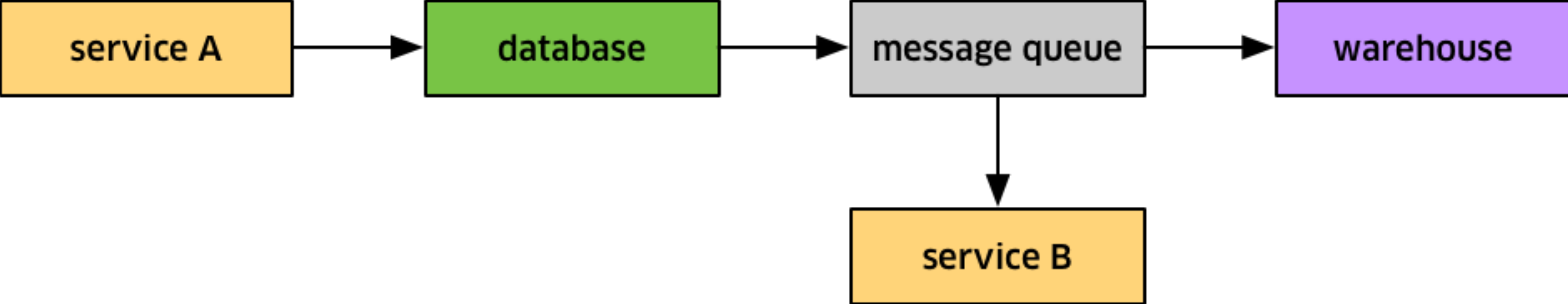
**DOSA**



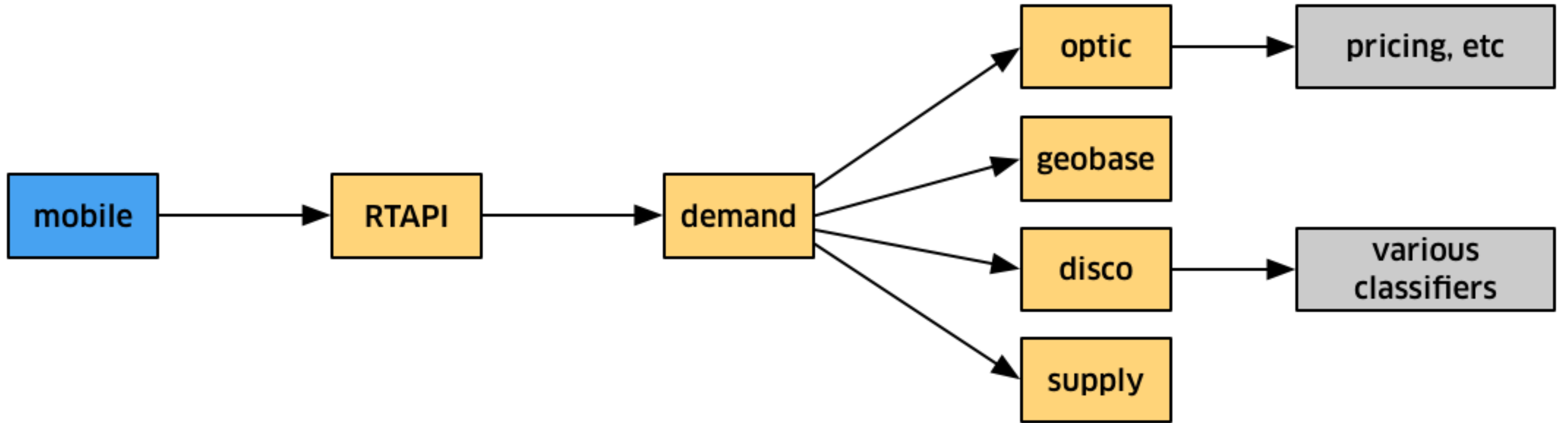




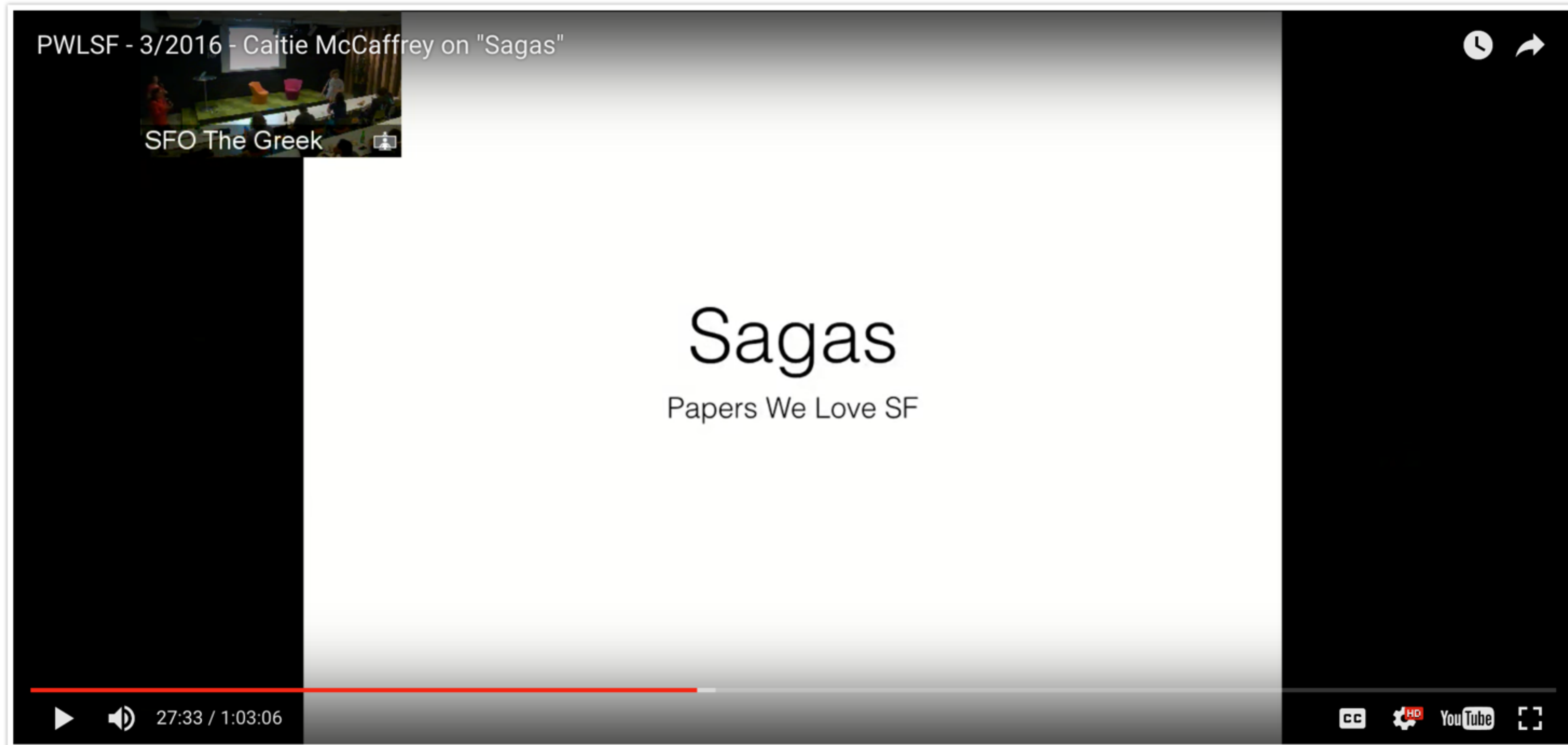




# Composability







## San Francisco - March 17, 2016

- Meetup: <http://www.meetup.com/papers-we-love-too/events/228340935/>

### Caitie McCaffrey on **Sagas**

Long lived transactions (LLTs) hold on to database resources for relatively long periods of time, significantly delaying the termination of shorter and more common transactions. To alleviate these problems we propose the notion of a saga. A LLT is a saga if it can be written as a

**RPC**

**Christopher Meiklejohn** [home](#) [lasp](#) [research](#) [courses](#) [publications](#) [videos](#) [code](#) [curriculum vitae](#)

## Remote Procedure Call

12 Apr 2016

This is one post in a series about programming models and languages for distributed computing that I'm writing as part of my [history of distributed programming techniques](#).

### Relevant Reading

- A Critique of the Remote Procedure Call Paradigm, Tanenbaum and van Renesse, 1987 [[Tanenbaum and Renesse \(1987\)](#)].
- A Note On Distributed Computing, Kendall, Waldo, Wollrath, Wyant, 1994 [[Kendall et al. \(1994\)](#)].
- It's Just A Mapping Problem, Vinoski, 2003 [[Vinoski \(2003\)](#)].
- Convenience Over Correctness, Vinoski, 2008 [[Vinoski \(2008\)](#)].

### Commentary

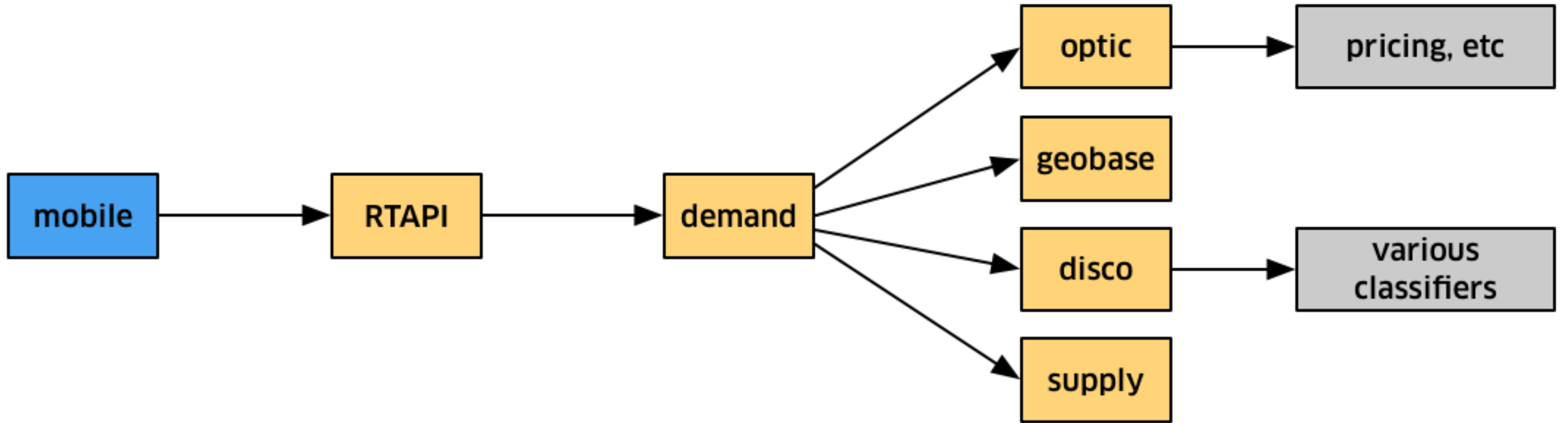
“Does developer convenience really trump correctness, scalability, performance, separation of concerns, extensibility, and accidental complexity?” [[Vinoski \(2008\)](#)]

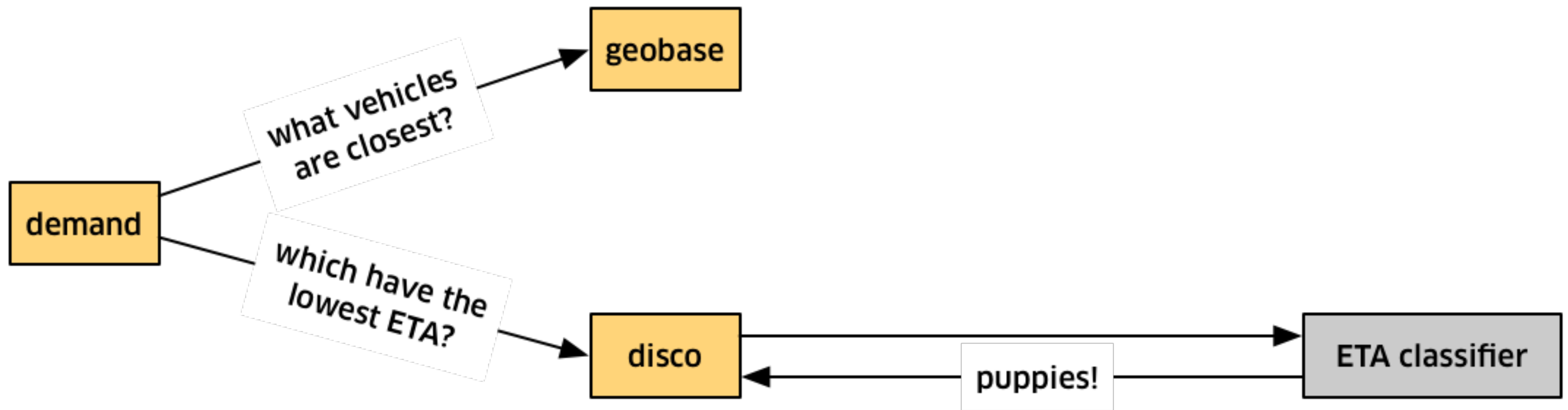
### Timeline

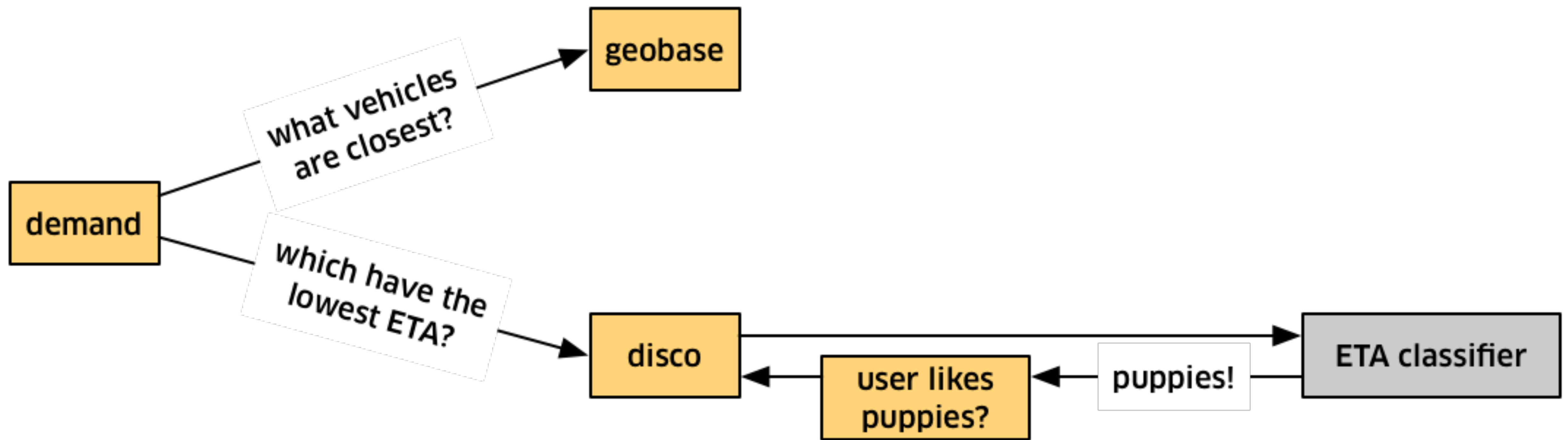
- 1974: RFC 674,  
“Procedure Call Protocol Documents, Version 2”  
RFC 674 attempts to define a general way to share resources across **all 70 nodes** of the Internet. This work is performed at Bolt, Beranek and Newman (BBN Technologies).<sup>1</sup>

**Asynchronous message passing FTW**

**“Does developer convenience really trump correctness, scalability, performance, separation of concerns, extensibility, and accidental complexity?” [Vinoski (2008)]**









# Composable event processors

**Workflow? Serverless?**

**Why are we here?**

**Let's make the tools for building big be better than the tools for starting small.**

**“Does developer convenience really trump correctness, scalability, performance, separation of concerns, extensibility, and accidental complexity?” [Vinoski (2008)]**

# Composability

**THANKS**