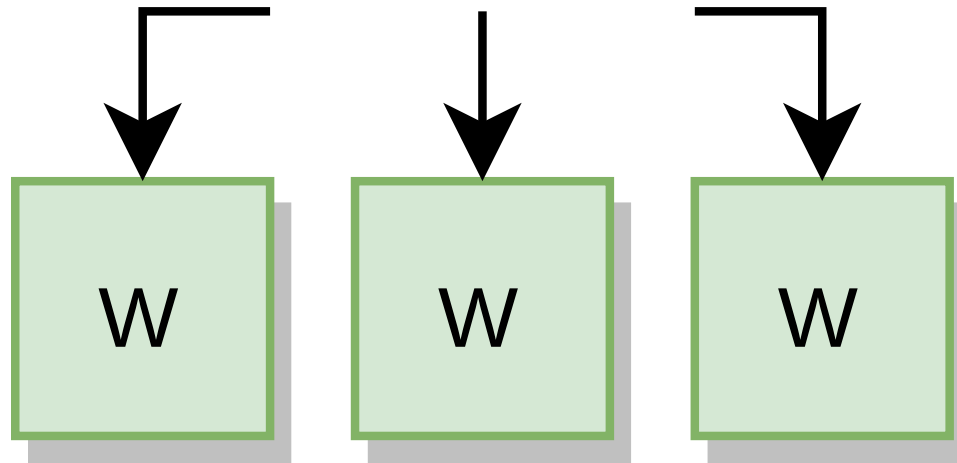


CACHING BEYOND RAM

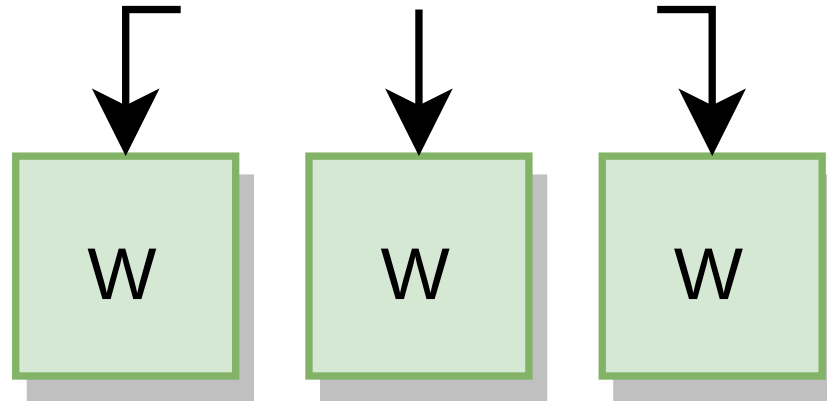
memcached.org/blog
[@dormando](#)

WHY RAM?

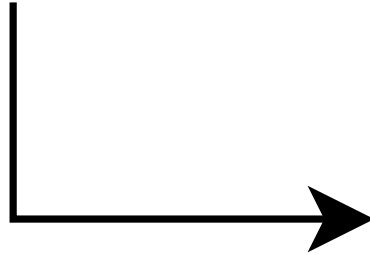
Identical Cache



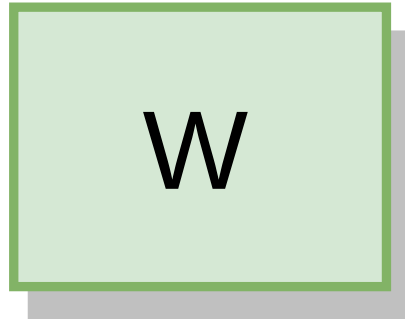
Broadcast Invalidation



HASH(key)



1G RAM



4G RAM



32bit OS!

4G RAM



4G RAM



Filled Empty
RAM Slots

16G RAM



4G RAM

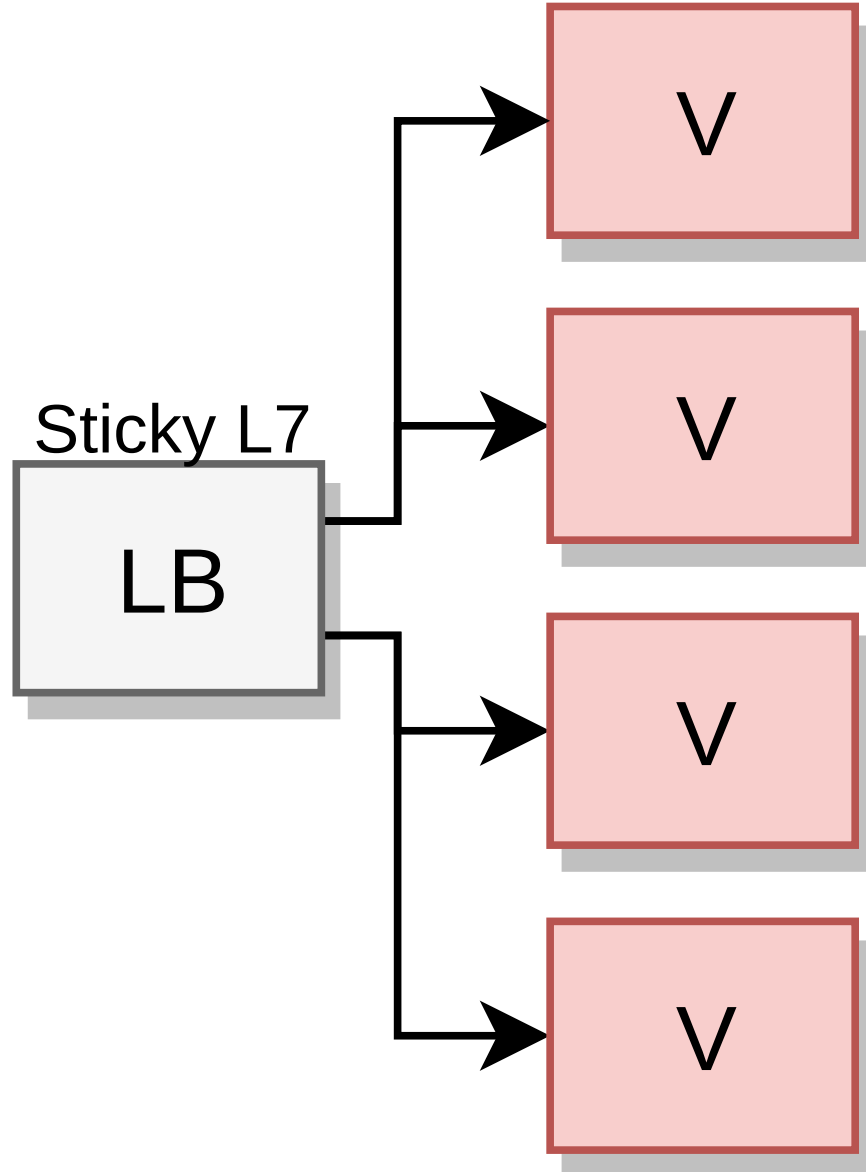


ENTER FLASH

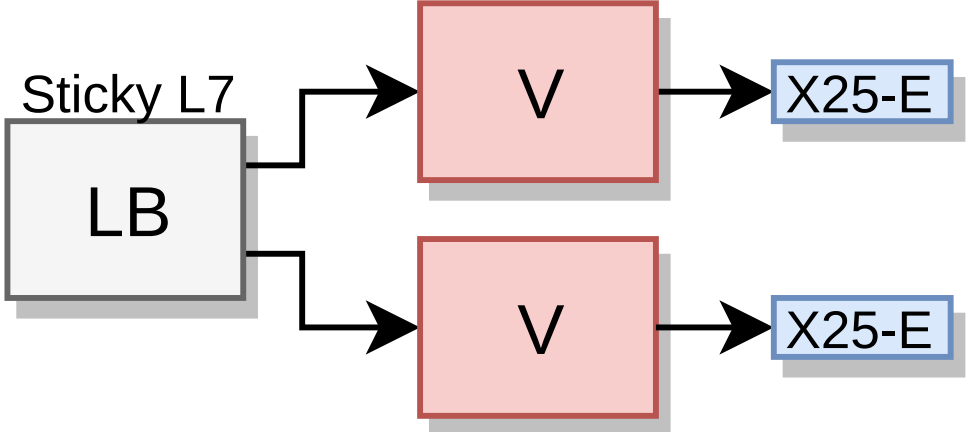
**FLASH! NOT JUST FOR HEAVY
MACHINERY**

- X25-M 80G IOPS: 35k read, 300 write
- X25-E 64G IOPS: 35k read, 3300 write

RAM cache!



Flash Cache!

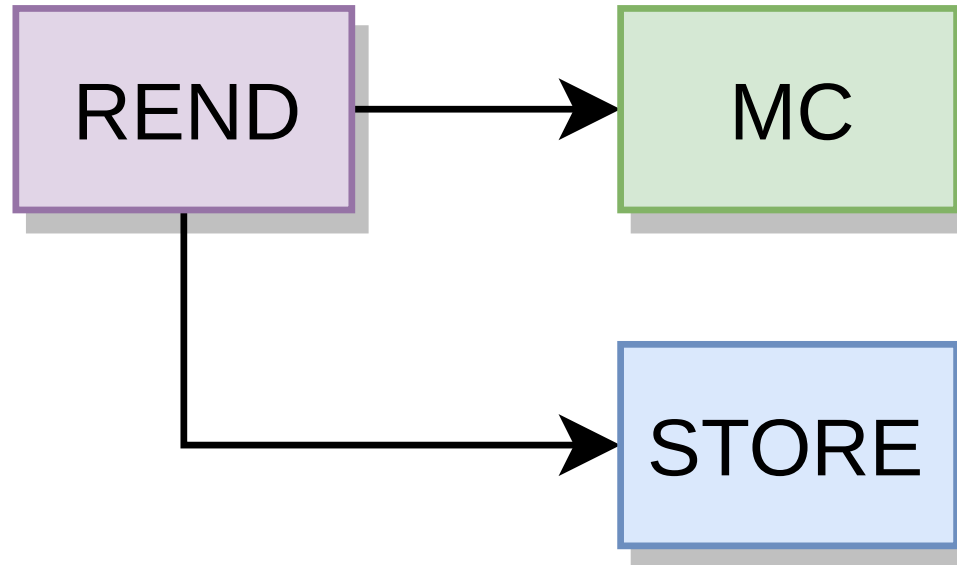


BAM! CDN

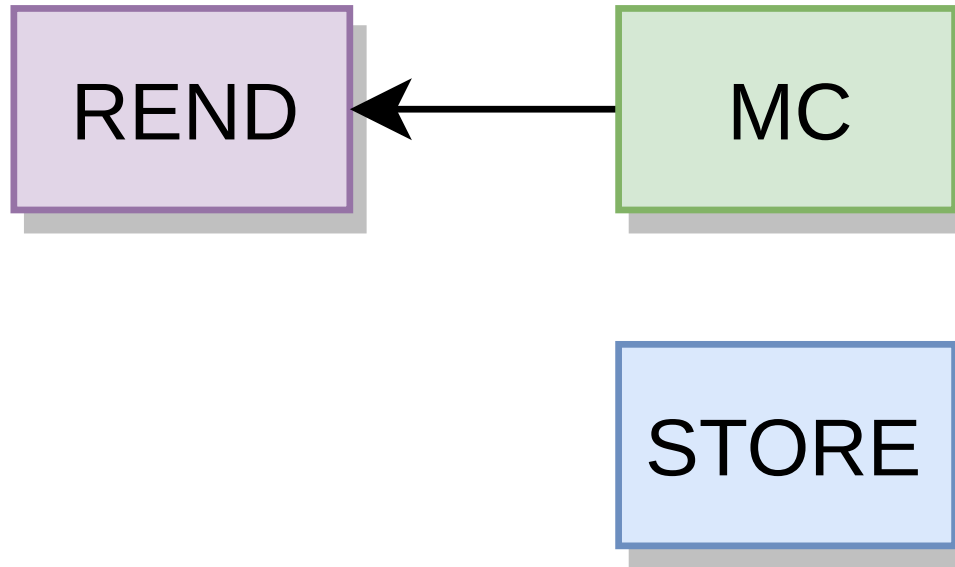
**GOOD (ENOUGH) SSD'S ARE
EVERYWHERE**

TRADEOFFS

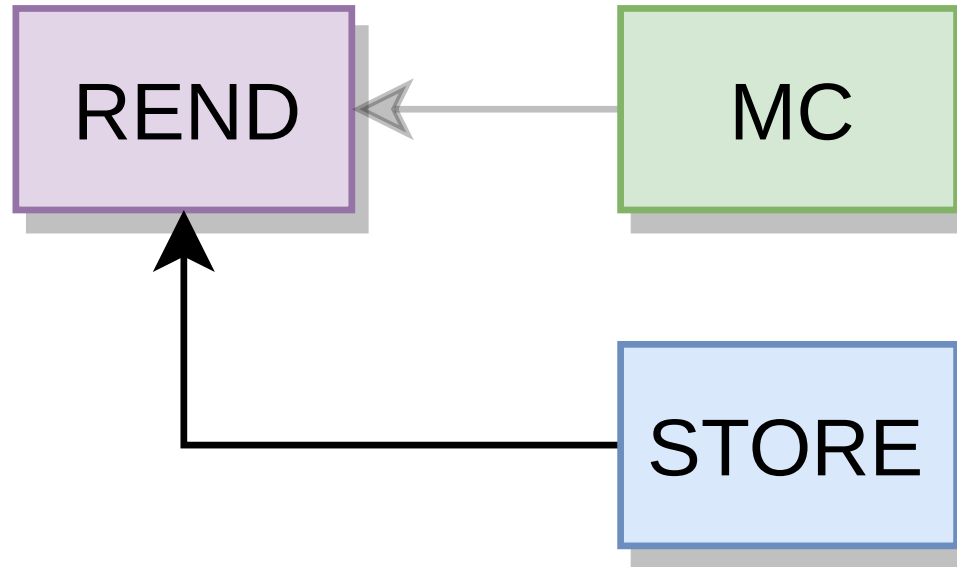
Moneta [SET]



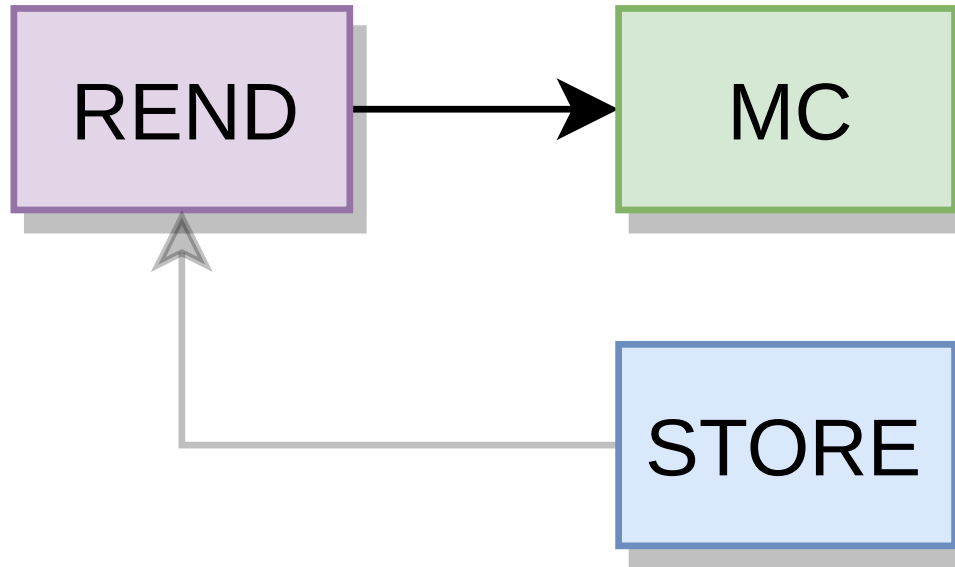
Moneta [MISS]



Moneta [MISS]



Moneta [MISS]



CACHE -> DB -> DB

**ARE SMALL ITEMS VALUABLE ON DISK
CACHE?**

NO.

MEMCACHED EXTSTORE

RAM

DISK

* metadata

* metadata

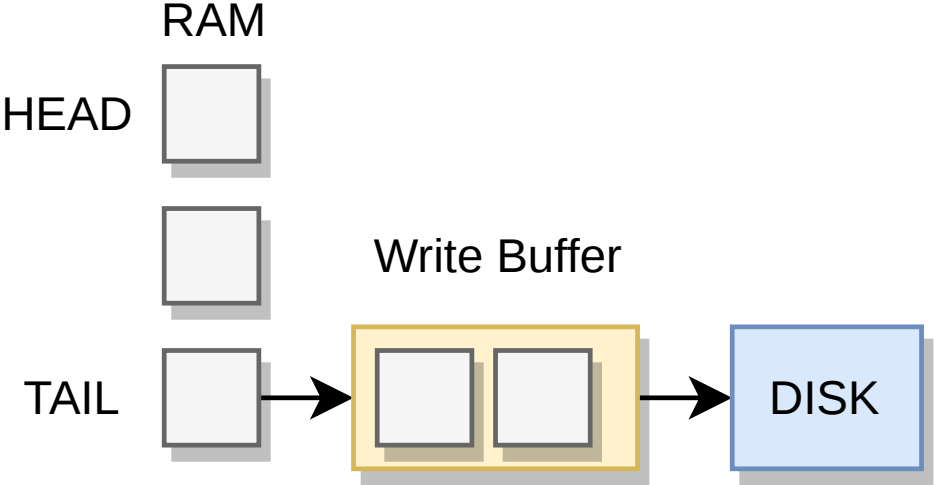
* key

* key

* pointer



* value



Bad: Still limited by RAM.

Good: Much less writing, consistent reads.

WORKLOADS

- ML facts / computed data / templated data
- Sessions :P
- Saving the 50% of RAM used in 8k+ items

FUTURE

JBOD [JUST A BUNCH OF DEVICES]

memcached -o

ext_path=/m/f:64g,ext_path=/m2/f:64g

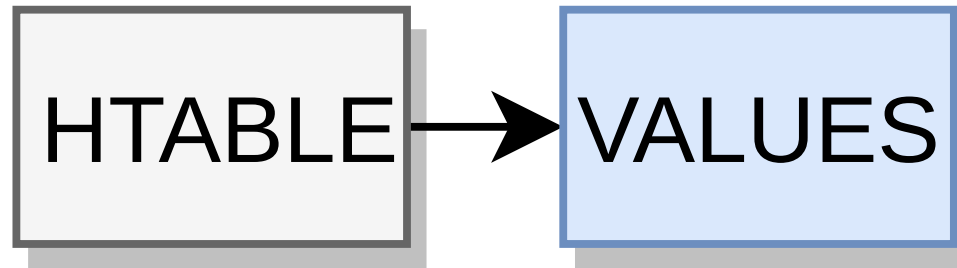
TIERED STORAGE

github.com/memcached/memcached/pull/432

```
ext_path=/m/f:64g:compact
```

```
ext_path=/m/f:64g:lowttl
```

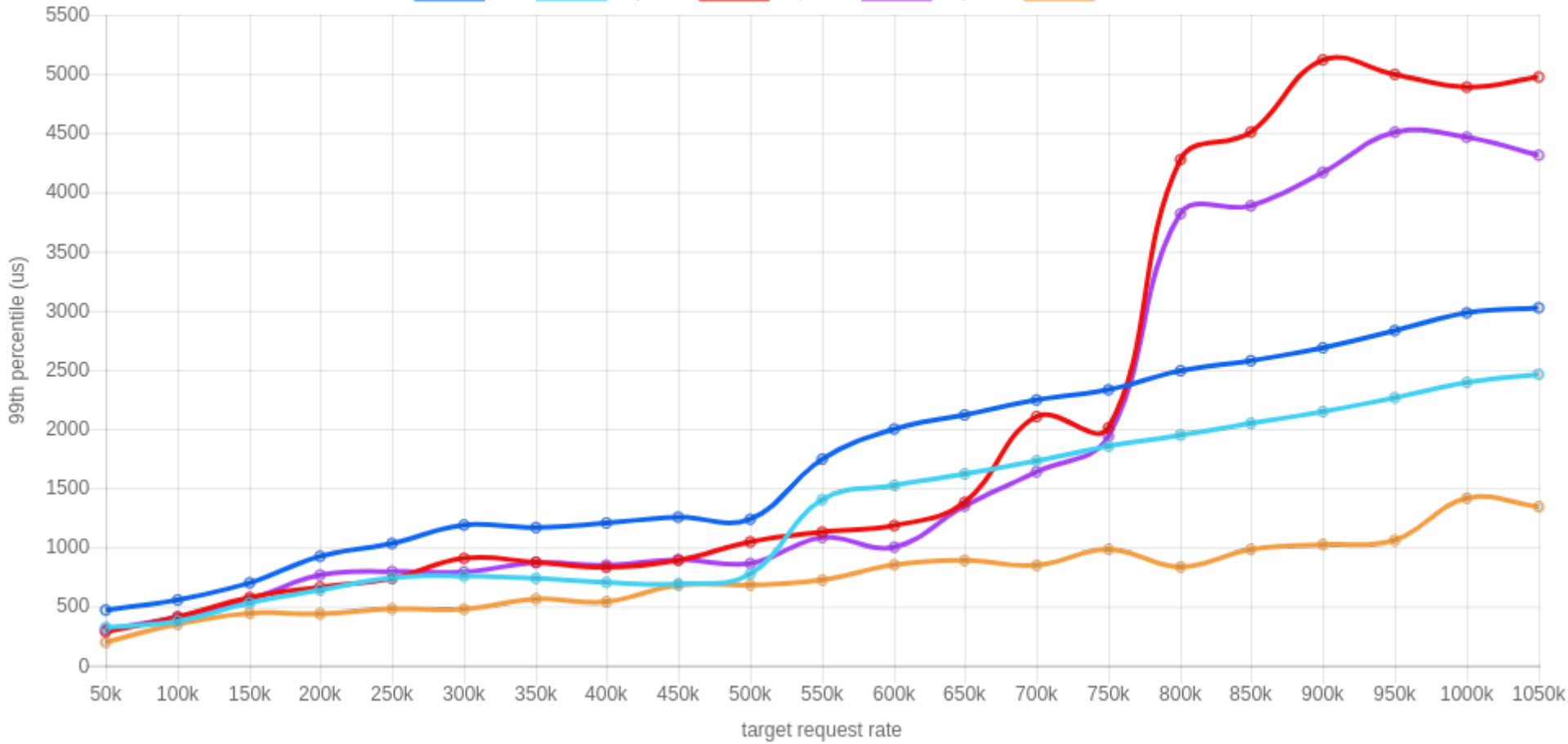

PERSISTENT MEMORY



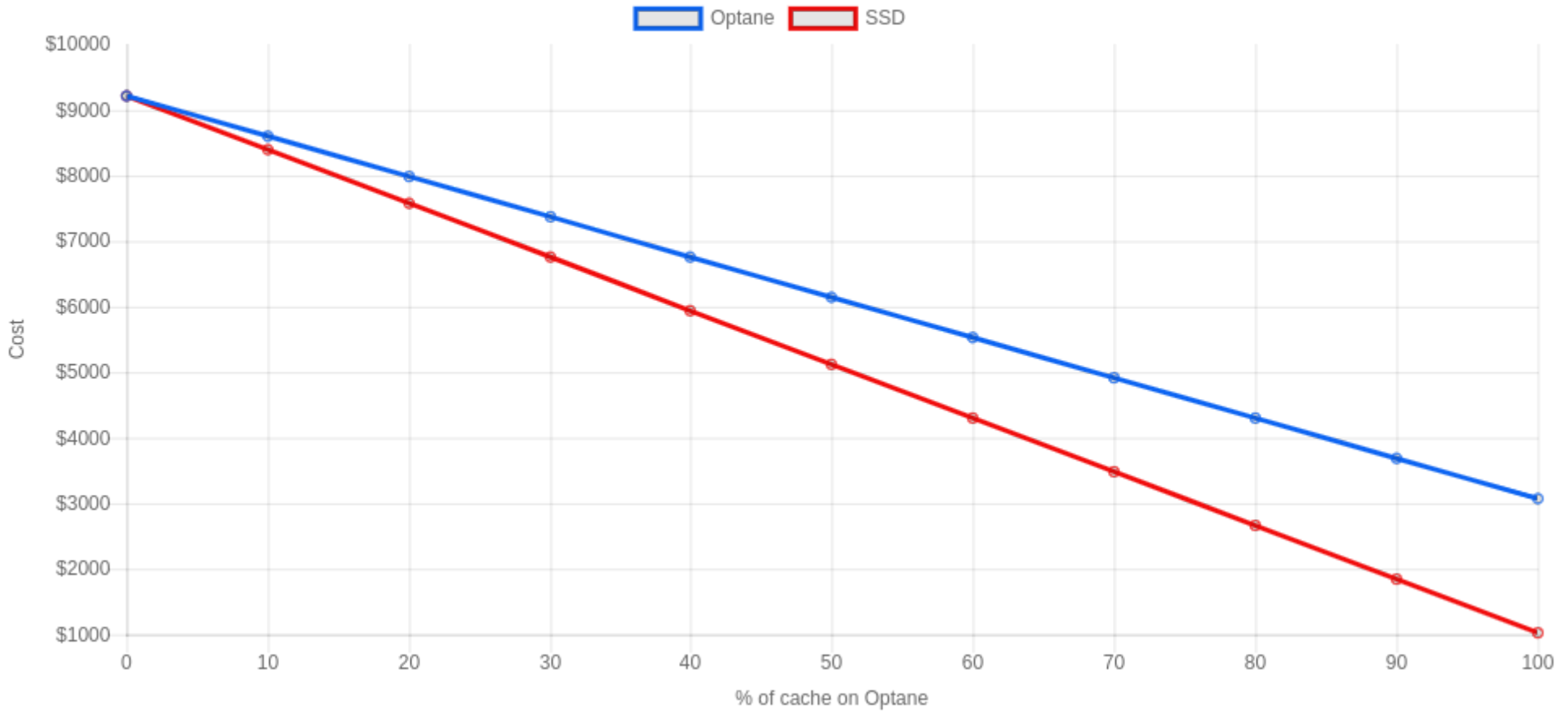
WRAP UP: PERFORMANCE

99 ▾

ssd 1optane 2optane 3optane ram



Cost for 1TB of Cache



THANKS!

memcached.org/blog
[@dormando](#)

github.com/memcached/memcached/wiki/Extstore